Florian Hruby

List of Publications by Year
in descending order

15 papers	168 citations	1684188 5 h-index	1372567 10 g-index
15 all docs	15 docs citations	15 times ranked	165 citing authors

#	Article	IF	Citations
1	Cartographic Scale in Immersive Virtual Environments. KN - Journal of Cartography and Geographic Information, 2021, 71, 45-51.	2.4	21
2	An Empirical Study on Spatial Presence in Immersive Geo-Environments. PFG - Journal of Photogrammetry, Remote Sensing and Geoinformation Science, 2020, 88, 155-163.	1.1	18
3	Geovisualization with immersive virtual environments in theory and practice. International Journal of Digital Earth, 2019, 12, 123-136.	3.9	65
4	The Sound of Being There: Audiovisual Cartography with Immersive Virtual Environments. KN - Journal of Cartography and Geographic Information, 2019, 69, 19-28.	2.4	43
5	Real Geographies in Virtual Space: A Practical Workflow for Geovisualization with Immersive VR. Communications in Computer and Information Science, 2019, , 3-15.	0.5	1
6	2000 Years of â€˜globes vs. mapsâ€™ â€" lessons (to be) learned. International Journal of Cartography, 2018, 4, 186-200.	0.4	2
7	Another Perspective on the Peters Projection Controversy â€" Empirical Research on World Maps and Globes. KN - Journal of Cartography and Geographic Information, 2017, 67, 68-73.	2.4	1
8	Journey to the End of the World Map â€" How Edges of World Maps Shape the Spatial Mind. GI_Forum, 2016, 4, 314-323.	0.2	6
9	La visualizaciÃ³n del tiempo: de los sistemas de informaciÃ³n geogrÃ¡fica a la animaciÃ³n cartogrÃ¡fica. Ciencias Espaciales, 2015, 8, 97-112.	0.0	0
10	Maps versus Globes â€" Distance Estimation on Flat and Spherical Displays. KN - Journal of Cartography and Geographic Information, 2013, 63, 205-209.	2.4	3
11	APPLICATIONS OF BIVARIATE CHOROPLETH MAPS. , 2011, , .		0
12	Stories on a Sphere: Hyperglobes as Narrative Platforms for Global Geodata. Lecture Notes in Computer Science, 2010, , 283-286.	1.3	0
13	Virtual representations of antique globes â€" new ways of touching the untouchable. International Journal of Digital Earth, 2008, 1, 107-118.	3.9	5
14	From third-person to first-person cartographies with immersive virtual environments. Proceedings of the ICA, 0, 2, 1-7.	0.0	3
15	Cloud-based Atlassing. GI_Forum, 0, 1, 305-314.	0.2	0