

Ramon Lopez-Cozar

List of Publications by Citations

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The third column is the impact factor (IF) of the journal, and the fourth column is the number of citations of the article.

24
papers

343
citations

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18
g-index

24
ext. papers

385
ext. citations

3.7
avg, IF

3.51
L-index

| # | Paper | IF | Citations |
|----|--|-----|-----------|
| 24 | Influence of contextual information in emotion annotation for spoken dialogue systems. <i>Speech Communication</i> , 2008 , 50, 416-433 | 2.8 | 62 |
| 23 | A domain-independent statistical methodology for dialog management in spoken dialog systems. <i>Computer Speech and Language</i> , 2014 , 28, 743-768 | 2.8 | 47 |
| 22 | Testing the performance of spoken dialogue systems by means of an artificially simulated user. <i>Artificial Intelligence Review</i> , 2006 , 26, 291-323 | 9.7 | 25 |
| 21 | Relations between de-facto criteria in the evaluation of a spoken dialogue system. <i>Speech Communication</i> , 2008 , 50, 646-665 | 2.8 | 24 |
| 20 | Predicting user mental states in spoken dialogue systems. <i>Eurasip Journal on Advances in Signal Processing</i> , 2011 , 2011, | 1.9 | 23 |
| 19 | Designing smart home interfaces for the elderly. <i>ACM SIGACCESS Accessibility and Computing</i> , 2009 , 10-16.7 | | 23 |
| 18 | Multimodal Dialogue for Ambient Intelligence and Smart Environments 2010 , 559-579 | | 19 |
| 17 | Enhancement of emotion detection in spoken dialogue systems by combining several information sources. <i>Speech Communication</i> , 2011 , 53, 1210-1228 | 2.8 | 16 |
| 16 | A framework for the assessment of synthetic personalities according to user perception. <i>International Journal of Human Computer Studies</i> , 2014 , 72, 567-583 | 4.6 | 15 |
| 15 | Using knowledge of misunderstandings to increase the robustness of spoken dialogue systems. <i>Knowledge-Based Systems</i> , 2010 , 23, 471-485 | 7.3 | 13 |
| 14 | Affective Conversational Agents 2011 , 203-222 | | 12 |
| 13 | ASR post-correction for spoken dialogue systems based on semantic, syntactic, lexical and contextual information. <i>Speech Communication</i> , 2008 , 50, 745-766 | 2.8 | 11 |
| 12 | Using knowledge on word-islands to improve the performance of spoken dialogue systems. <i>Knowledge-Based Systems</i> , 2015 , 88, 223-243 | 7.3 | 10 |
| 11 | Combining language models in the input interface of a spoken dialogue system. <i>Computer Speech and Language</i> , 2006 , 20, 420-440 | 2.8 | 10 |
| 10 | The role of spoken language dialogue interaction in intelligent environments. <i>Journal of Ambient Intelligence and Smart Environments</i> , 2009 , 1, 31-36 | 2.2 | 9 |
| 9 | Two-level speech recognition to enhance the performance of spoken dialogue systems. <i>Knowledge-Based Systems</i> , 2006 , 19, 153-163 | 7.3 | 8 |
| 8 | A Virtual Coach for Active Ageing Based on Sentient Computing and m-health. <i>Lecture Notes in Computer Science</i> , 2014 , 59-66 | 0.9 | 6 |

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| 7 | Two-Level Fusion to Improve Emotion Classification in Spoken Dialogue Systems. <i>Lecture Notes in Computer Science</i> , 2008 , 617-624 | 0.9 | 4 |
| 6 | A comparison between dialog corpora acquired with real and simulated users 2009 , | | 3 |
| 5 | Merging Intention and Emotion to Develop Adaptive Dialogue Systems 2011 , 165-174 | | 2 |
| 4 | Automatic creation of scenarios for evaluating spoken dialogue systems via user-simulation. <i>Knowledge-Based Systems</i> , 2016 , 106, 51-73 | 7.3 | 1 |
| 3 | Conversational Metabots for Educational Applications in Virtual Worlds 1405-1433 | | |
| 2 | On the Development of Adaptive and User-Centred Interactive Multimodal Interfaces 2012 , 262-291 | | |
| 1 | Conversational Metabots for Educational Applications in Virtual Worlds 2013 , 209-237 | | |