

Radek MaÅÃ-k

List of Publications by Year in descending order

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210
citing authors

#	ARTICLE	IF	CITATIONS
1	Tessellation-based Kernel Density Estimation. , 2021, , .		0
2	Manifold Learning Projection Quality Quantitative Evaluation. , 2021, , .		0
3	From a BPMN Black Box to a Smalldb State Machine. IEEE Access, 2019, 7, 56276-56296.	4.2	3
4	Restful State Machines and SQL Database. IEEE Access, 2019, 7, 144603-144617.	4.2	2
5	Joint Positioning of Flying Base Stations and Association of Users: Evolutionary-Based Approach. IEEE Access, 2019, 7, 11454-11463.	4.2	59
6	Overlapping Communities in Bipartite Graphs. Studies in Computational Intelligence, 2019, , 207-218.	0.9	0
7	Multitree-like Graph Layering Crossing Optimization. , 2019, , .		0
8	On Multitree-Like Graph Layering. Studies in Computational Intelligence, 2018, , 595-606.	0.9	1
9	Non-stationary Events Detection Based on Extrema Value Theory. , 2018, , .		0
10	Threshold Selection Based on Extreme Value Theory. Advances in Intelligent Systems and Computing, 2018, , 529-537.	0.6	0
11	Layered Graph Force-driven Vertex Positioning. , 2018, , .		0
12	Feature Space Decomposition using Information Theory. , 2018, , .		0
13	A Multilayer Approach to Commercial Computer Networks Testing. IEEE Access, 2017, 5, 11083-11099.	4.2	0
14	Linear watershed algorithm for 1D real signals. , 2017, , .		0
15	Multi-attribute sequence interpretation using HMM. , 2017, , .		0
16	Efficient Genealogical Graph Layout. Studies in Computational Intelligence, 2017, , 567-578.	0.9	3
17	Revealing viber communication patterns to assess protocol vulnerability. , 2015, , .		4
18	A presentation format of architecture description based on the concept of multilayer networks. , 2015, , .		0

#	ARTICLE	IF	CITATIONS
19	Self-generating Programs â€œ Cascade of the Blocks. Lecture Notes in Computer Science, 2014, , 199-212.	1.3	0
20	Web Application Relations Mapping. Lecture Notes in Computer Science, 2014, , 155-163.	1.3	0
21	State Machine Abstraction Layer. Lecture Notes in Computer Science, 2014, , 213-227.	1.3	2
22	Color grading of randomly textured ceramic tiles using color histograms. IEEE Transactions on Industrial Electronics, 1999, 46, 219-226.	7.9	58
23	Error-sensitivity assessment of vision algorithms. IET Computer Vision, 1998, 145, 124.	1.3	4
24	ASSIST: automatic system for surface inspection and sorting of tiles. Journal of Materials Processing Technology, 1998, 82, 179-188.	6.3	38
25	Automatic color grading of ceramic tiles using machine vision. IEEE Transactions on Industrial Electronics, 1997, 44, 132-135.	7.9	30
26	Iterative morphology for fault detection in stochastic textures. Electronics Letters, 1996, 32, 443.	1.0	8
27	Colour-based object recognition under spectrally non-uniform illumination. Image and Vision Computing, 1995, 13, 663-669.	4.5	16
28	Spectral and rank order approaches to texture analysis. European Transactions on Telecommunications, 1995, 6, 287-299.	1.2	2
29	<title>Automatic grading of textured ceramic tiles</title>. , 1995, 2423, 248.		5