

# Jamal El-Den

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/9124833/publications.pdf>

Version: 2024-02-01

14  
papers

190  
citations

1039406

9  
h-index

1125271

13  
g-index

14  
all docs

14  
docs citations

14  
times ranked

129  
citing authors

#	ARTICLE	IF	CITATIONS
1	Integrating social media as cooperative learning tool in higher education classrooms: An empirical study. <i>Journal of King Saud University - Computer and Information Sciences</i> , 2022, 34, 3722-3731.	2.7	24
2	A social media adoption framework as pedagogical instruments in higher education classrooms. <i>E-Learning and Digital Media</i> , 2021, 18, 55-85.	1.5	13
3	A Stochastic Framework for Social Media Adoption or Abandonment: Higher Education. <i>Advances in Intelligent Systems and Computing</i> , 2021, , 287-299.	0.5	0
4	Pedagogical Discussion Cases in Higher Education: The Role of Knowledge Sharing in Studentsâ€™ Learning. <i>Procedia Computer Science</i> , 2019, 161, 215-225.	1.2	4
5	The Role of Opinions and Ideas as Types of Tacit Knowledge. <i>Procedia Computer Science</i> , 2019, 161, 23-31.	1.2	13
6	The Role of Positive Psychology in Improving Employeesâ€™ Performance and Organizational Productivity: An Experimental Study. <i>Procedia Computer Science</i> , 2019, 161, 226-232.	1.2	16
7	A Framework for Knowledge Based Software Service Supply Chain (SSSC): A Comparative Analysis with Existing Frameworks. <i>Procedia Computer Science</i> , 2017, 124, 205-215.	1.2	1
8	Motivational Factors for Knowledge Sharing using Pedagogical Discussion Cases: Students, Educators, and Environmental Factors. <i>Procedia Computer Science</i> , 2017, 124, 287-299.	1.2	10
9	The impact of Knowledge Management on Organizational Productivity: A Case Study on Koosar Bank of Iran. <i>Procedia Computer Science</i> , 2017, 124, 300-310.	1.2	36
10	Stress-based security compliance model â€” an exploratory study. <i>Information and Computer Security</i> , 2016, 24, 326-347.	1.5	17
11	Knowledge Sharing in Enterprise Business Simulative Games: An Empirical Analysis. <i>Journal of Information and Knowledge Management</i> , 2015, 14, 1550032.	0.8	1
12	Facebook as a tool for learning purposes: Analysis of the determinants leading to improved studentsâ€™ learning. <i>Active Learning in Higher Education</i> , 2015, 16, 87-101.	3.5	27
13	An MPCA/LDA Based Dimensionality Reduction Algorithm for Face Recognition. <i>Mathematical Problems in Engineering</i> , 2014, 2014, 1-12.	0.6	14
14	Knowledge transformation among virtuallyâ€™cooperating group members. <i>Journal of Knowledge Management</i> , 2008, 12, 92-105.	3.2	14