

# Gabriel Alberto GarcÃ-a-Mireles

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/9399708/publications.pdf>

Version: 2024-02-01

17  
papers

150  
citations

1478280

6  
h-index

1281743

11  
g-index

18  
all docs

18  
docs citations

18  
times ranked

132  
citing authors

#	ARTICLE	IF	CITATIONS
1	Gamification and SQL. ACM Transactions on Computing Education, 2021, 21, 1-29.	2.9	13
2	Gamification in Software Engineering: A Tertiary Study. Advances in Intelligent Systems and Computing, 2020, , 116-128.	0.5	10
3	Evolving with patterns: a 31-month startup experience report. , 2019, , .		3
4	Extending ISO/IEC 29110 with Sustainability Tasks. Advances in Intelligent Systems and Computing, 2019, , 3-13.	0.5	0
5	Interactions between environmental sustainability goals and software product quality: A mapping study. Information and Software Technology, 2018, 95, 108-129.	3.0	40
6	Extending ISO/IEC 29110 Basic Profile with Privacy-by-Design Approach: A Case Study in the Health Care Sector. , 2018, , .		9
7	Exploring sustainability from the software quality model perspective. , 2018, , .		2
8	Practices for Addressing Environmental Sustainability through Requirements Processes. Advances in Intelligent Systems and Computing, 2018, , 61-70.	0.5	5
9	Environmental Sustainability in Software Process Improvement: a Systematic Mapping Study. Advances in Intelligent Systems and Computing, 2017, , 69-78.	0.5	5
10	A Process Support with Which to Identify Interactions Between Quality Characteristics. Communications in Computer and Information Science, 2016, , 21-39.	0.4	1
11	Addressing Product Quality Characteristics Using the ISO/IEC 29110. Advances in Intelligent Systems and Computing, 2016, , 25-34.	0.5	4
12	Approaches to promote product quality within software process improvement initiatives: A mapping study. Journal of Systems and Software, 2015, 103, 150-166.	3.3	34
13	A Framework to Support Software Quality Trade-Offs from a Process-Based Perspective. Communications in Computer and Information Science, 2013, , 96-107.	0.4	4
14	The Influence of Process Quality on Product Usability: A Systematic Review. CLEI Electronic Journal, 2013, 16, .	0.2	8
15	Towards the Harmonization of Process and Product Oriented Software Quality Approaches. Communications in Computer and Information Science, 2012, , 133-144.	0.4	9
16	Software Engineering Area Curricular Evaluation Method Based in MoProSoft. , 2009, , .		0
17	What Can Go Wrong in a Software Project? Have Fun Solving It. , 0, , .		3