

Alberto Vela-Martin

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/9365436/publications.pdf>

Version: 2024-02-01

13
papers

185
citations

1163117

8
h-index

1199594

12
g-index

13
all docs

13
docs citations

13
times ranked

157
citing authors

#	ARTICLE	IF	CITATIONS
1	The turbulent cascade in five dimensions. <i>Science</i> , 2017, 357, 782-784.	12.6	84
2	Deformation of drops by outer eddies in turbulence. <i>Journal of Fluid Mechanics</i> , 2021, 929, .	3.4	21
3	Entropy, irreversibility and cascades in the inertial range of isotropic turbulence. <i>Journal of Fluid Mechanics</i> , 2021, 915, .	3.4	13
4	The synchronisation of intense vorticity in isotropic turbulence. <i>Journal of Fluid Mechanics</i> , 2021, 913, .	3.4	11
5	A sub-grid scale cavitation inception model. <i>Physics of Fluids</i> , 2022, 34, .	4.0	10
6	Time-Periodic Inertial Range Dynamics. <i>Physical Review Letters</i> , 2019, 123, 134502.	7.8	9
7	nsCouette “ A high-performance code for direct numerical simulations of turbulent Taylor-Couette flow. <i>SoftwareX</i> , 2020, 11, 100395.	2.6	9
8	Subgrid-scale models of isotropic turbulence need not produce energy backscatter. <i>Journal of Fluid Mechanics</i> , 2022, 937, .	3.4	9
9	Pressure statistics of gas nuclei in homogeneous isotropic turbulence with an application to cavitation inception. <i>Physics of Fluids</i> , 2020, 32, .	4.0	8
10	The energy cascade as the origin of intense events in small-scale turbulence. <i>Journal of Fluid Mechanics</i> , 2022, 937, .	3.4	6
11	Periodic orbits in large eddy simulation of box turbulence. <i>Fluid Dynamics Research</i> , 2019, 51, 011411.	1.3	3
12	A low-storage method consistent with second-order statistics for time-resolved databases of turbulent channel flow up to $Re_{\tau}=5300$. <i>Journal of Computational Science</i> , 2021, 56, 101476.	2.9	2
13	A new statistical tool to study the geometry of intense vorticity clusters in turbulence. <i>Journal of Physics: Conference Series</i> , 2016, 708, 012004.	0.4	0