

Takumi Yokosaka

List of Publications by Year in descending order

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citing authors

#	ARTICLE	IF	CITATIONS
1	Getting Insights From Twitter: What People Want to Touch in Daily Life. IEEE Transactions on Haptics, 2022, 15, 142-153.	2.7	3
2	Feeling Illusory Textures Through a Hole: Rotating Frame At Skin-Object Interface Modifies Perceived Tactile Texture. IEEE Transactions on Haptics, 2022, 15, 304-314.	2.7	1
3	Delay and Speed of Visual Feedback of a Keystroke Cause Illusory Heaviness and Stiffness. Frontiers in Neuroscience, 2022, 16, 761697.	2.8	2
4	A Pseudo-Haptic Method Using Auditory Feedback: The Role of Delay, Frequency, and Loudness of Auditory Feedback in Response to a User's Button Click in Causing a Sensation of Heaviness. IEEE Access, 2022, 10, 50008-50022.	4.2	4
5	The Relationship Between Illusory Heaviness Sensation and the Motion Speed of Visual Feedback in Gesture-Based Touchless Inputs. Frontiers in Psychology, 2022, 13, .	2.1	1
6	Sense of Resistance for a Cursor Moved by User's Keystrokes. Frontiers in Psychology, 2021, 12, 652781.	2.1	2
7	Illusory Tactile Texture Modulation on a Finger through a Frame. , 2021, , .		1
8	Pseudo-heaviness during mid-air gestures is tuned to visual speed. , 2021, , .		0
9	Describing the Sensation of the "Velvet Hand Illusion" in Terms of Common Materials. IEEE Transactions on Haptics, 2021, 14, 680-685.	2.7	3
10	Frequency of Switching Touching Mode Reflects Tactile Preference Judgment. Scientific Reports, 2020, 10, 3022.	3.3	3
11	Estimating Tactile Perception by Observing Explorative Hand Motion of Others. IEEE Transactions on Haptics, 2018, 11, 192-203.	2.7	9
12	Linkage between Free Exploratory Movements and Subjective Tactile Ratings. IEEE Transactions on Haptics, 2017, 10, 217-225.	2.7	13
13	Sub-Second Temporal Integration of Vibro-Tactile Stimuli: Intervals between Adjacent, Weak, and Within-Channel Stimuli Are Underestimated. Frontiers in Psychology, 2017, 8, 1295.	2.1	1
14	Apparent Time Interval of Visual Stimuli Is Compressed during Fast Hand Movement. PLoS ONE, 2015, 10, e0124901.	2.5	34
15	Alternating images of congruent and incongruent movement creates the illusion of agency. Scientific Reports, 2014, 4, 6201.	3.3	3
16	Inducing human motion by visual manipulation. , 2011, , .		1