## Movie2Comics: Towards a Lively Video Content Present

IEEE Transactions on Multimedia 14, 858-870 DOI: 10.1109/tmm.2012.2187181

Citation Report

#	Article	IF	CITATIONS
1	An approach of bag-of-words based on visual attention model for pornographic images recognition in compressed domain. Neurocomputing, 2013, 110, 145-152.	3.5	34
2	Visual saliency detection based on photographic composition. , 2013, , .		4
3	Optimized speech balloon placement for automatic comics generation. , 2013, , .		4
4	Camouflage texture evaluation using saliency map. , 2013, , .		8
5	An Unsupervised Band Selection Based on Band Similarity for Hyperspectral Image Target Detection. , 2014, , .		4
6	Audio Matters in Visual Attention. IEEE Transactions on Circuits and Systems for Video Technology, 2014, 24, 1992-2003.	5.6	24
7	Evaluation on the Impact of Image Quality on Image Retrieval. , 2014, , .		0
8	Re-texturing by intrinsic video. Information Sciences, 2014, 281, 726-735.	4.0	10
9	3D model retrieval and classification by semi-supervised learning with content-based similarity. Information Sciences, 2014, 281, 703-713.	4.0	43
10	NATAS: Neural Activity Trace Aware Saliency. IEEE Transactions on Cybernetics, 2014, 44, 1014-1024.	6.2	10
11	Color Descriptor for Content-Based Drawing Retrieval. , 2014, , .		12
12	Low-level and high-level prior learning for visual saliency estimation. Information Sciences, 2014, 281, 573-585.	4.0	24
13	Image quality assessment based on matching pursuit. Information Sciences, 2014, 273, 196-211.	4.0	34
14	A novel segmentation based video-denoising method with noise level estimation. Information Sciences, 2014, 281, 507-520.	4.0	8
15	Image clustering based on sparse patch alignment framework. Pattern Recognition, 2014, 47, 3512-3519.	5.1	95
16	Salient region detection for complex background images using integrated features. Information Sciences, 2014, 281, 586-600.	4.0	17
17	Robust object removal with an exemplar-based image inpainting approach. Neurocomputing, 2014, 123, 150-155.	3.5	73
18	Top-Down Saliency Detection via Contextual Pooling. Journal of Signal Processing Systems, 2014, 74, 33-46.	1.4	20

CITATION REPORT

#	Article	IF	CITATIONS
19	Optimized Comics-Based Storytelling for Temporal Image Sequences. IEEE Transactions on Multimedia, 2015, 17, 201-215.	5.2	14
20	Image aesthetics enhancement using composition-based saliency detection. Multimedia Systems, 2015, 21, 159-168.	3.0	6
21	Learning to Rank Using User Clicks and Visual Features for Image Retrieval. IEEE Transactions on Cybernetics, 2015, 45, 767-779.	6.2	344
22	Storyline Representation of Egocentric Videos with an Applications to Story-Based Search. , 2015, , .		31
23	Content-Aware Video2Comics With Manga-Style Layout. IEEE Transactions on Multimedia, 2015, 17, 2122-2133.	5.2	16
24	Flexible sliding windows with adaptive pixel strides. Signal Processing, 2015, 110, 37-45.	2.1	13
25	An audio–visual human attention analysis approach to abrupt change detection in videos. Signal Processing, 2015, 110, 143-154.	2.1	3
26	Multiview Hessian regularized logistic regression for action recognition. Signal Processing, 2015, 110, 101-107.	2.1	68
27	Non-distortion-specific no-reference image quality assessment: A survey. Information Sciences, 2015, 301, 141-160.	4.0	84
28	Online Anomaly Detection in Crowd Scenes via Structure Analysis. IEEE Transactions on Cybernetics, 2015, 45, 548-561.	6.2	181
29	A bundled-optimization model of multiview dense depth map synthesis for dynamic scene reconstruction. Information Sciences, 2015, 320, 306-319.	4.0	30
30	Uniting Keypoints: Local Visual Information Fusion for Large-Scale Image Search. IEEE Transactions on Multimedia, 2015, 17, 538-548.	5.2	28
31	Image classification using boosted local features with random orientation and location selection. Information Sciences, 2015, 310, 118-129.	4.0	12
32	Image retargeting with a 3D saliency model. Signal Processing, 2015, 112, 53-63.	2.1	12
33	Dense depth image synthesis via energy minimization for three-dimensional video. Signal Processing, 2015, 112, 199-208.	2.1	15
34	Discovering Collective Narratives of Theme Parks from Large Collections of Visitors' Photo Streams. , 2015, , .		4
35	Improved seam carving combining with 3D saliency for image retargeting. Neurocomputing, 2015, 151, 645-653.	3.5	28
36	3D real human reconstruction via multiple low-cost depth cameras. Signal Processing, 2015, 112, 162-179.	2.1	26

	Сітатіо	N REPORT	
# 37	ARTICLE Motion recognition and synthesis based on 3D sparse representation. Signal Processing, 2015, 110, 82-93.	IF 2.1	CITATIONS
38	Whole-body humanoid robot imitation with pose similarity evaluation. Signal Processing, 2015, 108, 136-146.	2.1	44
39	Criminal Investigation Oriented Saliency Detection for Surveillance Videos. Lecture Notes in Computer Science, 2016, , 487-496.	1.0	1
40	Data analysis on virtual stiffness in 6DoFs haptic rendering system. Neurocomputing, 2016, 196, 107-112.	3.5	1
41	Scale-Aware Spatially Guided Mapping. IEEE MultiMedia, 2016, 23, 34-42.	1.5	9
42	A Universal Framework for Salient Object Detection. IEEE Transactions on Multimedia, 2016, 18, 1783-1795.	5.2	129
43	Motion-compensated frame interpolation with weighted motion estimation and hierarchical vector refinement. Neurocomputing, 2016, 181, 76-85.	3.5	11
44	An EL-LDA based general color harmony model for photo aesthetics assessment. Signal Processing, 2016, 120, 731-745.	2.1	14
45	On random hyper-class random forest for visual classification. Neurocomputing, 2016, 172, 281-289.	3.5	22
46	Simulating heterogeneous crowds from a physiological perspective. Neurocomputing, 2016, 172, 180-188.	3.5	8
47	Making Residual Vector Distribution Uniform for Distinctive Image Representation. IEEE Transactions on Circuits and Systems for Video Technology, 2016, 26, 375-384.	5.6	19
48	Convex optimization based low-rank matrix decomposition for image restoration. Neurocomputing, 2016, 172, 253-261.	3.5	8
49	Object recognition based on the Region of Interest and optimal Bag of Words model. Neurocomputing, 2016, 172, 271-280.	3.5	24
50	Template Deformation-Based 3-D Reconstruction of Full Human Body Scans From Low-Cost Depth Cameras. IEEE Transactions on Cybernetics, 2017, 47, 695-708.	6.2	32
51	Hierarchical prostate MRI segmentation via level set clustering with shape prior. Neurocomputing, 2017, 257, 154-163.	3.5	20
52	Cartooning for Enhanced Privacy in Lifelogging and Streaming Videos. , 2017, , .		28
53	Visualizing Video Sounds With Sound Word Animation to Enrich User Experience. IEEE Transactions on Multimedia, 2017, 19, 418-429.	5.2	21
54	Intelligent comic make system based on comic script creation. , 2017, , .		2

#	Article	IF	CITATIONS
55	Design of Intelligent Comic Make System for Educational Application Based on Comic Script Creation. Eurasia Journal of Mathematics, Science and Technology Education, 2017, 14, .	0.7	5
56	Cascaded Regional Spatio-Temporal Feature-Routing Networks for Video Object Detection. IEEE Access, 2018, 6, 3096-3106.	2.6	12
57	Multi-task classification with sequential instances and tasks. Signal Processing: Image Communication, 2018, 64, 59-67.	1.8	6
58	Query Adaptive Multiview Object Instance Search and Localization Using Sketches. IEEE Transactions on Multimedia, 2018, 20, 2761-2773.	5.2	11
59	Story Albums: Creating Fictional Stories From Personal Photograph Sets. Computer Graphics Forum, 2018, 37, 19-31.	1.8	3
60	Dynamically Spatiotemporal Regularized Correlation Tracking. IEEE Transactions on Neural Networks and Learning Systems, 2019, 31, 1-12.	7.2	12
61	Quality-Aware Unpaired Image-to-Image Translation. IEEE Transactions on Multimedia, 2019, 21, 2664-2674.	5.2	42
62	Feature Re-Learning with Data Augmentation for Video Relevance Prediction. IEEE Transactions on Knowledge and Data Engineering, 2019, , 1-1.	4.0	4
63	DeepStar: Detecting Starring Characters in Movies. IEEE Access, 2019, 7, 9265-9272.	2.6	30
64	Performance and power consumption tradeoff in multimedia cloud. Multimedia Tools and Applications, 2020, 79, 33381-33396.	2.6	4
65	Single-image low-light enhancement via generating and fusing multiple sources. Neural Computing and Applications, 2020, 32, 6455-6465.	3.2	9
66	Neighbourhood Structure Preserving Cross-Modal Embedding for Video Hyperlinking. IEEE Transactions on Multimedia, 2020, 22, 188-200.	5.2	10
67	Advance on large scale near-duplicate video retrieval. Frontiers of Computer Science, 2020, 14, 1.	1.6	17
68	Rethinking the Bottom-Up Framework for Query-Based Video Localization. Proceedings of the AAAI Conference on Artificial Intelligence, 2020, 34, 10551-10558.	3.6	78
69	Temporally Refined Graph U-Nets for Human Shape and Pose Estimation From Monocular Videos. IEEE Signal Processing Letters, 2020, 27, 1949-1953.	2.1	4
70	Self-attention driven adversarial similarity learning network. Pattern Recognition, 2020, 105, 107331.	5.1	27
71	Qualitative photo collage by quartet analysis and active learning. Computers and Graphics, 2020, 88, 35-44.	1.4	8
72	Cascaded Boundary Network for High-Quality Temporal Action Proposal Generation. IEEE Transactions on Circuits and Systems for Video Technology, 2020, 30, 3702-3713.	5.6	11

CITATION REPORT

CITATION REPORT

#	Article	IF	CITATIONS
73	Attention-Based Video Hashing for Large-Scale Video Retrieval. IEEE Transactions on Cognitive and Developmental Systems, 2021, 13, 491-502.	2.6	13
74	A Real-Time Action Representation With Temporal Encoding and Deep Compression. IEEE Transactions on Circuits and Systems for Video Technology, 2021, 31, 647-660.	5.6	22
75	Image Inpainting Based on Structural Tensor Edge Intensity Model. International Journal of Automation and Computing, 2021, 18, 256-265.	4.5	3
76	Exploring Image Enhancement for Salient Object Detection in Low Light Images. ACM Transactions on Multimedia Computing, Communications and Applications, 2021, 17, 1-19.	3.0	16
77	Lightweight Single Image Super-resolution with Dense Connection Distillation Network. ACM Transactions on Multimedia Computing, Communications and Applications, 2021, 17, 1-17.	3.0	7
78	Robust pencil drawing generation via fast Retinex decomposition. Computers and Graphics, 2021, 97, 67-77.	1.4	1
79	Automatic Comic Generation with Stylistic Multi-page Layouts and Emotion-driven Text Balloon Generation. ACM Transactions on Multimedia Computing, Communications and Applications, 2021, 17, 1-19.	3.0	5
80	Lifelog Scene Change Detection Using Cascades of Audio and Video Detectors. Lecture Notes in Computer Science, 2015, , 434-444.	1.0	2
81	Computational Cartoonist: A Comic-Style Video Summarization System for Anime Films. Lecture Notes in Computer Science, 2016, , 42-50.	1.0	4
82	Flexible Presentation of Videos Based on Affective Content Analysis. Lecture Notes in Computer Science, 2013, , 368-379.	1.0	21
83	2D/3D Model-Based Facial Video Coding/Decoding at Ultra-Low Bit-Rate. Lecture Notes in Computer Science, 2013, , 12-23.	1.0	2
84	Geographical Retagging. Lecture Notes in Computer Science, 2013, , 47-57.	1.0	2
85	Deep Neighborhood Component Analysis for Visual Similarity Modeling. ACM Transactions on Intelligent Systems and Technology, 2020, 11, 1-15.	2.9	10
86	Dynamic 3D Scene Depth Reconstruction via Optical Flow Field Rectification. PLoS ONE, 2012, 7, e47041.	1.1	18
87	Saliency-Based Auditory Detection Method Using Energy Linear Superposition. Lecture Notes in Computer Science, 2013, , 289-298.	1.0	0
88	Fast ASA Modeling and Texturing Using Subgraph Isomorphism Detection Algorithm of Relational Model. Lecture Notes in Computer Science, 2013, , 535-537.	1.0	Ο
89	An Effective Tracking System for Multiple Object Tracking in Occlusion Scenes. Lecture Notes in Computer Science, 2013, , 206-216.	1.0	1
90	Research on Face Recognition under Images Patches and Variable Lighting. Lecture Notes in Computer Science, 2013, , 152-162.	1.0	Ο

ARTICLE IF CITATIONS # Language and Gender Effect in Decoding Emotional Information: A Study on Lithuanian Subjects. Smart 91 0.5 2 Innovation, Systems and Technologies, 2014, , 353-361. Salient Object Detection in Video Based on Dynamic Attention Center. Lecture Notes in Computer 1.0 Science, 2016, , 458-468. Prototyping Methodology with Motion Estimation Algorithm. Lecture Notes in Computer Science, 93 1.0 0 2016, 338-344. Feature-Based Monocular Dynamic 3D Object Reconstruction. Lecture Notes in Computer Science, 2018, 94 , 380-389. Explainable Video Action Reasoning via Prior Knowledge and State Transitions., 2019,,. 95 30 Personalized motion kernel learning for human pose estimation. International Journal of Intelligent Systems, 2022, 37, 5859-5879. 3.3 Can you trust what you hear: Effects of audioâ€attacks on voiceâ€toâ€face generation system. International 97 3.3 1 Journal of Intelligent Systems, 0, , . PRâ€NET: Progressivelyâ€refined neural network for image manipulation localization. International 3.3 Journal of Intelligent Systems, 2022, 37, 3166-3188. Visual feature synthesis with semantic reconstructor for traditional and generalized zeroâ€shot 99 3.3 1 object classification. International Journal of Intelligent Systems, 2022, 37, 2934-2951. Efficient virtual data search for annotationâ€free vehicle reidentification. International Journal of 3.3 Intelligent Systems, 2022, 37, 2988-3005. MCâ€Net: Learning mutuallyâ€complementary features for image manipulation localization. International 101 3.3 3 Journal of Intelligent Systems, 0, , . Rank-in-Rank Loss for Person Re-identification. ACM Transactions on Multimedia Computing, Communications and Applications, 2022, 18, 1-21. Dual-focus: person search from Coarse-Grained Focus to Fine-Grained Focus. Multimedia Systems, 103 3.0 1 2023, 29, 3105-3114. Automatic dewarping of camera-captured comic document images. Multimedia Tools and Applications, 104 2.6 2023, 82, 1537-1552 Cartoon Image Processing: A Survey. International Journal of Computer Vision, 2022, 130, 2733-2769. 105 10.9 3

**CITATION REPORT**