

Jim Lumsden

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/869598/publications.pdf>

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5
papers

446
citations

1684188

5
h-index

2053705

5
g-index

6
all docs

6
docs citations

6
times ranked

625
citing authors

#	ARTICLE	IF	CITATIONS
1	Gamification of Cognitive Assessment and Cognitive Training: A Systematic Review of Applications and Efficacy. JMIR Serious Games, 2016, 4, e11.	3.1	316
2	The effects of gamelike features and test location on cognitive test performance and participant enjoyment. PeerJ, 2016, 4, e2184.	2.0	45
3	Attrition from Web-Based Cognitive Testing: A Repeated Measures Comparison of Gamification Techniques. Journal of Medical Internet Research, 2017, 19, e395.	4.3	36
4	Creating a Theoretically Grounded, Gamified Health App: Lessons From Developing the Cigbreak Smoking Cessation Mobile Phone Game. JMIR Serious Games, 2018, 6, e10252.	3.1	29
5	Assessing the Psychometric Properties of the Digital Behavior Change Intervention Engagement Scale in Users of an App for Reducing Alcohol Consumption: Evaluation Study. Journal of Medical Internet Research, 2019, 21, e16197.	4.3	20