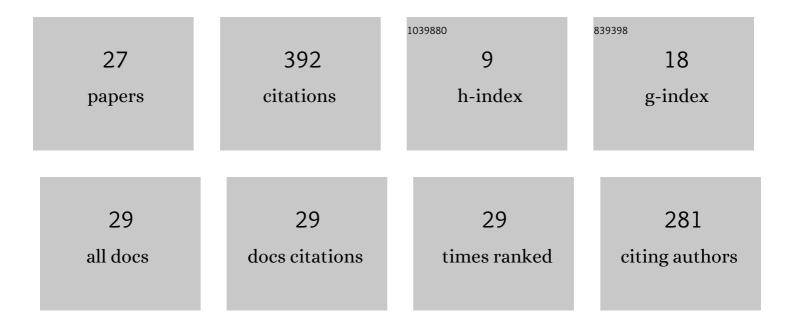
## Agnis Stibe

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/8451517/publications.pdf Version: 2024-02-01



ACNIS STIRE

#	Article	IF	CITATIONS
1	Examining subjective career success of knowledge workers. Review of Managerial Science, 2022, 16, 2135-2160.	4.3	5
2	Improving Context-Aware Habit-Support Interventions Using Egocentric Visual Contexts. Lecture Notes in Computer Science, 2021, , 115-131.	1.0	1
3	Exploring User Acceptance Determinants of COVID-19-Tracing Apps to Manage the Pandemic. International Journal of Technology and Human Interaction, 2021, 18, 1-27.	0.3	4
4	A holistic approach to manage environmental quality by using the Kano model and social cognitive theory. Corporate Social Responsibility and Environmental Management, 2020, 27, 430-443.	5.0	25
5	Transforming Technology for Global Business Acceleration and Change Management. Journal of Global Information Technology Management, 2020, 23, 83-88.	0.5	4
6	When Persuasive Technology Gets Dark?. Lecture Notes in Business Information Processing, 2020, , 331-345.	0.8	9
7	The Black Mirror: What Your Mobile Phone Number Reveals About You. Lecture Notes in Business Information Processing, 2020, , 18-32.	0.8	2
8	Developing a Smartphone Application to Support Smoking Behavior Change through Social Comparison. , 2019, 2019, 6922-6925.		4
9	Social Influence Scale for Technology Design and Transformation. Lecture Notes in Computer Science, 2019, , 561-577.	1.0	6
10	Sustaining Health Behaviors Through Empowerment: A Deductive Theoretical Model of Behavior Change Based on Information and Communication Technology (ICT). Lecture Notes in Computer Science, 2018, , 28-41.	1.0	4
11	Can an Enterprise System Persuade? The Role of Perceived Effectiveness and Social Influence. Lecture Notes in Computer Science, 2018, , 45-55.	1.0	6
12	Using the elaboration likelihood model to examine online persuasion through website design. Information and Management, 2018, 55, 807-821.	3.6	135
13	Envisioning the theory of transforming wellbeing: Transforming technology and sociotech design. , 2018, , .		0
14	Rationale Behind Socially Influencing Design Choices for Health Behavior Change. Lecture Notes in Computer Science, 2018, , 147-159.	1.0	6
15	Living mobility transitions towards bicycling. Designing practices through co-creation and socially influencing systems. Design Journal, 2017, 20, S3305-S3316.	0.5	3
16	Gamification and Social Dynamics Behind Corporate Cycling Campaigns. Transportation Research Procedia, 2016, 19, 33-39.	0.8	20
17	Persuasive Backfiring: When Behavior Change Interventions Trigger Unintended Negative Outcomes. Lecture Notes in Computer Science, 2016, , 65-77.	1.0	30
18	Gamification and Social Dynamics: Insights from a Corporate Cycling Campaign. Lecture Notes in Computer Science, 2016, , 494-503.	1.0	7

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#	Article	IF	CITATIONS
19	Persuasive Cities for Sustainable Wellbeing: Quantified Communities. Lecture Notes in Computer Science, 2016, , 271-282.	1.0	12
20	What Makes You Bike? Exploring Persuasive Strategies to Encourage Low-Energy Mobility. Lecture Notes in Computer Science, 2015, , 53-64.	1.0	15
21	Towards a Framework for Socially Influencing Systems: Meta-analysis of Four PLS-SEM Based Studies. Lecture Notes in Computer Science, 2015, , 172-183.	1.0	27
22	Advancing Typology of Computer-Supported Influence: Moderation Effects in Socially Influencing Systems. Lecture Notes in Computer Science, 2015, , 253-264.	1.0	9
23	User Engagement in Feedback Sharing through Social Influence. Advances in E-Business Research Series, 2015, , 234-257.	0.2	2
24	Exploring Social Influence and Incremental Online Persuasion on Twitter: A Longitudinal Study. Lecture Notes in Computer Science, 2014, , 286-300.	1.0	1
25	Exploring Social Influence on Customer Engagement: A Pilot Study on the Effects of Social Learning, Social Comparison, and Normative Influence. , 2013, , .		18
26	Comparative Analysis of Recognition and Competition as Features of Social Influence Using Twitter. Lecture Notes in Computer Science, 2012, , 274-279.	1.0	8
27	Incremental persuasion through microblogging. , 2011, , .		7