Anna Xambó

List of Publications by Year
in descending order

22 papers	246 citations	1684188 5 h-index	1474206 9 g-index
22 all docs	22 docs citations	22 times ranked	188 citing authors

#	Article	IF	Citations
1	Semantic audio content-based music recommendation and visualization based on user preference examples. Information Processing and Management, 2013, 49, 13-33.	8.6	86
2	Let's jam the reactable. ACM Transactions on Computer-Human Interaction, 2013, 20, 1-34.	5.7	47
3	Exploring methodological innovation in the social sciences: the body in digital environments and the arts. International Journal of Social Research Methodology: Theory and Practice, 2017, 20, 105-120.	4.4	23
4	Embodied Interactions with E-Textiles and the Internet of Sounds for Performing Arts. , 2018, , .		20
5	Experience and Ownership with a Tangible Computational Music Installation for Informal Learning. , 2017, , .		12
6	Music Information Retrieval in Live Coding: A Theoretical Framework. Computer Music Journal, 2018, 42, 9-25.	0.1	9
7	The *Musical Avatar*. , 2010, , .		7
8	TOUCHtr4ck. , 2010, , .		6
9	Exploring Social Interaction With a Tangible Music Interface. Interacting With Computers, 2016, , .	1.5	6
10	Towards an integrated methodological framework for understanding embodiment in HCI. , 2014, , .		5
11	Video Analysis for Evaluating Music Interaction: Musical Tabletops. Springer Series on Cultural Computing, 2013, , 241-258.	0.6	4
12	EarSketch: A STEAM approach to broadening participation in computer science principles. , 2015, , .		3
13	Turn-Taking and Chatting in Collaborative Music Live Coding. , 2017, , .		3
14	Handwaving. , 2017, , .		3
15	Jam with Jamendo. , 2018, , .		3
16	A General Framework for Visualization of Sound Collections in Musical Interfaces. Applied Sciences (Switzerland), 2021, 11, 11926.	2.5	3
17	Learning to Code Through Web Audio: A Team-Based Learning Approach. AES: Journal of the Audio Engineering Society, 2020, 68, 727-737.	1.0	2
18	Beacon. , 2018, , .		1

#	Article	IF	Citations
19	User-independent Accelerometer Gesture Recognition for Participatory Mobile Music. AES: Journal of the Audio Engineering Society, 2018, 66, 430-438.	1.0	1
20	Embodied Music Interaction: Creative Design Synergies Between Music Performance and HCI. , 2017, , 207-220.		1
21	Demo hour. Interactions, 2018, 25, 10-13.	1.0	1
22	Turn-taking and Online Chatting in Remote and Co-located Collaborative Music Live Coding. AES: Journal of the Audio Engineering Society, 2018, 66, 253-266.	1.0	0