

Alexander Korotin

List of Publications by Year in Descending Order

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The third column is the impact factor (IF) of the journal, and the fourth column is the number of citations of the article.

7
papers

31
citations

3
h-index

5
g-index

7
ext. papers

58
ext. citations

1.8
avg, IF

1.65
L-index

#	Paper	IF	Citations
7	Assessment of Video Games Players and Teams Behaviour via Sensing and Heterogeneous Data Analysis: Deployment at an eSports Tournament. <i>Lecture Notes of the Institute for Computer Sciences, Social-Informatics and Telecommunications Engineering</i> , 2021 , 409-421	0.2	
6	Adaptive hedging under delayed feedback. <i>Neurocomputing</i> , 2020 , 397, 356-368	5.4	1
5	Meta-learning for resampling recommendation systems 2019 ,		9
4	Visual Fixations Duration as an Indicator of Skill Level in eSports. <i>Lecture Notes in Computer Science</i> , 2019 , 397-405	0.9	4
3	Towards Understanding of eSports AthletesgPotentialities: The Sensing System for Data Collection and Analysis 2019 ,		3
2	Sensors and Game Synchronization for Data Analysis in eSports 2019 ,		2
1	Esports Athletes and Players: A Comparative Study. <i>IEEE Pervasive Computing</i> , 2019 , 18, 31-39	1.3	12