Multiâ€source information art painting fusion interactive technology application research

Citation Report

#	ARTICLE	IF	CITATIONS
1	Registration method for infrared and visible image of sea surface vessels based on contour feature. Heliyon, 2023, 9, e14166.	3.2	2
2	Exploring the application of virtual space in spatial design in the era of artificial intelligence. Applied Mathematics and Nonlinear Sciences, 2024, 9, .	1.6	0
3	Research on the application of virtual reality technology in contemporary environmental design. Applied Mathematics and Nonlinear Sciences, 2024, 9, .	1.6	0
4	Research on the application of intelligent virtual simulation technology in the display of art works. Applied Mathematics and Nonlinear Sciences, 2024, 9, .	1.6	0
5	Research on the Design and Application Principle of Virtual Reality Technology. , 2023, , .		0
6	The application of big data technology in the innovation and effect analysis of art teaching mode in colleges and universities. Applied Mathematics and Nonlinear Sciences, 2024, 9, .	1.6	0
7	Research on the application of virtual reality technology in the teaching of art sketching. Applied Mathematics and Nonlinear Sciences, 2024, 9, .	1.6	0
8	Research on the Innovation and Development Strategy of Stage Art Design in the Context of the New Era. Applied Mathematics and Nonlinear Sciences, 2024, 9, .	1.6	0
9	Application of Information Integration Technology to Help Minority Traditional Arts in Chinese Painting Art Designs. Applied Mathematics and Nonlinear Sciences, 2024, 9, .	1.6	0