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A Review of Impacts and Challenges of Flipped-Mastery Classroom

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Advanced Science Letters, 2017, 23, 7763-7766.

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2	Flipped mastery and gamification to teach Computer networks in a Cybersecurity Engineering Degree during COVID-19. 2021 ,		2
1	May the Change Be with You: The Need for New Roles to Support Flipped Classroom Development. <i>Lecture Notes in Computer Science</i> , 2020 , 532-544	0.9	