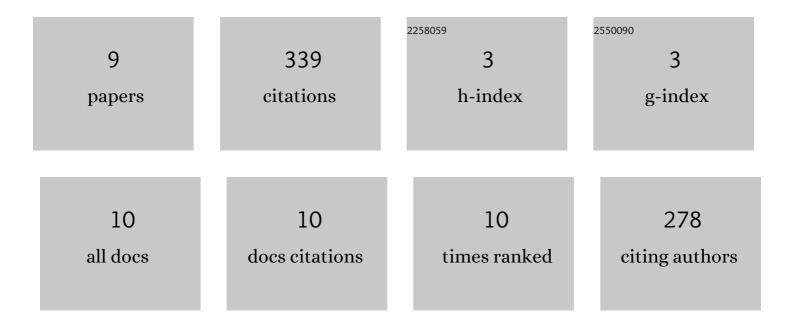
Shu-Hsien Huang

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/9051677/publications.pdf Version: 2024-02-01



SHU-HSIEN HUANC

#	Article	IF	CITATIONS
1	Game-Based Learning Effectiveness and Motivation Study between Competitive and Cooperative Modes. , 2017, , .		16
2	Problem-based learning effectiveness on micro-blog and blog for students: a case study. Interactive Learning Environments, 2016, 24, 1334-1354.	6.4	9
3	Effectiveness of Jigsaw-based cooperative report writing in a vocational high school. , 2015, , .		Ο
4	Task-Based Learning in Vocational Education: A Case Study of 3D Parametric Mechanical Design Course with Cloudized Learning Platform. , 2014, , .		0
5	Embedding diagnostic mechanisms in a digital game for learning mathematics. Educational Technology Research and Development, 2014, 62, 187-207.	2.8	66
6	Group Investigation Learning with Google Plus for Public Health Nursing Practice Course. , 2013, , .		0
7	Learning Diagnosis Instruction System Based on Game-based Learning for Mathematical Course. , 2013, ,		Ο
8	Mathematics Assisted Instruction System of M/U-Learning Environment. , 2012, , .		9
9	A ubiquitous English vocabulary learning system: Evidence of active/passive attitudes vs. usefulness/ease-of-use. Computers and Education, 2012, 58, 273-282.	8.3	239