High-performance depth map coding for 3D-AVC

#	Paper	IF	Citations
3	Depth estimation using modified cost function for occlusion handling. *Signal, Image and Video Processing*, **2019**, 13, 1539-1547	1.6	0
2	Analysis of parallel encoding using tiles in 3D High Efficiency Video Coding. *Signal, Image and Video Processing*, **2019**, 13, 1079-1086	1.6	1
1	No-reference quality metric for HEVC compression distortion estimation in depth maps. *Signal, Image and Video Processing*, **2020**, 14, 195-203	1.6	1