

Hardika Dwi Hermawan

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/8225508/publications.pdf>

Version: 2024-02-01

19
papers

79
citations

1937685

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h-index

1720034

7
g-index

19
all docs

19
docs citations

19
times ranked

23
citing authors

#	ARTICLE	IF	CITATIONS
1	The effectiveness of teaching virtual reality-based business ethics: is it really suitable for all learning styles?. <i>Interactive Technology and Smart Education</i> , 2023, 20, 19-35.	5.6	6
2	Augmented reality (AR)-based sharia financial literacy system (AR-SFLS): a new approach to virtual sharia financial socialization for young learners. <i>International Journal of Islamic and Middle Eastern Finance and Management</i> , 2022, 15, 48-65.	2.1	12
3	Developing a Financial Literacy Storybook for Early Childhood in an Augmented Reality Context. <i>Contemporary Educational Technology</i> , 2022, 14, ep363.	2.4	4
4	Does behavior simulation based on augmented reality improve moral imagination?. <i>Education and Information Technologies</i> , 2021, 26, 441-463.	5.7	15
5	Computational Thinking Lesson in Improving Digital Literacy for Rural Area Children via CS Unplugged. <i>Journal of Physics: Conference Series</i> , 2021, 1720, 012009.	0.4	5
6	Studi Kelayakan dan Perancangan Arbook Indonesian History: Media Pembelajaran Sejarah Menggunakan Augmented Reality. <i>Edukatif</i> , 2021, 3, 2359-2371.	0.4	2
7	Development of Learning Media to Introduce Traditional Musical Instruments using Augmented Reality on Instagram. , 2021, , .		0
8	The Effects of Studentsâ€™ Perception of the School Environment and Studentsâ€™ Enjoyment in Reading towards Reading Achievement of 4th Grades Students in Hong Kong. <i>Indonesian Journal on Learning and Advanced Education (IJOLAE)</i> , 2020, 2, 68-74.	0.4	3
9	Acceptance of e-commerce at rural level. , 2020, , .		0
10	Students' Perceived Engagement in a Technology-Enhanced Flipped Language Classroom. , 2019, , .		1
11	Studentsâ€™ Learning Experiences With LMS Tes Teach In Flipped-Class Instruction. <i>Elinvo (Electronics) Tj ETQq1</i> 1,0784314 rgBT /Ove 0.4	0.4	5
12	Implementing Moore's Model of Interaction in Flipped-Class Intruction. , 2018, , .		0
13	Adaptive Mobile Learning in the Nearby Wisdom App. , 2018, , .		2
14	Development and Quality Analysis of Decision Support Systems as Software for Scholarship Recommendation in Higher Education. <i>Journal of Physics: Conference Series</i> , 2018, 1140, 012045.	0.4	0
15	Designing a Technology-Enhanced Flipped Learning Model Using Schoology LMS. , 2018, , .		6
16	Implementation of ICT in Education in Indonesia During 2004-2017. , 2018, , .		5
17	Augmented reality T-shirt for product promotion. <i>AIP Conference Proceedings</i> , 2018, , .	0.4	4
18	Lip reading based on background subtraction and image projection. , 2015, , .		3

#	ARTICLE	IF	CITATIONS
19	The development and analysis of quality of "Batik Detector" as a learning media for Indonesia Batik motifs Android based in Indonesian School of Singapore. , 2015, , .		6