

Fostering innovation with KM 2.0

VINE: the Journal of Information and Knowledge Management
40, 90-101

DOI: [10.1108/03055721011024955](https://doi.org/10.1108/03055721011024955)

Citation Report

#	ARTICLE	IF	CITATIONS
1	Knowledge management and value creation in service firms. <i>Measuring Business Excellence</i> , 2011, 15, 7-15.	1.4	34
2	Deploying information technologies for organizational innovation: Lessons from case studies. <i>International Journal of Information Management</i> , 2011, 31, 183-188.	10.5	36
3	Managing customer information and knowledge with social media in business-to-business companies. , 2011, , .		13
4	Social Technologies for Cross-Functional Product Development: SWOT Analysis and Implications. , 2012, , .		8
5	Towards an integrated crowdsourcing definition. <i>Journal of Information Science</i> , 2012, 38, 189-200.	2.0	1,296
6	Collaborative KM for SMEs: a framework evaluation study. <i>Information Technology and People</i> , 2013, 26, 368-382.	1.9	50
7	Coordinated Joint Development of Manufacturing and Morden Logistics. <i>Applied Mechanics and Materials</i> , 2013, 423-426, 2220-2223.	0.2	0
8	Knowledge Management, Competitive Advantage, and Value Creation. <i>International Journal of Information Systems and Social Change</i> , 2013, 4, 59-71.	0.1	4
9	IDeALL: Investigating design-for-all and living-lab methods for engaging users in value co-creation. , 2014, , .		4
10	The four pillars of crowdsourcing: A reference model. , 2014, , .		103
12	Leveraging organizational performance via knowledge management systems platforms in emerging economies. <i>VINE: the Journal of Information and Knowledge Management Systems</i> , 2015, 45, 239-278.	1.0	17
13	Crowdsourcing: a comprehensive literature review. <i>Strategic Outsourcing</i> , 2015, 8, 2-22.	1.4	117
14	Crowdsourcing: A taxonomy and systematic mapping study. <i>Computer Science Review</i> , 2015, 17, 43-69.	10.2	67
15	Strategies for reward-based crowdfunding campaigns. <i>Journal of Innovation & Knowledge</i> , 2016, 1, 13-23.	7.3	138
16	A cross-cultural comparative analysis of crowdfunding projects in the United States and South Korea. <i>Computers in Human Behavior</i> , 2017, 72, 312-320.	5.1	56
17	Making an HRD domain: identity work in an online professional community. <i>Human Resource Development International</i> , 2019, 22, 116-139.	2.3	13
18	Antecedents and consequences of social media marketing use: an empirical study of the UK exporting B2B SMEs. <i>Journal of Business and Industrial Marketing</i> , 2019, 35, 284-305.	1.8	43
19	Sustainable and smart product innovation ecosystem: An integrative status review and future perspectives. <i>Journal of Cleaner Production</i> , 2020, 274, 123005.	4.6	62

#	ARTICLE	IF	CITATIONS
20	Bibliometric analysis of the VINE Journal of Information and Knowledge Management Systems: 2000â€“2020. VINE Journal of Information and Knowledge Management Systems, 2021, ahead-of-print, .	1.2	7
21	Innovation Management Systems and Standards: A Systematic Literature Review and Guidance for Future Research. Sustainability, 2021, 13, 8151.	1.6	9
22	The Prosumer Concept in Fashion Retail: Potentials and Limitations. Springer Series in Fashion Business, 2017, , 95-117.	0.3	9
23	Crowdfunding: The Current State Of Research. International Business and Economics Research Journal, 2015, 14, 407.	0.4	67
24	Crowdsourcing als Chance fÃ¼r mittelstÃ¤ndische Unternehmen. ZfKE â€“ Zeitschrift fÃ¼r KMU Und Entrepreneurship, 2014, 62, 1-29.	0.1	4
25	Affective Factors for Successful Knowledge Management. , 2011, , 266-276.		2
27	Embracing Open Innovation to Acquire External Ideas and Technologies and to Transfer Internal Ideas and Technologies Outside. SSRN Electronic Journal, 0, , .	0.4	1
28	Green Fashion Retail. Springer Series in Fashion Business, 2017, , 1-6.	0.3	3
29	Value of crowdsourcing in the development process of prod-uct innovations. Scientific Journal of the Military University of Land Forces, 2018, 189, 159-170.	0.1	0
30	Design Thinking and Knowledge Engineering: A Machine Learning Case. International Journal of Machine Learning and Computing, 2020, 10, 765-770.	0.8	1
31	A Conceptual Design for Knowledge Management System 2.0 Based on Soft Systems Methodology (SSM) Approach. FarÃ¡yand-i MudÃ¡kriyyat Va Tusil'ah, 2022, 34, 187-212.	0.1	1
34	Impact of Business Sustainability Practices on Consumers in a VUCA Environment. Advances in Human Resources Management and Organizational Development Book Series, 2024, , 146-164.	0.2	0