

Chuang Gan

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/9111366/publications.pdf>

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17
papers

1,481
citations

1163117

8
h-index

1588992

8
g-index

17
all docs

17
docs citations

17
times ranked

969
citing authors

#	ARTICLE	IF	CITATIONS
1	Graph Convolutional Networks for Temporal Action Localization. , 2019, , .		299
2	DevNet: A Deep Event Network for multimedia event detection and evidence recounting. , 2015, , .		216
3	Attention Clusters: Purely Attention Based Local Feature Integration for Video Classification. , 2018, , .		159
4	End-to-End Learning of Motion Representation for Video Understanding. , 2018, , .		152
5	Self-Supervised Moving Vehicle Tracking With Stereo Sound. , 2019, , .		98
6	Location-Aware Graph Convolutional Networks for Video Question Answering. Proceedings of the AAAI Conference on Artificial Intelligence, 2020, 34, 11021-11028.	4.9	87
7	Geometry Guided Convolutional Neural Networks for Self-Supervised Video Representation Learning. , 2018, , .		80
8	You Lead, We Exceed: Labor-Free Video Concept Learning by Jointly Exploiting Web Videos and Images. , 2016, , .		78
9	Breaking Winner-Takes-All: Iterative-Winners-Out Networks for Weakly Supervised Temporal Action Localization. IEEE Transactions on Image Processing, 2019, 28, 5797-5808.	9.8	65
10	Relation Attention for Temporal Action Localization. IEEE Transactions on Multimedia, 2020, 22, 2723-2733.	7.2	41
11	Foley Music: Learning to Generate Music from Videos. Lecture Notes in Computer Science, 2020, , 758-775.	1.3	41
12	Cross-Modal Relation-Aware Networks for Audio-Visual Event Localization. , 2020, , .		40
13	Generating Visually Aligned Sound From Videos. IEEE Transactions on Image Processing, 2020, 29, 8292-8302.	9.8	34
14	Toward Efficient Action Recognition: Principal Backpropagation for Training Two-Stream Networks. IEEE Transactions on Image Processing, 2019, 28, 1773-1782.	9.8	31
15	Unsupervised Domain Adaptation for 3D Keypoint Estimation via View Consistency. Lecture Notes in Computer Science, 2018, , 141-157.	1.3	26
16	A Real-Time Action Representation With Temporal Encoding and Deep Compression. IEEE Transactions on Circuits and Systems for Video Technology, 2021, 31, 647-660.	8.3	22
17	Facial Image-to-Video Translation by a Hidden Affine Transformation. , 2019, , .		12