Kyoungwon Seo

List of Publications by Year
in descending order

9 papers	208 citations	1937685 4 h-index	1872680 6 g-index
9 all docs	9 docs citations	9 times ranked	127 citing authors

#	Article	IF	Citations
1	The impact of artificial intelligence on learner–instructor interaction in online learning. International Journal of Educational Technology in Higher Education, 2021, 18, 54.	7.6	83
2	Active learning with online video: The impact of learning context on engagement. Computers and Education, 2021, 165, 104132.	8.3	55
3	Virtual daily living test to screen for mild cognitive impairment using kinematic movement analysis. PLoS ONE, 2017, 12, e0181883.	2.5	34
4	Goldilocks conditions for workplace gamification: how narrative persuasion helps manufacturing workers create self-directed behaviors. Human-Computer Interaction, 2021, 36, 473-510.	4.4	12
5	Instructors Desire Student Activity, Literacy, and Video Quality Analytics to Improve Video-based Blended Courses. , 2019, , .		7
6	Artificial Intelligence for Video-based Learning at Scale. , 2020, , .		6
7	Measuring the Kinematics of Daily Living Movements with Motion Capture Systems in Virtual Reality. Journal of Visualized Experiments, 2018, , .	0.3	5
8	The illusion of having a large virtual body biases action-specific perception in patients with mild cognitive impairment. Scientific Reports, 2021, 11, 24058.	3.3	4
9	Nothing is More Revealing than Body Movement. , 2018, , .		2