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Guidance System Using Augmented Reality for Solving Rubiks Cube

DOI: 10.1007/978-3-319-07857-1_111 Communications in Computer and Information Science, 2014, , 631-635.

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3	. 2019,		2
2	Augmented Reality Based Guidance for Solving Rubik Cube Using HMD. <i>Communications in Computer and Information Science</i> , 2016 , 524-529	0.3	2
1	JigsAR: A Mixed Reality System for Supporting the Assembly of Jigsaw Puzzles. <i>Lecture Notes in Computer Science</i> , 2020 , 572-585	0.9	