Cyber Security via Signaling Games: Toward a Science of Cyber Security

#	Paper	IF	Citations
16	. **2014**,		4
15	Compliance Control. **2015**,		9
14	Epistatic Signaling and Minority Games, the Adversarial Dynamics in Social Technological Systems. *Mobile Networks and Applications*, **2016**, 21, 161-174	2.9	2
13	Compliance signaling games: toward modeling the deterrence of insider threats. *Computational and Mathematical Organization Theory*, **2016**, 22, 318-349	2.1	13
12	A Game-Theoretic Analysis of Deception over Social Networks Using Fake Avatars. *Lecture Notes in Computer Science*, **2016**, 382-394	0.9	10
11	Strategic Defense Against Deceptive Civilian GPS Spoofing of Unmanned Aerial Vehicles. *Lecture Notes in Computer Science*, **2017**, 213-233	0.9	16
10	A cost-effective security management for clouds: A game-theoretic deception mechanism. **2017**,		3
9	Strategic Trust in Cloud-Enabled Cyber-Physical Systems With an Application to Glucose Control. *IEEE Transactions on Information Forensics and Security*, **2017**, 12, 2906-2919	8	40
8	Deception, identity, and security. *Communications of the ACM*, **2018**, 62, 85-93	2.5	9
7	Dynamic Games in Cyber-Physical Security: An Overview. *Dynamic Games and Applications*, **2019**, 9, 884-913	1.3	17
6	Cross-layer security design for encrypted CPS based on modified security signalling game. *Asian Journal of Control*, **2020**, 22, 956-975	1.7	1
5	Strategic Defense Against Stealthy Link Flooding Attacks: A Signaling Game Approach. *IEEE Transactions on Network Science and Engineering*, **2021**, 8, 751-764	4.9	5
4	Flip the Cloud: Cyber-Physical Signaling Games in the Presence of Advanced Persistent Threats. *Lecture Notes in Computer Science*, **2015**, 289-308	0.9	48
3	Optimal Thresholds for Anomaly-Based Intrusion Detection in Dynamical Environments. *Lecture Notes in Computer Science*, **2016**, 415-434	0.9	11
2	Towards Pollution-Control in Cyberspace: Problem Structure and Institutional Design in International Cybersecurity. *International and Comparative Law Review*, **2019**, 19, 76-96	0.4	6
1	A privacy-preserving mechanism for social mobile crowdsensing using game theory. *Transactions on Emerging Telecommunications Technologies*,	1.9	0