

CITATION REPORT

List of articles citing

On the Design of Subly: Instilling Behavior Change During Web Surfing Through Subliminal Priming

DOI: 10.1007/978-3-319-55134-0_13
Lecture Notes in Computer Science, 2017, , 163-174.

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5	What Shall I Write Next?. 2017 ,		3
4	Understanding pivotal experiences in behavior change for the design of technologies for personal wellbeing. <i>Journal of Biomedical Informatics</i> , 2018 , 79, 129-142	10.2	7
3	23 Ways to Nudge. 2019 ,		68
2	The Ethics of Persuasive Technologies in Pervasive Industry Platforms: The Need for a Robust Management and Governance Framework. <i>Lecture Notes in Computer Science</i> , 2019 , 156-167	0.9	1
1	Digital Behaviour Change Interventions to Break and Form Habits. <i>ACM Transactions on Computer-Human Interaction</i> , 2018 , 25, 1-66	4.7	48