Foad Hamidi

List of Publications by Year
in descending order

27	481	1683934	1372474
papers	citations	5	10
		h-index	g-index

27	27	27	245
all docs	docs citations	times ranked	citing authors

#	Article	IF	Citations
1	Safe Spaces and Safe Places. Proceedings of the ACM on Human-Computer Interaction, 2018, 2, 1-27.	2.5	124
2	Gender Recognition or Gender Reductionism?. , 2018, , .		107
3	Living media interfaces: a multi-perspective analysis of biological materials for interaction. Digital Creativity, 2020, 31, 1-21.	0.8	44
4	Using Participatory Design with Proxies with Children with Limited Communication. , 2017, , .		24
5	Rafigh. , 2014, , .		18
6	Engaging Children Using a Digital Living Media System. , 2017, , .		18
7	Participatory design of DIY digital assistive technology in Western Kenya. , 2018, , .		17
8	Who Should Have Access to my Pointing Data?. , 2018, , .		17
9	Online learning accessibility during the COVID-19 pandemic. , 2021, , .		17
10	SenseBox. , 2019, , .		11
11	Shifting Expectations. Proceedings of the ACM on Human-Computer Interaction, 2018, 2, 1-23.	2.5	10
12	Sparkles of brilliance. , 2014, , .		9
13	Rapid Transitions: Experiences with Accessibility and Special Education during the COVID-19 Crisis. Frontiers in Computer Science, 2021, 2, .	1.7	9
14	Chasing Lions. , 2020, , .		9
15	TalkBox: a DIY communication board case study. Journal of Assistive Technologies, 2015, 9, 187-198.	0.9	8
16	â€œTurning the Invisible Visibleâ€: Transdisciplinary Bioart Explorations in Human-DNA Interaction. , 2021, , .		8
17	Perspectives of Bioartists and Community Lab Organizers on Working with Living Organisms. , 2021, , .		7
18	Makers with a Cause: Fabrication, Reflection and Community Collaboration. Lecture Notes in Computer Science, 2015, , 49-61.	1.0	4

#	Article	IF	Citations
19	Using a participatory activities toolkit to elicit privacy expectations of adaptive assistive technologies. , 2020, , .		4
20	Rafigh. , 2014, , .		3
21	Inviting silence. Interactions, 2018, 25, 82-84.	0.8	3
22	DIY Assistive Technology Prototyping Platforms: An International Perspective. IEEE Pervasive Computing, 2019, 18, 12-16.	1.1	3
23	"Knowledge Comes Through Participation": Understanding Disability through the Lens of DIY Assistive Technology in Western Kenya. Proceedings of the ACM on Human-Computer Interaction, 2022, 6, 1-25.	2.5	3
24	Exploring the Collaboration Possibilities of Distributed Making for Storytelling Using 3D Printing Pens. , 2021, , .		2
25	Using a Participatory Toolkit to Elicit Youth's Workplace Privacy Perspectives. , 2021, , .		1
26	Raaz: A Transdisciplinary Exploration at the Intersection of Bioart, HCI, and Community Engagement. Frontiers in Computer Science, 2022, 4, .	1.7	1
27	Expanding Informal Maker-Based Learning Programs for Urban Youth. , 2020, , .		0