

# Foad Hamidi

## List of Publications by Year in Descending Order

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This document has been generated based on the publications and citations recorded by exaly.com. For the latest version of this publication list, visit the link given above.

The third column is the impact factor (IF) of the journal, and the fourth column is the number of citations of the article.

19  
papers

209  
citations

6  
h-index

14  
g-index

27  
ext. papers

366  
ext. citations

2.1  
avg, IF

3.9  
L-index

#	Paper	IF	Citations
19	"Knowledge Comes Through Participation": Understanding Disability through the Lens of DIY Assistive Technology in Western Kenya. <i>Proceedings of the ACM on Human-Computer Interaction</i> , <b>2022</b> , 6, 1-25	3.4	0
18	Online learning accessibility during the COVID-19 pandemic <b>2021</b> ,		7
17	Rapid Transitions: Experiences with Accessibility and Special Education during the COVID-19 Crisis. <i>Frontiers in Computer Science</i> , <b>2021</b> , 2,	3.4	5
16	Living media interfaces: a multi-perspective analysis of biological materials for interaction. <i>Digital Creativity</i> , <b>2020</b> , 31, 1-21	0.5	6
15	Chasing Lions <b>2020</b> ,		1
14	SenseBox <b>2019</b> ,		4
13	DIY Assistive Technology Prototyping Platforms: An International Perspective. <i>IEEE Pervasive Computing</i> , <b>2019</b> , 18, 12-16	1.3	1
12	Inviting silence. <i>Interactions</i> , <b>2018</b> , 25, 82-84	1	3
11	Gender Recognition or Gender Reductionism? <b>2018</b> ,		50
10	Participatory design of DIY digital assistive technology in Western Kenya <b>2018</b> ,		6
9	Safe Spaces and Safe Places. <i>Proceedings of the ACM on Human-Computer Interaction</i> , <b>2018</b> , 2, 1-27	3.4	75
8	Shifting Expectations. <i>Proceedings of the ACM on Human-Computer Interaction</i> , <b>2018</b> , 2, 1-23	3.4	5
7	Who Should Have Access to my Pointing Data? <b>2018</b> ,		6
6	Engaging Children Using a Digital Living Media System <b>2017</b> ,		6
5	Using Participatory Design with Proxies with Children with Limited Communication <b>2017</b> ,		11
4	TalkBox: a DIY communication board case study. <i>Journal of Assistive Technologies</i> , <b>2015</b> , 9, 187-198		5
3	Makers with a Cause: Fabrication, Reflection and Community Collaboration. <i>Lecture Notes in Computer Science</i> , <b>2015</b> , 49-61	0.9	3

2	Rafiqh <b>2014</b> ,	7
1	Sparkles of brilliance <b>2014</b> ,	7