

Christopher M Hoadley

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/9173627/publications.pdf>

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46
papers

1,737
citations

623188

14
h-index

610482

24
g-index

50
all docs

50
docs citations

50
times ranked

1155
citing authors

#	ARTICLE	IF	CITATIONS
1	A qualitative study of social sciences faculty research workflows. <i>Journal of Documentation</i> , 2022, 78, 1321-1337.	0.9	3
2	Emergent Bilingual Middle Schoolers's Syncretic Reasoning in Statistical Modeling. <i>Teachers College Record</i> , 2022, 124, 206-228.	0.4	2
3	Design-based research: What it is and why it matters to studying online learning. <i>Educational Psychologist</i> , 2022, 57, 207-220.	4.7	21
4	Conceptualizing Context in CSCL: Cognitive and Sociocultural Perspectives. , 2021, , 85-101.		1
5	Languages, literacies and literate programming: can we use the latest theories on how bilingual people learn to help us teach computational literacies?. <i>Computer Science Education</i> , 2020, 30, 420-443.	2.7	13
6	Research workflow skills for education doctoral students and postdocs: A qualitative study. <i>Journal of Academic Librarianship</i> , 2020, 46, 102172.	1.3	5
7	The Role of Translanguaging in Computational Literacies. , 2019, , .		32
8	Five Waves of Conceptualizing Knowledge and Learning for Our Future in a Networked Society. , 2019, , 1-21.		5
9	The role of libraries in teaching doctoral students to become information-literate researchers. <i>Information and Learning Science</i> , 2019, 120, 158-172.	0.8	23
10	A Short History of the Learning Sciences. , 2018, , 11-23.		12
11	A Study of Search Practices in Doctoral Student Scholarly Workflows. , 2018, , .		5
12	Understanding the Experience of Situated Mindfulness Through a Mobile App That Prompts Self-reflection and Directs Non-reactivity. <i>Lecture Notes in Computer Science</i> , 2016, , 394-405.	1.0	0
13	Self-Reflecting and Mindfulness: Cultivating Curiosity and Decentering Situated in Everyday Life. <i>Lecture Notes in Computer Science</i> , 2016, , 87-98.	1.0	2
14	Not just a blip in someone's life: integrating brokering practices into out-of-school programming as a means of supporting and expanding youth futures. <i>On the Horizon</i> , 2016, 24, 296-312.	1.0	22
15	Working in the Open: lessons from open source on building innovation networks in education. <i>On the Horizon</i> , 2016, 24, 280-295.	1.0	5
16	Online Pedagogy from the Learning Sciences Perspective. , 2016, , 25-43.		0
17	The Changing Role of Digital Tools and Academic Libraries in Scholarly Workflows: A Review. <i>Nordic Journal of Information Literacy in Higher Education</i> , 2014, 6, 6-22.	0.2	8
18	Learning from marginalized users. , 2012, , .		18

#	ARTICLE	IF	CITATIONS
19	Privacy as information access and illusory control: The case of the Facebook News Feed privacy outcry. <i>Electronic Commerce Research and Applications</i> , 2010, 9, 50-60.	2.5	219
20	Roles, design, and the nature of CSCL. <i>Computers in Human Behavior</i> , 2010, 26, 551-555.	5.1	29
21	Technology-supported cross cultural collaborative learning in the developing world. , 2010, , .		6
22	Evaluating online learning communities. <i>Educational Technology Research and Development</i> , 2009, 57, 487-510.	2.0	68
23	Social Impacts of Mobile Technologies for Children. , 2009, , 63-81.		2
24	From dialogue to monologue and back: Middle spaces in computer-mediated learning. <i>International Journal of Computer-Supported Collaborative Learning</i> , 2006, 1, 413-439.	1.9	37
25	Investigating the Potential of Using Social Network Analysis in Educational Evaluation. <i>American Journal of Evaluation</i> , 2006, 27, 437-451.	0.6	49
26	Gender, Gaming, and IT Careers. , 2006, , 687-692.		1
27	Using technology to transform communities of practice into knowledge-building communities. <i>ACM SIGGROUP Bulletin</i> , 2005, 25, 31-40.	0.4	87
28	Supporting change and scholarship through review of online resources in professional development settings. <i>British Journal of Educational Technology</i> , 2005, 36, 957-974.	3.9	16
29	Instructional systems design and the learning sciences: A citation analysis. <i>Educational Technology Research and Development</i> , 2005, 53, 37-47.	2.0	44
30	IDEA: Identifying design principles in educational applets. <i>Educational Technology Research and Development</i> , 2005, 53, 99-112.	2.0	14
31	Collaboration in Learning Design Using Peer-to-Peer Technologies. , 2005, , 203-213.		8
32	The shape of the elephant. , 2005, , .		10
33	Anonymity options and professional participation in an online community of practice. , 2005, , .		27
34	Methodological Alignment in Design-Based Research. <i>Educational Psychologist</i> , 2004, 39, 203-212.	4.7	199
35	Finding the Ties That Bind: Tools in Support of a Knowledge-Building Community. , 2002, , 321-354.		31
36	Creating context. , 2002, , .		44

#	ARTICLE	IF	CITATIONS
37	Changing How and What Children Learn in School with Computer-Based Technologies. Future of Children, 2000, 10, 76.	0.9	339
38	Teaching science through online, peer discussions: SpeakEasy in the Knowledge Integration Environment. International Journal of Science Education, 2000, 22, 839-857.	1.0	85
39	Between information and communication. , 1999, , .		23
40	Productive Discussion in Science: Gender Equity Through Electronic Discourse. Journal of Science Education and Technology, 1997, 6, 23-36.	2.4	86
41	Web for Your Head. D-Lib Magazine, 1996, 2, .	0.5	7
42	The Multimedia Forum Kiosk and SpeakEasy. , 1995, , .		16
43	A multimedia interface for knowledge building and collaborative learning. , 1993, , .		5
44	Learning Sciences Theories and Methods for E-learning Researchers. , 0, , 139-156.		1
45	Internet Environments for Science Education. , 0, , .		98
46	Educating Learning Technology Designers. , 0, , .		5