OndÅe¶Javora

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/8371053/publications.pdf

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		2258059	2053705	
5	48	3	5	
papers	citations	h-index	g-index	
5	5	5	39	
all docs	docs citations	times ranked	citing authors	

#	Article	IF	CITATIONS
1	Anthropomorphisms in multimedia learning: Attract attention but do not enhance learning?. Journal of Computer Assisted Learning, 2019, 35, 555-568.	5.1	23
2	Children like it more but don't learn more: Effects of esthetic visual design in educational games. British Journal of Educational Technology, 2019, 50, 1942-1960.	6.3	17
3	Customization in educational computer games and its effect on learning: Experimental study with primary school children. Journal of Computer Assisted Learning, 2021, 37, 1370-1382.	5.1	4
4	Is contextual animation needed in multimedia learning games for children? An eye tracker study. Journal of Computer Assisted Learning, 2021, 37, 305-318.	5.1	3
5	To solve or to observe? The case of problemâ€solving interactivity within child learning games. Journal of Computer Assisted Learning, 2020, 36, 981-996.	5.1	1