

Pio Alfredo Di Tore

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/9257409/publications.pdf>

Version: 2024-02-01

28
papers

147
citations

1478505

6
h-index

1474206

9
g-index

37
all docs

37
docs citations

37
times ranked

74
citing authors

#	ARTICLE	IF	CITATIONS
1	Free throw and outcomes: Pilot study on intensive training versus extensive one. Journal of Human Sport and Exercise, 2018, 13, .	0.4	0
2	The Significance of Situation Awareness in Education. Advances in Educational Technologies and Instructional Design Book Series, 2016, , 421-429.	0.2	1
3	Visual motor skills and reading fluency: a correlational study. Journal of Human Sport and Exercise, 2016, 11, .	0.4	0
4	Motor imagery, perspective taking and gender differences: a VVIQ2-based study. Journal of Human Sport and Exercise, 2016, 11, .	0.4	2
5	Measuring the Reading Abilities of Dyslexic Children through a Visual Game. International Journal of Emerging Technologies in Learning, 2015, 10, 47.	1.3	5
6	Situation awareness and complexity: the role of wearable technologies in sports science. Journal of Human Sport and Exercise, 2015, 10, .	0.4	4
7	Orienteering: spatial navigation strategies and cognitive processes. Journal of Human Sport and Exercise, 2015, 10, .	0.4	2
8	Perception Of Space, Empathy And Cognitive Processes: Design Of A Video Game For The Measurement Of Perspective Taking Skills. International Journal of Emerging Technologies in Learning, 2014, 9, 23.	1.3	10
9	Twisted Eulenspiegel: An Educational Approach To Role Playing In The Narrative Contexts. Mediterranean Journal of Social Sciences, 2014, , .	0.2	0
10	MADRIGALE: A Multimedia Application for Dyslexia and Reading Improvement GAMifying Learning Experience. , 2014, , .		13
11	IKeWYSe – I Know What You See: An Educational Ontology-Driven Simulation Game to Foster Perspective-Taking Skills. , 2014, , .		0
12	The Extended Body in the Teaching-Learning Process. Advances in Educational Technologies and Instructional Design Book Series, 2014, , 261-268.	0.2	0
13	Measuring Empathy to Support Learning Design and Narrative Game: A Phenomenological Approach. , 2013, , .		5
14	Tactics-based water polo training. Journal of Human Sport and Exercise, 2013, 8, 271-282.	0.4	6
15	Futsal training by videoanalysis. Journal of Human Sport and Exercise, 2013, 8, 290-296.	0.4	10
16	Video analysis applied to volleyball didactics to improve sport skills. Journal of Human Sport and Exercise, 2013, 8, 307-313.	0.4	7
17	Arm stroke: a comparative analysis between competitive swimming and water polo athletes. Journal of Human Sport and Exercise, 2013, 8, 314-322.	0.4	6
18	An experimental study on Aerobic Gymnastic: performance analysis as an effective evaluation for technique and teaching of motor gestures. Journal of Human Sport and Exercise, 2013, 8, 297-306.	0.4	7

#	ARTICLE	IF	CITATIONS
19	Digital Umwelt. International Journal of Digital Literacy and Digital Competence, 2013, 4, 38-46.	0.2	1
20	Motor imagery as a tool to enhance the didactics in physical education and artistic gymnastic. Journal of Human Sport and Exercise, 2013, 8, 93-97.	0.4	7
21	High diving: evaluation of water impact and considerations on training methods. Journal of Human Sport and Exercise, 2013, 8, 283-289.	0.4	4
22	Cloud-Learning. International Journal of Digital Literacy and Digital Competence, 2013, 4, 47-52.	0.2	0
23	Can I Consider the Pong Racket as a Part of My Body?. International Journal of Digital Literacy and Digital Competence, 2012, 3, 58-63.	0.2	4
24	Bodily communication skills and its incidence on female volleyball championship to enhance didactics. Journal of Human Sport and Exercise, 2012, 7, 365-375.	0.4	10
25	Statistical study on bodily communication skills in volleyball to improve teaching methods. Journal of Human Sport and Exercise, 2012, 7, 468-488.	0.4	7
26	Non-Verbal Communication and Volleyball: A New Way to Approach the Phenomenon. Mediterranean Journal of Social Sciences, 2012, , .	0.2	4
27	Correlation of the anthropometric characteristics and the ability to jump in volleyball. , 0, , .		4
28	Anthropometrics characteristics and jumping ability in basketball. , 0, , .		6