List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/8313081/publications.pdf Version: 2024-02-01



0

| #  | Article   | IF  | CITATIONS |
|----|---|-----|-----------|
| 1  | Importance of vaccine action and availability and epidemic severity for delaying the second vaccine dose. Scientific Reports, 2022, 12, 7638.                           | 1.6 | 2         |
| 2  | Air Pollution Modelling by Machine Learning Methods. Modelling, 2021, 2, 659-674.   | 0.8 | 1         |
| 3  | On the relationship between the centroid and the footprint of uncertainty of Interval Type-2 fuzzy numbers. , 2020, , .   |     | 1         |
| 4  | Black-box Evolutionary Search for Adversarial Examples against Deep Image Classifiers in Non-Targeted Attacks. , 2020, , .  |     | 2         |
| 5  | Vulnerability of classifiers to evolutionary generated adversarial examples. Neural Networks, 2020,<br>127, 168-181.  | 3.3 | 24        |
| 6  | Genens: An AutoML System for Ensemble Optimization Based on Developmental Genetic Programming. ,<br>2020, , .   |     | 0         |
| 7  | Multiobjective Evolution for Convolutional Neural Network Architecture Search. Lecture Notes in Computer Science, 2020, , 261-270.                                      | 1.0 | 0         |
| 8  | Multi-objective Evolution for Deep Neural Network Architecture Search. Lecture Notes in Computer Science, 2020, , 270-281.  | 1.0 | 3         |
| 9  | Hyperparameters Search Methods for Machine Learning Linear Workflows. , 2019, , .   |     | 5         |
| 10 | On the boundaries of the centroid of a class of fuzzy numbers. , 2019, , .  |     | 1         |
| 11 | Utilization of Genetic Programming to Solve a Simple Task Network Planning Problem. , 2018, , .   |     | 0         |
| 12 | Deep Networks with RBF Layers to Prevent Adversarial Examples. Lecture Notes in Computer Science, 2018, , 257-266.  | 1.0 | 6         |
| 13 | Automatic Creation of Machine Learning Workflows with Strongly Typed Genetic Programming.<br>International Journal on Artificial Intelligence Tools, 2017, 26, 1760020. | 0.7 | 2         |
| 14 | Parallel evolutionary algorithm with interleaving generations. , 2017, , .  |     | 8         |
| 15 | Combining top-down and bottom-up approaches for automated discovery of typed programs. , 2017, , .  |     | 3         |
| 16 | Multi-objective evolution of machine learning workflows. , 2017, , .  |     | 0         |
| 17 | Matching subtrees in genetic programming crossover operator. , 2017, , .  |     | 0         |
|    |   |     |           |

Algorithm Discovery with Monte-Carlo Search: Controlling the Size. , 2017, , .

2

| #  | Article  | IF  | CITATIONS |
|----|--|-----|-----------|
| 19 | Unsupervised and Supervised Activity Analysis of Drone Sensor Data. Communications in Computer and Information Science, 2017, , 3-11.    | 0.4 | 1         |
| 20 | Search Techniques for Automated Proposal of Data Mining Schemes. Communications in Computer and Information Science, 2016, , 84-90.      | 0.4 | 0         |
| 21 | Evolutionary generation of adversarial examples for deep and shallow machine learning models. , 2016, , .                                |     | 9         |
| 22 | General tuning of weights in MOEA/D. , 2016, , .   |     | 5         |
| 23 | Asynchronous Evolution of Data Mining Workflow Schemes by Strongly Typed Genetic Programming. , 2016, , .                                |     | 4         |
| 24 | Feature Extraction for Surrogate Models in Genetic Programming. Lecture Notes in Computer Science, 2016, , 335-344.                      | 1.0 | 7         |
| 25 | Sensor Data Air Pollution Prediction by Kernel Models. , 2016, , .   |     | 7         |
| 26 | Determining Player Skill in the Game of Go with Deep Neural Networks. Lecture Notes in Computer Science, 2016, , 188-195.                | 1.0 | 2         |
| 27 | Evolving Non-Linear Stacking Ensembles for Prediction of Go Player Attributes. , 2015, , .   |     | 4         |
| 28 | A Dynamic Programming Approach to Individual Initialization in Genetic Programming. , 2015, , .  |     | 1         |
| 29 | Evolving Workflow Graphs Using Typed Genetic Programming. , 2015, , .  |     | 2         |
| 30 | Evaluating Go game records for prediction of player attributes. , 2015, , .  |     | 4         |
| 31 | Multi-Objective Genetic Programming for Dataset Similarity Induction. , 2015, , .  |     | Ο         |
| 32 | Hypervolume-Based Surrogate Model for MO-CMA-ES. , 2015, , .   |     | 2         |
| 33 | Computational intelligence, fuzzy systems, and machine learning: Academic vs industrial learning. ,<br>2015, , .                         |     | Ο         |
| 34 | Co-evolutionary genetic programming for dataset similarity induction. , 2015, , .  |     | 1         |
| 35 | Incorporating User Preferences in MOEA/D through the Coevolution of Weights. , 2015, , .   |     | 10        |
| 36 | Choosing an appropriate hydrological model for rainfall-runoff extremes in small catchments. Soil and Water Research, 2015, 10, 137-146. | 0.7 | 10        |

| #  | Article   | IF  | CITATIONS |
|----|---|-----|-----------|
| 37 | Data Mining Process Optimization in Computational Multi-agent Systems. Lecture Notes in Computer Science, 2015, , 93-103.                                       | 1.0 | 4         |
| 38 | Product Multi-kernels for Sensor Data Analysis. Lecture Notes in Computer Science, 2015, , 123-133.   | 1.0 | 0         |
| 39 | Comparing datasets by attribute alignment. , 2014, , .  |     | 3         |
| 40 | Hypervolume-based local search in multi-objective evolutionary optimization. , 2014, , .  |     | 13        |
| 41 | Utilization of reductions and abstraction elimination in typed genetic programming. , 2014, , .   |     | 0         |
| 42 | The effect of different local search algorithms on the performance of multi-objective optimizers. , 2014, , .   |     | 4         |
| 43 | Multiobjective Genetic Programming of Agent Decision Strategies. Advances in Intelligent Systems and Computing, 2014, , 173-182.                                | 0.5 | 1         |
| 44 | Multiobjectivization for classifier parameter tuning. , 2013, , .   |     | 2         |
| 45 | Multi-objectivization and Surrogate Modelling for Neural Network Hyper-parameters Tuning.<br>Communications in Computer and Information Science, 2013, , 61-66. | 0.4 | 3         |
| 46 | Using Genetic Programming to Estimate Performance of Computational Intelligence Models. Lecture<br>Notes in Computer Science, 2013, , 169-178.                  | 1.0 | 3         |
| 47 | Aggregate meta-models for evolutionary multiobjective and many-objective optimization.<br>Neurocomputing, 2013, 116, 392-402.                                   | 3.5 | 23        |
| 48 | Evolutionary optimization of meta data metric for method recommendation. , 2013, , .  |     | 3         |
| 49 | Two-Phase Genetic Algorithm for Social Network Graphs Clustering. , 2013, , .   |     | 7         |
| 50 | Surrogate model selection for evolutionary multiobjective optimization. , 2013, , .   |     | 5         |
| 51 | Clustering Based Classification in Data Mining Method Recommendation. , 2013, , .   |     | 2         |
| 52 | Role-Based Management and Matchmaking in Data-Mining Multi-Agent Systems. Lecture Notes in<br>Computer Science, 2013, , 22-35.                                  | 1.0 | 1         |
| 53 | A surrogate multiobjective evolutionary strategy with local search and pre-selection. , 2012, , .   |     | 2         |
| 54 | Meta-learning and Model Selection in Multi-objective Evolutionary Algorithms. , 2012, , .   |     | 6         |

| #  | Article  | IF  | CITATIONS |
|----|--|-----|-----------|
| 55 | A Surrogate Based Multiobjective Evolution Strategy with Different Models for Local Search and Pre-selection. , 2012, , .        |     | 3         |
| 56 | A Novel Meta Learning System and Its Application to Optimization of Computing Agents' Results. , 2012, , .                       |     | 2         |
| 57 | An Evolutionary Strategy for Surrogate-Based Multiobjective Optimization. , 2012, , .  |     | 8         |
| 58 | Combining Parameter Space Search and Meta-learning for Data-Dependent Computational Agent Recommendation. , 2012, , .            |     | 3         |
| 59 | An evolutionary algorithm for 2D semi-guillotinable circular saw cutting. , 2012, , .  |     | Ο         |
| 60 | Evolving Decision Strategies for Computational Intelligence Agents. Lecture Notes in Computer Science, 2012, , 213-220.          | 1.0 | 1         |
| 61 | Exploration and Exploitation Operators for Genetic Graph Clustering Algorithm. Lecture Notes in Computer Science, 2012, , 87-92. | 1.0 | 1         |
| 62 | Role Model of Search in Agents' Parameter-Space. , 2011, , .   |     | 0         |
| 63 | Evolutionary learning of regularization networks with product kernel units. , 2011, , .  |     | 2         |
| 64 | Meta Learning in Multi-agent Systems for Data Mining. , 2011, , .  |     | 17        |
| 65 | LAMM-MMA., 2011, , .   |     | 5         |
| 66 | Implementation of Parameter Space Search for Meta Learning in a Data-Mining Multi-agent System. ,<br>2011, , .                   |     | 5         |
| 67 | ASM-MOMA: Multiobjective memetic algorithm with aggregate surrogate model. , 2011, , .   |     | 17        |
| 68 | Improving many-objective optimizers with aggregate meta-models. , 2011, , .  |     | 3         |
| 69 | Process Mediation. Advances in E-Business Research Series, 2011, , 77-104.   | 0.2 | 0         |
| 70 | Evolving Sum and Composite Kernel Functions for Regularization Networks. Lecture Notes in Computer Science, 2011, , 180-189.     | 1.0 | 4         |
| 71 | Evolutionary Learning of Regularization Networks with Multi-kernel Units. Lecture Notes in Computer Science, 2011, , 538-546.    | 1.0 | 0         |
| 72 | Local Meta-models for ASM-MOMA. Lecture Notes in Computer Science, 2011, , 147-152.  | 1.0 | 0         |

| #  | Article   | IF  | CITATIONS |
|----|---|-----|-----------|
| 73 | Local Search Heuristics for Robotic Routing Planner. Lecture Notes in Computer Science, 2011, , 31-40.  | 1.0 | Ο         |
| 74 | Comparison of behavior-based and planning techniques on the small robot maze exploration problem.<br>Neural Networks, 2010, 23, 560-567.              | 3.3 | 6         |
| 75 | Editorial. Neural Networks, 2010, 23, 465.  | 3.3 | 2         |
| 76 | Combining multiobjective and single-objective genetic algorithms in heterogeneous island model. , 2010, , .   |     | 6         |
| 77 | Role-based design of computational intelligence multi-agent system. , 2010, , .   |     | 7         |
| 78 | Ontology Description of Jade Computational Agents in OWL-DL. , 2010, , .  |     | 1         |
| 79 | Real Time Robot Path Planning and Cleaning. Lecture Notes in Computer Science, 2010, , 442-449.   | 1.0 | 2         |
| 80 | Memetic Evolutionary Learning for Local Unit Networks. Lecture Notes in Computer Science, 2010, , 534-541.  | 1.0 | 0         |
| 81 | Description, Composition, and Decision Support for Multiagent Computational Systems. , 2009, , .  |     | Ο         |
| 82 | The process mediation framework for semantic web services. International Journal of Agent Oriented Software Engineering, 2009, 3, 27.                 | 0.1 | 24        |
| 83 | Behavior Emergence in Autonomous Robot Control by Means of Evolutionary Neural Networks.<br>Lecture Notes in Electrical Engineering, 2009, , 235-247. | 0.3 | 1         |
| 84 | Towards Data-Driven Hybrid Composition of Data Mining Multi-agent Systems. Studies in Computational Intelligence, 2009, , 271-281.                    | 0.7 | 0         |
| 85 | Implementing Boolean Matrix Factorization. Lecture Notes in Computer Science, 2008, , 543-552.  | 1.0 | 4         |
| 86 | Evolutionary trained radial basis function networks for robot control. , 2008, , .  |     | 2         |
| 87 | Hybrid Search Methods for Automatic Discovery of Computational Agent Schemes. , 2008, , .   |     | Ο         |
| 88 | Towards Extending Service Discovery with Automated Composition Capabilities. , 2008, , .  |     | 5         |
| 89 | Modeling and Discovery of Data Providing Services. , 2008, , .  |     | 38        |
| 90 | Supervised Learning Errors by Radial Basis Function Neural Networks and Regularization Networks. , 2008, , .  |     | 2         |

| #   | Article   | IF  | CITATIONS |
|-----|---|-----|-----------|
| 91  | Performance Comparison of Relational Reinforcement Learning and RBF Neural Networks for Small<br>Mobile Robots. , 2008, , .                   |     | 2         |
| 92  | Rule-Based Analysis of Behaviour Learned by Evolutionary and Reinforcement Algorithms. Lecture<br>Notes in Computer Science, 2008, , 284-291. | 1.0 | 1         |
| 93  | An Agent for Asymmetric Process Mediation in Open Environments. , 2008, , 104-117.  |     | 13        |
| 94  | Testing Error Estimates for Regularization and Radial Function Networks. Lecture Notes in Computer Science, 2008, , 549-554.                  | 1.0 | 1         |
| 95  | Variants of Memetic And Hybrid Learning of Perceptron Networks. , 2007, , .   |     | 4         |
| 96  | Evolving neural network which control a robotic agent. , 2007, , .  |     | 1         |
| 97  | Hybrid evolutionary algorithm for multilayer perceptron networks with competitive performance. , 2007, , .                                    |     | 1         |
| 98  | Cooperation of Computational Intelligence Agents. , 2006, , .   |     | 0         |
| 99  | Emerging Hybrid Computational Models. Lecture Notes in Computer Science, 2006, , 379-389.   | 1.0 | 3         |
| 100 | Faster Learning with Overlapping Neural Assemblies. Lecture Notes in Computer Science, 2006, ,<br>226-233.                                    | 1.0 | 0         |
| 101 | Description and Generation of Computational Agents. Lecture Notes in Computer Science, 2006, , 318-329.                                       | 1.0 | 1         |
| 102 | Learning methods for radial basis function networks. Future Generation Computer Systems, 2005, 21, 1131-1142.                                 | 4.9 | 65        |
| 103 | Autonomous Behavior of Computational Agents. , 2005, , 514-517.   |     | 1         |
| 104 | Kernel Based Learning Methods: Regularization Networks and RBF Networks. Lecture Notes in<br>Computer Science, 2005, , 124-136.               | 1.0 | 0         |
| 105 | Towards building computational agent schemes. , 2003, , 210-215.  |     | 1         |
| 106 | To contemplate quantitative and qualitative water features by neural networks method. Plant, Soil and Environment, 2002, 48, 322-326.         | 1.0 | 1         |
| 107 | Variants of Learning Algorithm Based on Kolmogorov Theorem. Lecture Notes in Computer Science, 2002, , 536-543.                               | 1.0 | 0         |
| 108 | More Autonomous Hybrid Models in Bang2. Lecture Notes in Computer Science, 2001, , 935-942.   | 1.0 | 3         |

| #   | Article   | IF  | CITATIONS |
|-----|---|-----|-----------|
| 109 | Implementation of Kolmogorov Learning Algorithm for Feedforward Neural Networks. Lecture Notes in Computer Science, 2001, , 986-995.            | 1.0 | 2         |
| 110 | Multi-Agent Environment for Hybrid Al Models. , 2001, , 359-362.  |     | 1         |
| 111 | Functional Equivalence and Genetic Learning of RBF Networks. , 1995, , 53-56.   |     | 14        |
| 112 | Yet another genetic algorithm for feed-forward neural networks. , 0, , .  |     | 0         |
| 113 | Back propagation in realistic parallel environment. , 0, , .  |     | 1         |
| 114 | Kolmogorov learning for feedforward networks. , 0, , .  |     | 4         |
| 115 | Efficient parallel implementation of Kolmogorov superpositions. , 0, , .  |     | 0         |
| 116 | Bang 3: a computational multi-agent system. , 0, , .  |     | 6         |
| 117 | Estimating and Measuring Performance of Computational Agents. , 0, , .  |     | Ο         |
| 118 | Implementing GP on Optimizing both Boolean and Extended Boolean Queries in IR and Fuzzy IR systems with Respect to the Users Profiles. , 0, , . |     | 12        |
| 119 | Evolving KERAS Architectures for Sensor Data Analysis. , 0, , .   |     | 17        |