

Kyung-mi Chung

List of Publications by Year in descending order

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Version: 2024-02-01

21
papers

216
citations

1307366

7
h-index

1125617

13
g-index

27
all docs

27
docs citations

27
times ranked

249
citing authors

#	ARTICLE	IF	CITATIONS
1	A Chatbot for Perinatal Women's and Partners' Obstetric and Mental Health Care: Development and Usability Evaluation Study. JMIR Medical Informatics, 2021, 9, e18607.	1.3	32
2	Which Visual Modality Is Important When Judging the Naturalness of the Agent (Artificial Versus) Tj ETQq0 0 0 rgBT /Overlock 10 Tf 50 7 2020, 20, 5016.	2.1	2
3	Medical Help-Seeking Strategies for Perinatal Women With Obstetric and Mental Health Problems and Changes in Medical Decision Making Based on Online Health Information: Path Analysis. Journal of Medical Internet Research, 2020, 22, e14095.	2.1	19
4	Mobile App Use for Insomnia Self-Management in Urban Community-Dwelling Older Korean Adults: Retrospective Intervention Study. JMIR MHealth and UHealth, 2020, 8, e17755.	1.8	17
5	Effect of home-based transcranial direct current stimulation (tDCS) on cognitive function in patients with mild cognitive impairment: a study protocol for a randomized, double-blind, cross-over study. Trials, 2019, 20, 278.	0.7	28
6	EEG Recording Method for Quantitative Analysis. Korean Journal of Clinical Laboratory Science, 2019, 51, 397-405.	0.1	6
7	Response Time as an Implicit Self-Schema Indicator for Depression Among Undergraduate Students: Preliminary Findings From a Mobile App-Based Depression Assessment. JMIR MHealth and UHealth, 2019, 7, e14657.	1.8	6
8	Discrepancies of Implicit and Explicit Self-Esteem as Predictors of Attributional Bias and Paranoia. Psychiatry Investigation, 2019, 16, 185-192.	0.7	1
9	Beyond the real world. NeuroReport, 2018, 29, 472-477.	0.6	4
10	Development and evaluation of a mobile-optimized daily self-rating depression screening app: A preliminary study. PLoS ONE, 2018, 13, e0199118.	1.1	15
11	Involuntary Attention Restoration During Exposure to Mobile-Based 360° Virtual Nature in Healthy Adults With Different Levels of Restorative Experience: Event-Related Potential Study. Journal of Medical Internet Research, 2018, 20, e11152.	2.1	38
12	The effects of input modality and story-based knowledge on users' game experience. Computers in Human Behavior, 2017, 68, 180-189.	5.1	21
13	Effect of elastic touchscreen and input devices with different softness on user task performance and subjective satisfaction. International Journal of Human Computer Studies, 2015, 83, 12-26.	3.7	9
14	Do People Purchase a Robot Because of Its Coolness?. , 2015, , .		3
15	How Anthropomorphism Affects Human Perception of Color-Gender-Labeled Pet Robots. , 2015, , .		3
16	Effect of touchscreen and input device softness on task performance and subjective evaluation. , 2014, , .		0
17	Empathy between human and robot?. , 2013, , .		5
18	Development and Evaluation of an In-Vehicle Haptic Navigation System. Lecture Notes in Electrical Engineering, 2012, , 47-53.	0.3	3

#	ARTICLE	IF	CITATIONS
19	Where to Take a Rest: An Attention Restoration Theory Perspective. , 0, , .		0
20	Measuring Usability of a Depression Screening App: A 12-Week Follow Up Study with Undergraduate Students. , 0, , .		0
21	Towards an Experimental Framework for Evaluating Effect of HomeBased tDCS on Cognitive Function of the Elderly with MCI: a Randomized, Double-Blinded, Cross-Over Study. , 0, , .		0