

Gale M Lucas

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/8660133/publications.pdf>

Version: 2024-02-01

22
papers

1,130
citations

1039406

9
h-index

996533

15
g-index

24
all docs

24
docs citations

24
times ranked

1073
citing authors

#	ARTICLE	IF	CITATIONS
1	It's not only a computer: Virtual humans increase willingness to disclose. <i>Computers in Human Behavior</i> , 2014, 37, 94-100.	5.1	531
2	When the going gets tough: Grit predicts costly perseverance. <i>Journal of Research in Personality</i> , 2015, 59, 15-22.	0.9	121
3	Automatic audiovisual behavior descriptors for psychological disorder analysis. <i>Image and Vision Computing</i> , 2014, 32, 648-658.	2.7	92
4	Effectiveness of an Empathic Chatbot in Combating Adverse Effects of Social Exclusion on Mood. <i>Frontiers in Psychology</i> , 2019, 10, 3061.	1.1	89
5	Closing the gender gap in STEM with friendly male instructors? On the effects of rapport behavior and gender of a virtual agent in an instructional interaction. <i>Computers and Education</i> , 2016, 99, 1-13.	5.1	61
6	Negotiation as a Challenge Problem for Virtual Humans. <i>Lecture Notes in Computer Science</i> , 2015, , 201-215.	1.0	40
7	Getting to Know Each Other. , 2018, , .		36
8	Smart Desks to Promote Comfort, Health, and Productivity in Offices: A Vision for Future Workplaces. <i>Frontiers in Built Environment</i> , 2019, 5, .	1.2	23
9	Buildings with persona: Towards effective building-occupant communication. <i>Computers in Human Behavior</i> , 2017, 75, 607-618.	5.1	22
10	Towards an affective interface for assessment of psychological distress. , 2015, , .		15
11	The avatar will see you now: Support from a virtual human provides socio-emotional benefits. <i>Computers in Human Behavior</i> , 2022, 136, 107368.	5.1	15
12	Comparing mind perception in strategic exchanges: human-agent negotiation, dictator and ultimatum games. <i>Journal on Multimodal User Interfaces</i> , 2021, 15, 201-214.	2.0	11
13	Rapport Between Humans and Socially Interactive Agents. , 2021, , 433-462.		11
14	The Effectiveness of Social Influence Tactics when Used by a Virtual Agent. , 2019, , .		10
15	Establishing Social Dialog between Buildings and Their Users. <i>International Journal of Human-Computer Interaction</i> , 2019, 35, 1545-1556.	3.3	10
16	Prestige Questions, Online Agents, and Gender-Driven Differences in Disclosure. <i>Lecture Notes in Computer Science</i> , 2017, , 273-282.	1.0	9
17	Effects of Perceived Agency and Message Tone in Responding to a Virtual Personal Trainer. , 2018, , .		9
18	Culture, Errors, and Rapport-building Dialogue in Social Agents. , 2018, , .		9

#	ARTICLE	IF	CITATIONS
19	Preventing Prescription Drug Misuse in Work Settings: Efficacy of a Brief Intervention in Health Consciousness. <i>Journal of Medical Internet Research</i> , 2017, 19, e242.	2.1	7
20	Team Resilience Training in the Workplace: E-Learning Adaptation, Measurement Model, and Two Pilot Studies. <i>JMIR Mental Health</i> , 2018, 5, e35.	1.7	5
21	Varied Magnitude Favor Exchange in Human-Agent Negotiation. , 2020, , .		2
22	A process model of health consciousness: Its application to the prevention of workplace prescription drug misuse. <i>Journal of Applied Biobehavioral Research</i> , 2018, 23, e12130.	2.0	1