

Sergio Canazza

List of Publications by Year in descending order

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Version: 2024-02-01

56
papers

468
citations

687363

13
h-index

839539

18
g-index

59
all docs

59
docs citations

59
times ranked

256
citing authors

#	ARTICLE	IF	CITATIONS
1	Illuminating Music: Impact of Color Hue for Background Lighting on Emotional Arousal in Piano Performance Videos. <i>Frontiers in Psychology</i> , 2022, 13, 828699.	2.1	3
2	The Magnetic Urtext: Restoration as Music Interpretation. <i>Frontiers in Psychology</i> , 2022, 13, 844009.	2.1	0
3	Gesture, Music and Computer: The Centro di Sonologia Computazionale at Padova University, a 50-Year History. <i>Sensors</i> , 2022, 22, 3465.	3.8	5
4	How to play a MOOC: Practices and simulation. <i>Entertainment Computing</i> , 2021, 37, 100395.	2.9	16
5	Multimedia Archives: New Digital Filters to Correct Equalization Errors on Digitized Audio Tapes. <i>Advances in Multimedia</i> , 2021, 2021, 1-11.	0.4	5
6	Reading Tapes Backwards: A Legitimate Approach to Saving Time and Money in Digitization Projects?. <i>Applied Sciences (Switzerland)</i> , 2021, 11, 7092.	2.5	0
7	A workflow and novel digital filters for compensating speed and equalization errors on digitized audio open-reel tapes. , 2021, , .		1
8	Corrigendum to "Multimedia Archives: New Digital Filters to Correct Equalization Errors on Digitized Audio Tapes" <i>Advances in Multimedia</i> , 2021, 2021, 1-1.	0.4	0
9	Technology-Enhanced Interaction with Cultural Heritage. <i>Journal on Computing and Cultural Heritage</i> , 2020, 13, 1-20.	2.1	7
10	Four Decades of Music Research, Creation, and Education at Padua's Centro di Sonologia Computazionale. <i>Computer Music Journal</i> , 2019, 43, 58-80.	0.1	10
11	The "Good or Bad?" Game. , 2018, , .		1
12	Stay True to the Sound of History: Philology, Phylogenetics and Information Engineering in Musicology. <i>Applied Sciences (Switzerland)</i> , 2018, 8, 226.	2.5	10
13	Inclusive sound and music serious games in a large-scale responsive environment. <i>British Journal of Educational Technology</i> , 2018, 49, 620-635.	6.3	20
14	Computing Methodologies Supporting the Preservation of Electroacoustic Music from Analog Magnetic Tape. <i>Computer Music Journal</i> , 2018, 42, 59-74.	0.1	10
15	Following the Cuckoo Sound: A Responsive Floor to Train Blind Children to Avoid Veering. <i>Lecture Notes of the Institute for Computer Sciences, Social-Informatics and Telecommunications Engineering</i> , 2018, , 11-20.	0.3	4
16	Algorithms can Mimic Human Piano Performance: The Deep Blues of Music. <i>Journal of New Music Research</i> , 2017, 46, 175-186.	0.8	18
17	Tape music archives: from preservation to access. <i>International Journal on Digital Libraries</i> , 2017, 18, 233-249.	1.5	22
18	Digital Philology for Multimedia Cultural Heritage. <i>Journal of New Music Research</i> , 2017, 46, (iii)-(iv).	0.8	1

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19	Bodily Interactions in Motion-Based Music Applications. <i>Human Technology</i> , 2017, 13, 82-108.	2.0	5
20	Beyond Emotion. , 2017, , 78-86.		4
21	Hermeneutic Implications of Cultural Encoding: A Reflection on Audio Recordings and Interactive Installation Art. <i>Communications in Computer and Information Science</i> , 2017, , 47-58.	0.5	3
22	The Harmonic Walk: An Interactive Physical Environment to Learn Tonal Melody Accompaniment. <i>Advances in Multimedia</i> , 2016, 2016, 1-16.	0.4	6
23	An ATR-FTIR and ESEM study on magnetic tapes for the assessment of the degradation of historical audio recordings. <i>Journal of Cultural Heritage</i> , 2016, 18, 313-320.	3.3	14
24	Accessing Tape Music Documents on Mobile Devices. <i>ACM Transactions on Multimedia Computing, Communications and Applications</i> , 2015, 12, 1-20.	4.3	12
25	CaRo 2.0: An Interactive System for Expressive Music Rendering. <i>Advances in Human-Computer Interaction</i> , 2015, 2015, 1-13.	2.8	15
26	A conceptual framework for motion based music applications. , 2015, , .		3
27	Is Vivaldi smooth and takeite? Non-verbal sensory scales for describing music qualities. <i>Journal of New Music Research</i> , 2015, 44, 359-372.	0.8	14
28	The Role of Individual Difference in Judging Expressiveness of Computer-Assisted Music Performances by Experts. <i>ACM Transactions on Applied Perception</i> , 2015, 11, 1-20.	1.9	9
29	Incident Signal Power Comparison for Localization of Concurrent Multiple Acoustic Sources. <i>Scientific World Journal</i> , The, 2014, 2014, 1-13.	2.1	16
30	Clustering Affective Qualities of Classical Music: Beyond the Valence-Arousal Plane. <i>IEEE Transactions on Affective Computing</i> , 2014, 5, 364-376.	8.3	34
31	Digital Philology in Audio Long-term Preservation: A Multidisciplinary Project on Experimental Music. <i>Procedia Computer Science</i> , 2014, 38, 48-51.	2.0	2
32	The challenge of preserving interactive sound art: a multi-level approach. <i>International Journal of Arts and Technology</i> , 2014, 7, 294.	0.1	8
33	Learning by Means of an Interactive Multimodal Environment. <i>Advances in Human and Social Aspects of Technology Book Series</i> , 2014, , 143-153.	0.3	0
34	Entertaining listening by means of the Stanza Logo-Motoria: an Interactive Multimodal Environment. <i>Entertainment Computing</i> , 2013, 4, 213-220.	2.9	13
35	Adaptive Time Delay Estimation Using Filter Length Constraints for Source Localization in Reverberant Acoustic Environments. <i>IEEE Signal Processing Letters</i> , 2013, 20, 507-510.	3.6	21
36	A Systemic Approach to the Preservation of Audio Documents: Methodology and Software Tools. <i>Journal of Electrical and Computer Engineering</i> , 2013, 2013, 1-21.	0.9	16

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37	Pavarotti Sings Again: A Multidisciplinary Approach to the Active Preservation of the Audio Collection at the Arena di Verona. <i>Journal of New Music Research</i> , 2013, 42, 364-380.	0.8	4
38	A Multimodal Learning System for Individuals with Sensorial, Neuropsychological, and Relational Impairments. <i>Journal of Sensors</i> , 2013, 2013, 1-12.	1.1	4
39	The Safeguard of Audio Collections: A Computer Science Based Approach to Quality Control – The Case of the Sound Archive of the Arena di Verona. <i>Advances in Multimedia</i> , 2013, 2013, 1-14.	0.4	11
40	SoundingARM Assisted Representation of a Map. <i>Atlantis Ambient and Pervasive Intelligence</i> , 2013, , 73-86.	0.2	1
41	Interactive Multimedia Installations: Towards a Model for Preservation. <i>Lecture Notes of the Institute for Computer Sciences, Social-Informatics and Telecommunications Engineering</i> , 2013, , 81-88.	0.3	0
42	The digital curation of ethnic music audio archives: from preservation to restoration. <i>International Journal on Digital Libraries</i> , 2012, 12, 121-135.	1.5	10
43	Towards a Procedure for Quality Control on Large Collections of Digitized Audio Data: The Case of the “Fondazione Arena di Verona”. <i>Communications in Computer and Information Science</i> , 2012, , 103-113.	0.5	1
44	Teaching by Means of a Technologically Augmented Environment: The Stanza Logo-Motoria. <i>Lecture Notes of the Institute for Computer Sciences, Social-Informatics and Telecommunications Engineering</i> , 2012, , 231-235.	0.3	2
45	Multiple acoustic sources localization using incident Signal Power comparison. , 2011, , .		1
46	Audio-Video Analysis of Musical Expressive Intentions. <i>Lecture Notes in Computer Science</i> , 2011, , 219-228.	1.3	0
47	The restoration of low-quality audio recordings based on non-negative matrix factorization and perceptual assessment by means of the ebu mushra test method. , 2010, , .		3
48	Restoration of Audio Documents by Means of Extended Kalman Filter. <i>IEEE Transactions on Audio Speech and Language Processing</i> , 2010, 18, 1107-1115.	3.2	22
49	Listening the photos. , 2010, , .		2
50	Audio Objects Access: Tools for the Preservation of the Cultural Heritage. <i>Communications in Computer and Information Science</i> , 2010, , 161-172.	0.5	0
51	Audio-“video biometric recognition for non-collaborative access granting. <i>Journal of Visual Languages and Computing</i> , 2009, 20, 353-367.	1.8	12
52	Methodologies and tools for audio digital archives. <i>International Journal on Digital Libraries</i> , 2009, 10, 201-220.	1.5	13
53	The Past Through the Future: A Hypermedia Model for Handling the Information Stored in the Audio Documents. <i>Journal of New Music Research</i> , 2009, 38, 381-396.	0.8	6
54	Digital Preservation and Access of Audio Heritage: A Case Study for Phonographic Discs. <i>Lecture Notes in Computer Science</i> , 2009, , 451-454.	1.3	1

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55	An Abstract Control Space for Communication of Sensory Expressive Intentions in Music Performance. <i>Journal of New Music Research</i> , 2003, 32, 281-294.	0.8	32
56	Toward a Methodology for the Restoration of Electroacoustic Music. <i>Journal of New Music Research</i> , 2001, 30, 351-363.	0.8	11