

# Jaime Gallego

## List of Publications by Year in descending order

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18  
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1683354

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19  
times ranked

339  
citing authors

#	ARTICLE	IF	CITATIONS
1	Disturbance and Plausibility in a Virtual Rock Concert: A Pilot Study. , 2021, , .		11
2	A U-Net based framework to quantify glomerulosclerosis in digitized PAS and H&E stained human tissues. Computerized Medical Imaging and Graphics, 2021, 89, 101865.	3.5	18
3	Detection of Ki67 Hot-Spots of Invasive Breast Cancer Based on Convolutional Neural Networks Applied to Mutual Information of H&E and Ki67 Whole Slide Images. Applied Sciences (Switzerland), 2020, 10, 7761.	1.3	5
4	Automatic 3D Character Reconstruction from Frontal and Lateral Monocular 2D RGB Views. , 2020, , .		7
5	Guitar Segmentation in RGB Images Using Convolutional Neural Networks. , 2020, , .		3
6	Multi-Person Re-Identification Based on Face, Pose and Texture Analysis in Unconstrained Videos. , 2020, , .		2
7	Glomerulus Classification and Detection Based on Convolutional Neural Networks. Journal of Imaging, 2018, 4, 20.	1.7	59
8	Glomerulus Classification with Convolutional Neural Networks. Communications in Computer and Information Science, 2017, , 839-849.	0.4	44
9	Robust 3D SFS reconstruction based on reliability maps. , 2014, , .		1
10	Multiview foreground segmentation using 3D probabilistic model. , 2014, , .		0
11	Foreground object segmentation for moving camera sequences based on foreground-background probabilistic models and prior probability maps. , 2014, , .		8
12	Region based foreground segmentation combining color and depth sensors via logarithmic opinion pool decision. Journal of Visual Communication and Image Representation, 2014, 25, 184-194.	1.7	12
13	Enhanced foreground segmentation and tracking combining Bayesian background, shadow and foreground modeling. Pattern Recognition Letters, 2012, 33, 1558-1568.	2.6	15
14	Foreground Objects Segmentation for Moving Camera Scenarios Based on SCGMM. Lecture Notes in Computer Science, 2012, , 195-206.	1.0	3
15	Joint multi-view foreground segmentation and 3D reconstruction with tolerance loop. , 2011, , .		11
16	Enhanced Bayesian foreground segmentation using Brightness and Color Distortion region-based model for shadow removal. , 2010, , .		8
17	Bayesian foreground segmentation and tracking using pixel-wise background model and region based foreground model. , 2009, , .		18
18	Segmentation and tracking of static and moving objects in video surveillance scenarios. , 2008, , .		16