

List of Publications by Citations

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Version: 2024-04-10

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The third column is the impact factor (IF) of the journal, and the fourth column is the number of citations of the article.

8 papers	24 citations	2 h-index	4 g-index
10 ext. papers	30 ext. citations	1.7 avg, IF	1.65 L-index

#	Paper	IF	Citations
8	Towards a user preference model for interior lighting Part 1: Concept of the user preference model and experimental method. <i>Lighting Research and Technology</i> , 2019 , 51, 1014-1029	2	13
7	Towards a user preference model for interior lighting. Part 2: Experimental results and modelling. <i>Lighting Research and Technology</i> , 2019 , 51, 1030-1043	2	10
6	Shifting the Focus to East and Southeast Asia: A Critical Review of Regional Game Research 2021 , 14, 173-196		1
5	The management of minority heritage: critical challenges to Vietnamese Catholic heritage seen from the case study of Bui Chu Cathedral. <i>International Journal of Heritage Studies</i> , 2021 , 27, 734-751	1.2	0
4	Challenges and opportunities for the online gaming industry in Vietnam: a qualitative study on the thoughts of involved parties. <i>Creative Industries Journal</i> , 2019 , 12, 248-271	0.6	
3	From Print Texts to Online Gaming: The Cross-Cultural History of Wuxia Fictions in Vietnam. <i>SAGE Open</i> , 2021 , 11, 215824402110213	1.5	
2	Media governance: managing online games seen from the perspective of the state in Vietnam. <i>Heliyon</i> , 2021 , 7, e06045	3.6	
1	Operating and localising online games in Vietnam: the industry's perspective. <i>Creative Industries Journal</i> , 1-28	0.6	