

Anna Khmel'nitskaya

List of Publications by Year in descending order

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1307594

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101
citing authors

#	ARTICLE	IF	CITATIONS
1	The average tree value for hypergraph games. <i>Mathematical Methods of Operations Research</i> , 2021, 94, 437-460.	1.0	3
2	The average covering tree value for directed graph games. <i>Journal of Combinatorial Optimization</i> , 2020, 39, 315-333.	1.3	1
3	Two-step values for games with two-level communication structure. <i>Journal of Combinatorial Optimization</i> , 2018, 35, 563-587.	1.3	3
4	A Comment on Dehez and Tellone, "Data Games: Sharing Public Goods with Exclusion", <i>Journal of Public Economic Theory</i> , 2017, 19, 264-265.	1.1	1
5	An Owen-type value for games with two-level communication structure. <i>Annals of Operations Research</i> , 2016, 243, 179-198.	4.1	8
6	The Shapley value for directed graph games. <i>Operations Research Letters</i> , 2016, 44, 143-147.	0.7	23
7	Values for games with two-level communication structures. <i>Discrete Applied Mathematics</i> , 2014, 166, 34-50.	0.9	9
8	Tree, web and average web values for cycle-free directed graph games. <i>European Journal of Operational Research</i> , 2014, 235, 233-246.	5.7	6
9	The prenucleolus and the prekernel for games with communication structures. <i>Mathematical Methods of Operations Research</i> , 2013, 78, 285-299.	1.0	5
10	An efficient and fair solution for communication graph games. <i>Economics Letters</i> , 2012, 117, 786-789.	1.9	30
11	1-concave basis for TU games and the library game. <i>Top</i> , 2012, 20, 578-591.	1.6	8
12	A Social Capital Index. , 2011, , .		1
13	On 1-convexity and nucleolus of co-insurance games. <i>Insurance: Mathematics and Economics</i> , 2011, 48, 217-225.	1.2	3
14	Values for rooted-tree and sink-tree digraph games and sharing a river. <i>Theory and Decision</i> , 2010, 69, 657-669.	1.0	43
15	Existence of a Dictatorial Subgroup in Social Choice with Independent Subgroup Utility Scales, an Alternative Proof. <i>Theory and Decision Library Series C, Game Theory, Mathematical Programming and Operations Research</i> , 2010, , 111-123.	0.2	0
16	Owen coalitional value without additivity axiom. <i>Mathematical Methods of Operations Research</i> , 2007, 66, 255-261.	1.0	40
17	Shapley value for constant-sum games. <i>International Journal of Game Theory</i> , 2003, 32, 223-227.	0.5	5
18	Semiproportional values for TU games. <i>Mathematical Methods of Operations Research</i> , 2003, 57, 495-511.	1.0	6

#	ARTICLE	IF	CITATIONS
19	Social choice with independent subgroup utility scales. <i>Social Choice and Welfare</i> , 2000, 17, 739-748.	0.8	15
20	Marginalist and efficient values for TU games. <i>Mathematical Social Sciences</i> , 1999, 38, 45-54.	0.5	8
21	The Average Covering Tree Value for Directed Graph Games. <i>SSRN Electronic Journal</i> , 0, , .	0.4	6
22	The Shapley Value for Directed Graph Games. <i>SSRN Electronic Journal</i> , 0, , .	0.4	1