## Changhyun Choi

List of Publications by Year in descending order

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#	Article	IF	CITATIONS
1	Learning Object Relations with Graph Neural Networks for Target-Driven Grasping in Dense Clutter. , 2022, , .		6
2	Learning Visual Affordances with Target-Orientated Deep Q-Network to Grasp Objects by Harnessing Environmental Fixtures. , 2021, , .		12
3	Attribute-Based Robotic Grasping with One-Grasp Adaptation. , 2021, , .		13
4	Learning to Generate 6-DoF Grasp Poses with Reachability Awareness. , 2020, , .		20
5	A Deep Learning Approach to Grasping the Invisible. IEEE Robotics and Automation Letters, 2020, 5, 2232-2239.	3.3	57
6	Learning Object Grasping for Soft Robot Hands. IEEE Robotics and Automation Letters, 2018, 3, 2370-2377.	3.3	115
7	Task-Specific Sensor Planning for Robotic Assembly Tasks. , 2018, , .		4
8	Using Vision for Pre- and Post-grasping Object Localization for Soft Hands. Springer Proceedings in Advanced Robotics, 2017, , 601-612.	0.9	7
9	Duckietown: An open, inexpensive and flexible platform for autonomy education and research. , 2017, , .		114
10	Probabilistic visual verification for robotic assembly manipulation. , 2016, , .		3
11	RGB-D object pose estimation in unstructured environments. Robotics and Autonomous Systems, 2016, 75, 595-613.	3.0	44
12	Multi-scale assembly with robot teams. International Journal of Robotics Research, 2015, 34, 1645-1659.	5.8	29
13	RGB-D object tracking: A particle filter approach on GPU. , 2013, , .		48
14	RGB-D edge detection and edge-based registration. , 2013, , .		33
15	3D pose estimation of daily objects using an RGB-D camera. , 2012, , .		79
16	3D textureless object detection and tracking: An edge-based approach. , 2012, , .		59
17	Voting-based pose estimation for robotic assembly using a 3D sensor. , 2012, , .		123
18	Robust 3D visual tracking using particle filtering on the special Euclidean group: A combined approach of keypoint and edge features. International Journal of Robotics Research, 2012, 31, 498-519.	5.8	89

#	Article	IF	CITATIONS
19	Robust 3D visual tracking using particle filtering on the SE(3) group. , 2011, , .		25
20	Real-time 3D model-based tracking using edge and keypoint features for robotic manipulation. , 2010, , .		30
21	Cognitive vision for efficient scene processing and object categorization in highly cluttered environments. , 2009, , .		5
22	Real-time 3D object pose estimation and tracking for natural landmark based visual servo. , 2008, , .		9