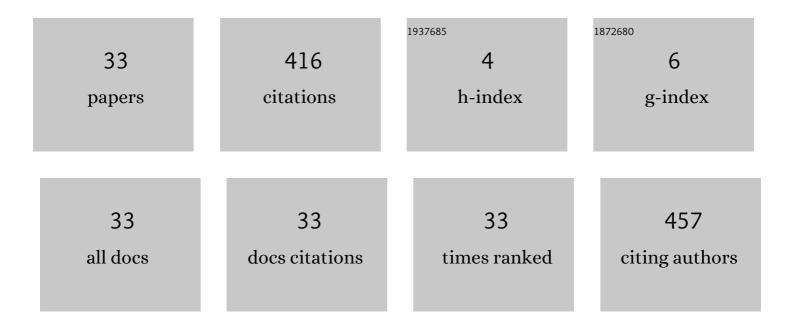
LuÃ-s Garrote

List of Publications by Year in descending order

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LUÃS CADDOTE

#	Article	IF	CITATIONS
1	Sort and Deep-SORT Based Multi-Object Tracking for Mobile Robotics: Evaluation with New Data Association Metrics. Applied Sciences (Switzerland), 2022, 12, 1319.	2.5	26
2	A Reinforcement Learning Assisted Eye-Driven Computer Game Employing a Decision Tree-Based Approach and CNN Classification. IEEE Access, 2021, 9, 46011-46021.	4.2	4
3	Human Activity Recognition for Indoor Robotics: A Deep Learning Based Approach Using a Human Detection Stage. , 2021, , .		3
4	Spatiotemporal 2D Skeleton-based Image for Dynamic Gesture Recognition Using Convolutional Neural Networks. , 2021, , .		1
5	A Deep Learning-based Indoor Scene Classification Approach Enhanced with Inter-Object Distance Semantic Features. , 2021, , .		4
6	Reinforcement Learning Aided Robot-Assisted Navigation: A Utility and RRT Two-Stage Approach. International Journal of Social Robotics, 2020, 12, 689-707.	4.6	8
7	An Experimental Study of the Accuracy vs Inference Speed of RGB-D Object Recognition in Mobile Robotics. , 2020, , .		2
8	Deep-Learning based Global and Semantic Feature Fusion for Indoor Scene Classification. , 2020, , .		7
9	Expressive Robotic Head for Human-Robot Interaction Studies. IFMBE Proceedings, 2020, , 1627-1637.	0.3	Ο
10	Improving Localization by Learning Pole-Like Landmarks Using a Semi-supervised Approach. Advances in Intelligent Systems and Computing, 2020, , 255-266.	0.6	0
11	Enhancing Availability for Critical Services. Computer Communications and Networks, 2020, , 557-581.	0.8	Ο
12	Improving Local Motion Planning with a Reinforcement Learning Approach. , 2020, , .		2
13	Weighted Euclidean Steiner Trees for Disaster-Aware Network Design. , 2019, , .		7
14	Mobile Robot Localization with Reinforcement Learning Map Update Decision aided by an Absolute Indoor Positioning System. , 2019, , .		5
15	Reinforcement Learning Motion Planning for an EOG-centered Robot Assisted Navigation in a Virtual Environment. , 2019, , .		1
16	Absolute Indoor Positioning-aided Laser-based Particle Filter Localization with a Refinement Stage. , 2019, , .		6
17	Markerless Multi-View-based Multi-User Head Tracking System for Virtual Reality Applications. , 2019, , .		3
18	Real-Time Deep ConvNet-Based Vehicle Detection Using 3D-LIDAR Reflection Intensity Data. Advances in Intelligent Systems and Computing, 2018, , 475-486.	0.6	8

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#	Article	IF	CITATIONS
19	Multimodal vehicle detection: fusing 3D-LIDAR and color camera data. Pattern Recognition Letters, 2018, 115, 20-29.	4.2	148
20	Robot-Assisted Navigation for a Robotic Walker with Aided User Intent. , 2018, , .		7
21	HMAPs - Hybrid Height- Voxel Maps for Environment Representation. , 2018, , .		2
22	Measuring the impact of reinforcement learning on an electrooculography-only computer game. , 2018, , .		4
23	Real-Time Multi-view Grid Map-Based Spatial Representation for Mixed Reality Applications. Lecture Notes in Computer Science, 2018, , 322-339.	1.3	3
24	Modular software architecture for human-robot interaction applied to the InterBot mobile robot. , 2018, , .		11
25	ISR-RobotHead: Robotic head with LCD-based emotional expressiveness. , 2017, , .		5
26	Short-range gait pattern analysis for potential applications on assistive robotics. , 2017, , .		1
27	3D point cloud downsampling for 2D indoor scene modelling in mobile robotics. , 2017, , .		11
28	DepthCN: Vehicle detection using 3D-LIDAR and ConvNet. , 2017, , .		53
29	High-resolution LIDAR-based depth mapping using bilateral filter. , 2016, , .		43
30	Polar-Grid Representation and Kriging-Based 2.5D Interpolation for Urban Environment Modelling. , 2015, , .		2
31	An RRT-based navigation approach for mobile robots and automated vehicles. , 2014, , .		9
32	ISRobotCar: The autonomous electric vehicle project. , 2012, , .		9
33	Autonomous electric vehicle: Steering and path-following control systems. , 2012, , .		21