

## List of Publications by Year in Descending Order

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The third column is the impact factor (IF) of the journal, and the fourth column is the number of citations of the article.

72  
papers

1,753  
citations

19  
h-index

41  
g-index

83  
ext. papers

2,621  
ext. citations

3.9  
avg, IF

5.47  
L-index

#	Paper	IF	Citations
72	A proposal-free one-stage framework for referring expression comprehension and generation via dense cross-attention. <i>IEEE Transactions on Multimedia</i> , <b>2022</b> , 1-1	6.6	2
71	Medical VQA. <i>Advances in Computer Vision and Pattern Recognition</i> , <b>2022</b> , 165-176	1.1	0
70	Vision-and-Language Pretraining for VQA. <i>Advances in Computer Vision and Pattern Recognition</i> , <b>2022</b> , 91-107	1.1	
69	Knowledge-Based VQA. <i>Advances in Computer Vision and Pattern Recognition</i> , <b>2022</b> , 73-90	1.1	
68	Visual Question Generation. <i>Advances in Computer Vision and Pattern Recognition</i> , <b>2022</b> , 189-197	1.1	
67	Classical Visual Question Answering. <i>Advances in Computer Vision and Pattern Recognition</i> , <b>2022</b> , 35-72	1.1	
66	Video Representation Learning. <i>Advances in Computer Vision and Pattern Recognition</i> , <b>2022</b> , 111-117	1.1	
65	Text-Based VQA. <i>Advances in Computer Vision and Pattern Recognition</i> , <b>2022</b> , 177-187	1.1	
64	Visual Dialogue. <i>Advances in Computer Vision and Pattern Recognition</i> , <b>2022</b> , 199-218	1.1	
63	Video Question Answering. <i>Advances in Computer Vision and Pattern Recognition</i> , <b>2022</b> , 119-133	1.1	
62	Question Answering (QA) Basics. <i>Advances in Computer Vision and Pattern Recognition</i> , <b>2022</b> , 27-31	1.1	
61	Embodied VQA. <i>Advances in Computer Vision and Pattern Recognition</i> , <b>2022</b> , 147-164	1.1	
60	Deep Learning Basics. <i>Advances in Computer Vision and Pattern Recognition</i> , <b>2022</b> , 15-26	1.1	0
59	Advanced Models for Video Question Answering. <i>Advances in Computer Vision and Pattern Recognition</i> , <b>2022</b> , 135-143	1.1	
58	Referring Expression Comprehension. <i>Advances in Computer Vision and Pattern Recognition</i> , <b>2022</b> , 219-230		
57	Non-Salient Region Object Mining for Weakly Supervised Semantic Segmentation <b>2021</b> ,		24
56	Jo-SRC: A Contrastive Approach for Combating Noisy Labels <b>2021</b> ,		14

55	Room-and-Object Aware Knowledge Reasoning for Remote Embodied Referring Expression <b>2021</b> ,		5
54	. <i>IEEE Open Journal of Intelligent Transportation Systems</i> , <b>2021</b> , 1-1	1.7	1
53	. <i>IEEE Transactions on Multimedia</i> , <b>2021</b> , 1-1	6.6	3
52	Modular Graph Attention Network for Complex Visual Relational Reasoning. <i>Lecture Notes in Computer Science</i> , <b>2021</b> , 137-153	0.9	
51	. <i>IEEE Transactions on Multimedia</i> , <b>2021</b> , 1-1	6.6	
50	Learning Dual Encoding Model for Adaptive Visual Understanding in Visual Dialogue. <i>IEEE Transactions on Image Processing</i> , <b>2021</b> , 30, 220-233	8.7	1
49	Optimistic Agent: Accurate Graph-Based Value Estimation for More Successful Visual Navigation <b>2021</b> ,		2
48	. <i>IEEE Transactions on Multimedia</i> , <b>2021</b> , 1-1	6.6	3
47	Medical Data Inquiry Using a Question Answering Model <b>2020</b> ,		2
46	. <i>IEEE Transactions on Multimedia</i> , <b>2020</b> , 22, 3196-3209	6.6	17
45	Give Me Something to Eat: Referring Expression Comprehension with Commonsense Knowledge <b>2020</b> ,		2
44	Data-driven Meta-set Based Fine-Grained Visual Recognition <b>2020</b> ,		13
43	DualVD: An Adaptive Dual Encoding Model for Deep Visual Understanding in Visual Dialogue. <i>Proceedings of the AAAI Conference on Artificial Intelligence</i> , <b>2020</b> , 34, 11125-11132	5	9
42	Visual-Semantic Graph Matching for Visual Grounding <b>2020</b> ,		3
41	Length-Controllable Image Captioning. <i>Lecture Notes in Computer Science</i> , <b>2020</b> , 712-729	0.9	5
40	. <i>IEEE Transactions on Multimedia</i> , <b>2020</b> , 1-1	6.6	1
39	Soft Expert Reward Learning for Vision-and-Language Navigation. <i>Lecture Notes in Computer Science</i> , <b>2020</b> , 126-141	0.9	4
38	Object-and-Action Aware Model for Visual Language Navigation. <i>Lecture Notes in Computer Science</i> , <b>2020</b> , 303-317	0.9	5

37	Scripted Video Generation With a Bottom-Up Generative Adversarial Network. <i>IEEE Transactions on Image Processing</i> , <b>2020</b> , 29, 7454-7467	8.7	4
36	Visual Grounding via Accumulated Attention. <i>IEEE Transactions on Pattern Analysis and Machine Intelligence</i> , <b>2020</b> , PP,	13.3	1
35	Overcoming Language Priors in VQA via Decomposed Linguistic Representations. <i>Proceedings of the AAAI Conference on Artificial Intelligence</i> , <b>2020</b> , 34, 11181-11188	5	10
34	REVERIE: Remote Embodied Visual Referring Expression in Real Indoor Environments <b>2020</b> ,		19
33	Cops-Ref: A New Dataset and Task on Compositional Referring Expression Comprehension <b>2020</b> ,		4
32	. <i>IEEE Transactions on Circuits and Systems for Video Technology</i> , <b>2020</b> , 1-1	6.4	6
31	Image and Sentence Matching via Semantic Concepts and Order Learning. <i>IEEE Transactions on Pattern Analysis and Machine Intelligence</i> , <b>2020</b> , 42, 636-650	13.3	11
30	Heritage image annotation via collective knowledge. <i>Pattern Recognition</i> , <b>2019</b> , 93, 204-214	7.7	4
29	Medical image classification using synergic deep learning. <i>Medical Image Analysis</i> , <b>2019</b> , 54, 10-19	15.4	117
28	. <i>IEEE Transactions on Multimedia</i> , <b>2019</b> , 21, 1971-1981	6.6	30
27	What's to Know? Uncertainty as a Guide to Asking Goal-Oriented Questions <b>2019</b> ,		4
26	Neighbourhood Watch: Referring Expression Comprehension via Language-Guided Graph Attention Networks <b>2019</b> ,		52
25	Mind Your Neighbours: Image Annotation With Metadata Neighbourhood Graph Co-Attention Networks <b>2019</b> ,		9
24	An Attribute-Based High-Level Image Representation for Scene Classification. <i>IEEE Access</i> , <b>2019</b> , 7, 4629-4640	3.5	3
23	FVQA: Fact-based Visual Question Answering. <i>IEEE Transactions on Pattern Analysis and Machine Intelligence</i> , <b>2018</b> , 40, 2413-2427	13.3	97
22	. <i>IEEE Transactions on Multimedia</i> , <b>2018</b> , 20, 2801-2813	6.6	76
21	Image Captioning and Visual Question Answering Based on Attributes and External Knowledge. <i>IEEE Transactions on Pattern Analysis and Machine Intelligence</i> , <b>2018</b> , 40, 1367-1381	13.3	147
20	Goal-Oriented Visual Question Generation via Intermediate Rewards. <i>Lecture Notes in Computer Science</i> , <b>2018</b> , 189-204	0.9	7

19	Learning Semantic Concepts and Order for Image and Sentence Matching <b>2018,</b>		111
18	<b>2018,</b>		59
17	Vision-and-Language Navigation: Interpreting Visually-Grounded Navigation Instructions in Real Environments <b>2018,</b>		170
16	Visual Question Answering with Memory-Augmented Networks <b>2018,</b>		34
15	Are You Talking to Me? Reasoned Visual Dialog Generation Through Adversarial Learning <b>2018,</b>		31
14	Parallel Attention: A Unified Framework for Visual Object Discovery Through Dialogs and Queries <b>2018,</b>		32
13	Skin Lesion Classification in Dermoscopy Images Using Synergic Deep Learning. <i>Lecture Notes in Computer Science, 2018, 12-20</i>	0.9	29
12	Research of UAV target detection and flight control based on deep learning <b>2018,</b>		4
11	Visual question answering: A survey of methods and datasets. <i>Computer Vision and Image Understanding, 2017, 163, 21-40</i>	4.3	108
10	. <i>IEEE Signal Processing Magazine, 2017, 34, 63-75</i>	9.4	18
9	The VQA-Machine: Learning How to Use Existing Vision Algorithms to Answer New Questions <b>2017,</b>		30
8	Explicit Knowledge-based Reasoning for Visual Question Answering <b>2017,</b>		35
7	What Value Do Explicit High Level Concepts Have in Vision to Language Problems? <b>2016,</b>		194
6	Ask Me Anything: Free-Form Visual Question Answering Based on Knowledge from External Sources <b>2016,</b>		126
5	Cross-depiction problem: Recognition and synthesis of photographs and artwork. <i>Computational Visual Media, 2015, 1, 91-103</i>	3.9	16
4	Beyond Photo-Domain Object Recognition: Benchmarks for the Cross-Depiction Problem <b>2015,</b>		9
3	Learning Graphs to Model Visual Objects across Different Depictive Styles. <i>Lecture Notes in Computer Science, 2014, 313-328</i>	0.9	9
2	Modelling Visual Objects Invariant to Depictive Style <b>2013,</b>		2

1 Prime Shapes in Natural Images **2012**,

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