

# Alexander Korotin

## List of Publications by Citations

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The third column is the impact factor (IF) of the journal, and the fourth column is the number of citations of the article.

7

papers

31

citations

3

h-index

5

g-index

7

ext. papers

58

ext. citations

1.8

avg, IF

1.65

L-index

#	Paper	IF	Citations
7	Esports Athletes and Players: A Comparative Study. <i>IEEE Pervasive Computing</i> , <b>2019</b> , 18, 31-39	1.3	12
6	Meta-learning for resampling recommendation systems <b>2019</b> ,		9
5	Visual Fixations Duration as an Indicator of Skill Level in eSports. <i>Lecture Notes in Computer Science</i> , <b>2019</b> , 397-405	0.9	4
4	Towards Understanding of eSports AthletesgPotentialities: The Sensing System for Data Collection and Analysis <b>2019</b> ,		3
3	Sensors and Game Synchronization for Data Analysis in eSports <b>2019</b> ,		2
2	Adaptive hedging under delayed feedback. <i>Neurocomputing</i> , <b>2020</b> , 397, 356-368	5.4	1
1	Assessment of Video Games Players and Teams Behaviour via Sensing and Heterogeneous Data Analysis: Deployment at an eSports Tournament. <i>Lecture Notes of the Institute for Computer Sciences, Social-Informatics and Telecommunications Engineering</i> , <b>2021</b> , 409-421	0.2	