

Christina M Frederick

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/9401597/publications.pdf>

Version: 2024-02-01

24
papers

2,121
citations

1306789

7
h-index

940134

16
g-index

24
all docs

24
docs citations

24
times ranked

2207
citing authors

#	ARTICLE	IF	CITATIONS
1	On Energy, Personality, and Health: Subjective Vitality as a Dynamic Reflection of Well-Being. <i>Journal of Personality</i> , 1997, 65, 529-565.	1.8	1,826
2	Social Physique Anxiety: Personality Constructs, Motivations, Exercise Attitudes, and Behaviors. <i>Perceptual and Motor Skills</i> , 1996, 82, 963-972.	0.6	94
3	Women's Perceived Body Image: Relations with Personal Happiness. <i>Journal of Women and Aging</i> , 2003, 15, 17-29.	0.5	92
4	A Mediation Model of Autonomy, Self-Esteem, and Eating Disordered Attitudes and Behaviors. <i>Psychology of Women Quarterly</i> , 1996, 20, 217-228.	1.3	34
5	Influences of volitional and forced intentions on physical activity and effort within the theory of planned behaviour. <i>Journal of Sports Sciences</i> , 2007, 25, 699-709.	1.0	22
6	A Mediation Model of Social Physique Anxiety and Eating Disordered Behaviors. <i>Perceptual and Motor Skills</i> , 1998, 86, 139-145.	0.6	16
7	Pilot Motivation and Performance: Theoretical and Empirical Relationships. <i>The International Journal of Aviation Psychology</i> , 2003, 13, 401-414.	0.7	9
8	Relationship of Initial and Final Scores on a Qualitative Analysis of Movement Test. <i>Perceptual and Motor Skills</i> , 1998, 87, 651-655.	0.6	5
9	Competitiveness: Relations with GPA, Locus of Control, Sex, and Athletic Status. <i>Perceptual and Motor Skills</i> , 2000, 90, 413-414.	0.6	5
10	The development and validation of a universal enjoyment measure: The enjoy scale. <i>Current Psychology</i> , 2023, 42, 17733-17745.	1.7	4
11	Friendships in gamers and non-gamers. <i>Current Psychology</i> , 2022, 41, 8732-8745.	1.7	3
12	Thinking Creatively About Religion: Belief-Related Differences. <i>Journal of Creative Behavior</i> , 2001, 35, 205-224.	1.6	2
13	Studying Human Relatedness through a Shared Gaming Experience. <i>Proceedings of the Human Factors and Ergonomics Society</i> , 2015, 59, 1824-1828.	0.2	2
14	Examining gender and enjoyment: Do they predict job satisfaction and well-being?. <i>Psychologist-Manager Journal</i> , 2020, 23, 163-176.	0.3	2
15	Can We Teach a Programming Language as a Second Language?. , 0, , .		2
16	An Analysis of Expressed Cheating Behaviors in Video Games. <i>Proceedings of the Human Factors and Ergonomics Society</i> , 2014, 58, 2393-2396.	0.2	1
17	Transitioning out of leadership: Is there life after higher administration?. <i>Psychologist-Manager Journal</i> , 2020, 23, 116-133.	0.3	1
18	Work in Progress: Using Second Language Acquisition Techniques to Teach Programming - Results from a Two-Year Project. , 0, , .		1

#	ARTICLE	IF	CITATIONS
19	Exploring the Future of Human Factors Education. Proceedings of the Human Factors and Ergonomics Society, 2016, 60, 430-434.	0.2	0
20	Me and My VE, Part 4. Proceedings of the Human Factors and Ergonomics Society, 2016, 60, 2088-2092.	0.2	0
21	Predicting General Aviation Pilots' Weather-Related Performance through a Scenario-Based Assessment. Proceedings of the Human Factors and Ergonomics Society, 2017, 61, 2000-2004.	0.2	0
22	Implementation and Evaluation of a Second Language Acquisition-Based Programming Course. , 0, , .		0
23	Motivating Students to Learn a Programming Language: Applying a Second Language Acquisition Approach in a Blended Learning Environment. , 0, , .		0
24	The Application of Second Language Acquisition to Programming Language Study. , 0, , .		0