

Embodied Medicine: Mens Sana in Corpore Virtuale San

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Citation Report

#	ARTICLE	IF	CITATIONS
1	Letter to the Editor: Virtual reality in the treatment of eating and weight disorders. <i>Psychological Medicine</i> , 2017, 47, 2567-2568.	4.5	16
2	Commentary: Embodied Medicine: Mens Sana in Corpore Virtuale Sano. <i>Frontiers in Human Neuroscience</i> , 2017, 11, 381.	2.0	7
3	The Past, Present, and Future of Virtual and Augmented Reality Research: A Network and Cluster Analysis of the Literature. <i>Frontiers in Psychology</i> , 2018, 9, 2086.	2.1	547
4	Virtual Reality for the Treatment of Body Image Disturbances in Eating and Weight Disorders. , 2018, , 333-351.		4
5	Applied Scientific Ethics. <i>International Journal of Applied Science - Research and Review</i> , 2018, 05, .	0.2	1
6	Technology, Body Image, and Disordered Eating. , 2018, , 65-82.		0
7	The Role of Age on Multisensory Bodily Experience: An Experimental Study with a Virtual Reality Full-Body Illusion. <i>Cyberpsychology, Behavior, and Social Networking</i> , 2018, 21, 304-310.	3.9	27
8	Toward an Embodied Medicine: A Portable Device with Programmable Interoceptive Stimulation for Heart Rate Variability Enhancement. <i>Sensors</i> , 2018, 18, 2469.	3.8	27
9	The Potential and Challenges of Digital Well-Being Interventions: Positive Technology Research and Design in Light of the Bitter-Sweet Ambivalence of Change. <i>Frontiers in Psychology</i> , 2018, 9, 331.	2.1	18
10	Learning Empathy Through Virtual Reality: Multiple Strategies for Training Empathy-Related Abilities Using Body Ownership Illusions in Embodied Virtual Reality. <i>Frontiers in Robotics and AI</i> , 2018, 5, 26.	3.2	156
11	Altered Processing and Integration of Multisensory Bodily Representations and Signals in Eating Disorders: A Possible Path Toward the Understanding of Their Underlying Causes. <i>Frontiers in Human Neuroscience</i> , 2018, 12, 49.	2.0	56
12	Feel the Time. Time Perception as a Function of Interoceptive Processing. <i>Frontiers in Human Neuroscience</i> , 2018, 12, 74.	2.0	53
13	Disentangling the Contribution of Spatial Reference Frames to Executive Functioning in Healthy and Pathological Aging: An Experimental Study with Virtual Reality. <i>Sensors</i> , 2018, 18, 1783.	3.8	9
14	Psychological Correlates of Interoceptive Perception in Healthy Population. <i>Lecture Notes of the Institute for Computer Sciences, Social-Informatics and Telecommunications Engineering</i> , 2019, , 71-82.	0.3	0
15	Prevention of eating disorders: current evidence-base for dissonance-based programmes and future directions. <i>Eating and Weight Disorders</i> , 2019, 24, 597-603.	2.5	19
16	Embodied well-being through two media technologies: Virtual reality and social media. <i>New Media and Society</i> , 2019, 21, 1734-1749.	5.0	24
17	Interoceptive Axes Dissociation in Anorexia Nervosa: A Single Case Study With Follow Up Post-recovery Assessment. <i>Frontiers in Psychology</i> , 2019, 9, 2488.	2.1	15
18	Neuroscience of Virtual Reality: From Virtual Exposure to Embodied Medicine. <i>Cyberpsychology, Behavior, and Social Networking</i> , 2019, 22, 82-96.	3.9	284

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19	From avatars to body swapping: The use of virtual reality for assessing and treating body size distortion in individuals with anorexia. <i>Journal of Clinical Psychology</i> , 2019, 75, 313-322.	1.9	46
20	Virtual Reality Therapy: Emerging Topics and Future Challenges. <i>Cyberpsychology, Behavior, and Social Networking</i> , 2019, 22, 3-6.	3.9	46
21	Virtual reality in neurorehabilitation: a review of its effects on multiple cognitive domains. <i>Expert Review of Medical Devices</i> , 2020, 17, 1035-1061.	2.8	50
22	Validity of Virtual Reality Body Exposure to Elicit Fear of Gaining Weight, Body Anxiety and Body-Related Attentional Bias in Patients with Anorexia Nervosa. <i>Journal of Clinical Medicine</i> , 2020, 9, 3210.	2.4	16
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24	Changing Body Representation Through Full Body Ownership Illusions Might Foster Motor Rehabilitation Outcome in Patients With Stroke. <i>Frontiers in Psychology</i> , 2020, 11, 1962.	2.1	25
25	Extended Reality for the Clinical, Affective, and Social Neurosciences. <i>Brain Sciences</i> , 2020, 10, 922.	2.3	28
26	Altered Interoceptive Perception and the Effects of Interoceptive Analgesia in Musculoskeletal, Primary, and Neuropathic Chronic Pain Conditions. <i>Journal of Personalized Medicine</i> , 2020, 10, 201.	2.5	34
27	Virtual Body Ownership Illusions for Mental Health: A Narrative Review. <i>Journal of Clinical Medicine</i> , 2021, 10, 139.	2.4	50
28	Technological Interventions for Eating and Weight Disorders. , 2021, , .		0
29	Technological Interventions for Post-traumatic Stress Disorder. , 2021, , .		0
30	Immersive VR as a Promising Technology for Computer-Supported Mindfulness. <i>Lecture Notes in Computer Science</i> , 2021, , 156-166.	1.3	5
31	AN-VR-BE. A Randomized Controlled Trial for Reducing Fear of Gaining Weight and Other Eating Disorder Symptoms in Anorexia Nervosa through Virtual Reality-Based Body Exposure. <i>Journal of Clinical Medicine</i> , 2021, 10, 682.	2.4	33
32	The Challenges and Perspectives of the Integration Between Virtual and Augmented Reality and Manual Therapies. <i>Frontiers in Neurology</i> , 2021, 12, 700211.	2.4	20
33	Subsurface Confinement: Evidence from Submariners of the Benefits of Mindfulness. <i>Mindfulness</i> , 2021, 12, 2218-2228.	2.8	5
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35	iStim. A New Portable Device for Interoceptive Stimulation. <i>Lecture Notes of the Institute for Computer Sciences, Social-Informatics and Telecommunications Engineering</i> , 2018, , 42-49.	0.3	3
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38	Being socially uninterested versus not having social prediction skills: The impact of multisensory integration deficits on social skills in autism. Behavioral and Brain Sciences, 2019, 42, .	0.7	2
39	Realtà virtuale e ipnosi. Ipnosi, 2020, , 49-60.	0.0	0
40	Engaging Multiple Medical Epistemologies: Medical Professionals'™ Distance Running Advice and Treatment. Sociology of Sport Journal, 2020, 37, 246-253.	1.0	1
41	A Narrative Review of Mindfulness-Based Interventions Using Virtual Reality. Mindfulness, 2022, 13, 556-571.	2.8	30
42	State of Consciousness. , 2021, , 1-8.		0
43	Consciousness (States of) (also Ecstasy). , 2020, , 1-8.		0
44	The dynamics of violations interoception in patients with anorexia nervosa during treatment. V M Bekhterev Review of Psychiatry and Medical Psychology, 2020, , 68-77.	0.4	2
45	Technological Interventions for Emotion Regulation. , 2022, , 197-218.		5
47	Impact of virtual embodiment and exercises on functional ability and range of motion in orthopedic rehabilitation. Scientific Reports, 2022, 12, 5046.	3.3	16
49	Mitigating negative emotions through virtual reality and embodiment. Frontiers in Human Neuroscience, 0, 16, .	2.0	9
50	Full body illusion and cognition: A systematic review of the literature. Neuroscience and Biobehavioral Reviews, 2022, 143, 104926.	6.1	10
51	Cardiac biosignal in confined nuclear submarine patrol: Heart rate variability a marker of adaptation. Acta Astronautica, 2023, 203, 469-482.	3.2	2
52	From Virtual Reality to Regenerative Virtual Therapy: Some Insights from a Systematic Review Exploring Inner Body Perception in Anorexia and Bulimia Nervosa. Journal of Clinical Medicine, 2022, 11, 7134.	2.4	8
53	Editorial: Virtual reality in paediatrics. Frontiers in Virtual Reality, 0, 3, .	3.7	0
55	Mental health meets computational neuroscience: A predictive Bayesian account of the relationship between interoception and multisensory bodily illusions in anorexia nervosa. International Journal of Clinical and Health Psychology, 2023, 23, 100383.	5.1	5
56	State of Consciousness. , 2022, , 1560-1567.		0
58	Exploring multisensory integration of non-naturalistic sounds on body perception in young females with eating disorders symptomatology: a study protocol. Journal of Eating Disorders, 2023, 11, .	2.7	3
59	The role of virtual reality as adjunctive therapy to spinal cord stimulation in chronic pain: A feasible concept?. Frontiers in Pain Research, 0, 4, .	2.0	0

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60	An Attentional Bias Modification Task, through Virtual Reality and Eye-Tracking Technologies, to Enhance the Treatment of Anorexia Nervosa. <i>Journal of Clinical Medicine</i> , 2023, 12, 2185.	2.4	4
61	INSIDE-OUT: An Innovative Sound Technology for Altering Interoceptive Signals. <i>Cyberpsychology, Behavior, and Social Networking</i> , 2023, 26, 386-388.	3.9	2
62	A predictive coding approach to psychedelic virtual-induced hallucinations and creative cognition in aging. <i>Frontiers in Human Neuroscience</i> , 0, 17, .	2.0	1
63	Editorial: Possible applications of neuroaesthetics to normal and pathological behaviour. <i>Frontiers in Neuroscience</i> , 0, 17, .	2.8	1
64	Virtual Exercise in Medicine: A Proof of Concept on Healthy Population (Preprint). <i>JMIR Formative Research</i> , 0, , .	1.4	0
65	360-degree video-based body-ownership illusion for inducing embodiment: development and feasibility results. <i>Virtual Reality</i> , 2023, 27, 2665-2672.	6.1	0
66	HRV-Based Detection of Fear of Heights in VR Environment. <i>Lecture Notes in Computer Science</i> , 2023, , 500-513.	1.3	0
67	Injured Avatars: The Impact of Embodied Anatomies and Virtual Injuries on Well-being and Performance. <i>IEEE Transactions on Visualization and Computer Graphics</i> , 2023, , 1-11.	4.4	0
69	Interoceptive technologies for psychiatric interventions: From diagnosis to clinical applications. <i>Neuroscience and Biobehavioral Reviews</i> , 2024, 156, 105478.	6.1	1
70	Exploring the implications of the metaverse: opportunities and challenges for dance movement therapy. <i>Body, Movement and Dance in Psychotherapy</i> , 0, , 1-12.	0.5	0
71	IoT-driven augmented reality and virtual reality systems in neurological sciences. <i>Internet of Things (Netherlands)</i> , 2024, 25, 101098.	7.7	0