

# Niklas Ravaja

## List of Publications by Year in descending order

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Version: 2024-02-01

159  
papers

5,405  
citations

145106

33  
h-index

134545

62  
g-index

162  
all docs

162  
docs citations

162  
times ranked

5168  
citing authors

#	ARTICLE	IF	CITATIONS
1	Receiving a Mediated Touch From Your Partner vs. a Male Stranger: How Visual Feedback of Touch and Its Sender Influence Touch Experience. <i>IEEE Transactions on Affective Computing</i> , 2023, 14, 1044-1055.	5.7	1
2	Brain-Computer Interface for Generating Personally Attractive Images. <i>IEEE Transactions on Affective Computing</i> , 2023, 14, 637-649.	5.7	6
3	Touching Virtual Humans: Haptic Responses Reveal the Emotional Impact of Affective Agents. <i>IEEE Transactions on Affective Computing</i> , 2023, 14, 331-342.	5.7	9
4	Evoking Physiological Synchrony and Empathy Using Social VR With Biofeedback. <i>IEEE Transactions on Affective Computing</i> , 2022, 13, 746-755.	5.7	30
5	Anticipation of aversive visual stimuli lengthens perceived temporal duration. <i>Psychological Research</i> , 2022, 86, 1230-1238.	1.0	4
6	Increasing selfâ€“other similarity modulates ethnic bias in sensorimotor resonance to othersâ€™ pain. <i>Social Cognitive and Affective Neuroscience</i> , 2022, 17, 673-682.	1.5	10
7	The relationship between temperament, polygenic score for intelligence and cognition: A populationâ€“based study of middleâ€“aged adults. <i>Genes, Brain and Behavior</i> , 2022, 21, e12798.	1.1	3
8	Time to imagine moving: Simulated motor activity affects time perception. <i>Psychonomic Bulletin and Review</i> , 2022, 29, 819-827.	1.4	4
9	Empathizing with the End User: Effect of Empathy and Emotional Intelligence on Ideation. <i>Creativity Research Journal</i> , 2021, 33, 191-201.	1.7	7
10	Moral foundations and political orientation: Systematic review and meta-analysis.. <i>Psychological Bulletin</i> , 2021, 147, 55-94.	5.5	60
11	Chapter 2.2. Shared affective stance displays as preliminary to complaining. <i>Pragmatics and Beyond New Series</i> , 2021, , 129-162.	0.3	1
12	Augmented Virtual Reality Meditation. <i>ACM Transactions on Social Computing</i> , 2021, 4, 1-19.	1.7	30
13	Social touch experience in different contexts: A review. <i>Neuroscience and Biobehavioral Reviews</i> , 2021, 131, 360-372.	2.9	38
14	Neural basis of in-group bias and prejudices: A systematic meta-analysis. <i>Neuroscience and Biobehavioral Reviews</i> , 2021, 131, 1214-1227.	2.9	12
15	Type 1 long QT syndrome and psychological stress in a laboratory setting. <i>Journal of Health Psychology</i> , 2020, 25, 1213-1221.	1.3	4
16	No evidence of calorieâ€“related modulation of N2 in foodâ€“related Go/Noâ€“Go training: A preregistered ERP study. <i>Psychophysiology</i> , 2020, 57, e13518.	1.2	16
17	Information gain modulates brain activity evoked by reading. <i>Scientific Reports</i> , 2020, 10, 7671.	1.6	7
18	How bodily expressions of emotion after norm violation influence perceiversâ€™ moral judgments and prevent social exclusion: A socio-functional approach to nonverbal shame display. <i>PLoS ONE</i> , 2020, 15, e0232298.	1.1	5

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19	Does Compassion Predict Blood Pressure and Hypertension? The Modifying Role of Familial Risk for Hypertension. <i>International Journal of Behavioral Medicine</i> , 2020, 27, 527-538.	0.8	3
20	Engaging Users in the Behavior Change Process With Digitalized Motivational Interviewing and Gamification: Development and Feasibility Testing of the Precious App. <i>JMIR MHealth and UHealth</i> , 2020, 8, e12884.	1.8	44
21	The semiotics of the message and the messenger: How nonverbal communication affects fairness perception. <i>Cognitive, Affective and Behavioral Neuroscience</i> , 2019, 19, 1259-1272.	1.0	14
22	Motivational intensity and visual word search: Layout matters. <i>PLoS ONE</i> , 2019, 14, e0218926.	1.1	5
23	Physiological responses to affiliation during conversation: Comparing neurotypical males and males with Asperger syndrome. <i>PLoS ONE</i> , 2019, 14, e0222084.	1.1	11
24	Complaining About Others at Work. <i>Research on Language and Social Interaction</i> , 2019, 52, 41-62.	1.3	21
25	Brand as a cognitive mediator: investigating the effect of media brands as a structural feature of textual news messages. <i>Journal of Product and Brand Management</i> , 2019, 28, 1-14.	2.6	12
26	Bio-adaptive Social VR to Evoke Affective Interdependence. , 2018, , .		15
27	Virtual Character Facial Expressions Influence Human Brain and Facial EMG Activity in a Decision-Making Game. <i>IEEE Transactions on Affective Computing</i> , 2018, 9, 285-298.	5.7	14
28	Context matters: The impact of product type, emotional attachment and information overload on choice quality. <i>European Journal of Operational Research</i> , 2018, 264, 270-279.	3.5	23
29	Empathy, Challenge, and Psychophysiological Activation in Therapistâ€œClient Interaction. <i>Frontiers in Psychology</i> , 2018, 9, 530.	1.1	26
30	Heart-rate sonification biofeedback for poker. <i>International Journal of Human Computer Studies</i> , 2018, 120, 14-21.	3.7	6
31	Individual differences in affective touch: Behavioral inhibition and gender define how an interpersonal touch is perceived. <i>Personality and Individual Differences</i> , 2017, 107, 88-95.	1.6	29
32	Effects of touch on emotional face processing: A study of event-related potentials, facial EMG and cardiac activity. <i>Biological Psychology</i> , 2017, 124, 1-10.	1.1	16
33	Neuroadaptive Meditation in the Real World. , 2017, , .		13
34	BCI for Physiological Text Annotation. , 2017, , .		1
35	What Motivates Experts to Share? A Prospective Test of the Model of Knowledgeâ€œSharing Motivation. <i>Human Resource Management</i> , 2017, 56, 871-885.	3.5	28
36	The Positive Effects of Trait Emotional Intelligence during a Performance Review Discussion â€œ A Psychophysiological Study. <i>Frontiers in Psychology</i> , 2017, 8, 463.	1.1	4

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37	Manipulating Bodily Presence Affects Cross-Modal Spatial Attention: A Virtual-Reality-Based ERP Study. <i>Frontiers in Human Neuroscience</i> , 2017, 11, 79.	1.0	18
38	Relationship of Moral Foundations to Political Liberalism-Conservatism and Left-Right Orientation in a Finnish Representative Sample. <i>Social Psychology</i> , 2017, 48, 246-251.	0.3	12
39	Total Immersion: Designing for Affective Symbiosis in a Virtual Reality Game with Haptics, Biosensors, and Emotive Agents. <i>Lecture Notes in Computer Science</i> , 2017, , 23-37.	1.0	2
40	Intragroup Emotions: Physiological Linkage and Social Presence. <i>Frontiers in Psychology</i> , 2016, 7, 105.	1.1	15
41	Not My Problem: Vicarious Conflict Adaptation with Human and Virtual Co-actors. <i>Frontiers in Psychology</i> , 2016, 7, 606.	1.1	5
42	Reach out and touch me: effects of four distinct haptic technologies on affective touch in virtual reality. , 2016, , .		27
43	Natural brain-information interfaces: Recommending information by relevance inferred from human brain signals. <i>Scientific Reports</i> , 2016, 6, 38580.	1.6	31
44	The role of personality in dyadic interaction: A psychophysiological study. <i>International Journal of Psychophysiology</i> , 2016, 109, 45-50.	0.5	6
45	RelaWorld. , 2016, , .		111
46	Extracting relevance and affect information from physiological text annotation. <i>User Modeling and User-Adapted Interaction</i> , 2016, 26, 493-520.	2.9	20
47	The Psychophysiology Primer: A Guide to Methods and a Broad Review with a Focus on Human-Computer Interaction. <i>Foundations and Trends in Human-Computer Interaction</i> , 2016, 9, 151-308.	1.8	76
48	Emotional- motivational responses predicting choices: The role of asymmetrical frontal cortical activity. <i>Journal of Economic Psychology</i> , 2016, 52, 56-70.	1.1	14
49	Reading a Newspaper on Print Versus Screen: A Motivational Perspective. , 2016, , .		1
50	Why share expertise? A closer look at the quality of motivation to share or withhold knowledge. <i>Journal of Knowledge Management</i> , 2016, 20, 181-198.	3.2	56
51	The Spatial Presence Experience Scale (SPES). <i>Journal of Media Psychology</i> , 2016, 28, 1-15.	0.7	154
52	Negativity Bias in Media Multitasking: The Effects of Negative Social Media Messages on Attention to Television News Broadcasts. <i>PLoS ONE</i> , 2016, 11, e0153712.	1.1	35
53	Psychophysiological responses to digital media. , 2015, , .		6
54	Sharing the Emotional Load. <i>Social Psychology Quarterly</i> , 2015, 78, 301-323.	1.4	67

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55	Understanding knowledge sharing in the work context by applying a belief elicitation study. Journal of Knowledge Management, 2015, 19, 497-513.	3.2	15
56	The self in conflict: actors and agency in the mediated sequential Simon task. Frontiers in Psychology, 2015, 06, 304.	1.1	3
57	Ways to Measure Spatial Presence: Review and Future Directions. , 2015, , 139-185.		24
58	Exploring Peripheral Physiology as a Predictor of Perceived Relevance in Information Retrieval. , 2015, , .		20
59	The meaning of the virtual <scp>M</scp>idas touch: An <scp>ERP</scp> study in economic decision making. Psychophysiology, 2015, 52, 378-387.	1.2	32
60	Human Computer Interaction Meets Psychophysiology: A Critical Perspective. Lecture Notes in Computer Science, 2015, , 145-158.	1.0	7
61	Online News and Corporate Reputation. Journal of Media Psychology, 2015, 27, 118-133.	0.7	8
62	Physiological Linkage of Dyadic Gaming Experience. Simulation and Gaming, 2014, 45, 24-40.	1.2	58
63	Predicting term-relevance from brain signals. , 2014, , .		61
64	Learning in balance: Using oscillatory EEG biomarkers of attention, motivation and vigilance to interpret game-based learning. Cogent Education, 2014, 1, 962236.	0.6	16
65	Associations Between Teacher-Rated Versus Self-Rated Student Temperament and School Achievement. Scandinavian Journal of Educational Research, 2014, 58, 147-172.	1.0	10
66	Suboptimal facial expression primes in textual media messages: Evidence for the affective congruency effect. Computers in Human Behavior, 2014, 40, 64-77.	5.1	3
67	Experience Assessment and Design in the Analysis of Gameplay. Simulation and Gaming, 2014, 45, 41-69.	1.2	19
68	Affective stance, ambivalence, and psychophysiological responses during conversational storytelling. Journal of Pragmatics, 2014, 68, 1-24.	0.8	37
69	Gender Differences in Emotional Responses to Cooperative and Competitive Game Play. PLoS ONE, 2014, 9, e100318.	1.1	45
70	Social Psychology of the Digital Age: The Interpersonal Neuroscience of Mediated Communication. Lecture Notes in Computer Science, 2014, , 494-505.	1.0	0
71	Emotional Responses to Victory and Defeat as a Function of Opponent. IEEE Transactions on Affective Computing, 2013, 4, 173-182.	5.7	16
72	Purchase Behavior and Psychophysiological Responses to Different Price Levels. Psychology and Marketing, 2013, 30, 479-489.	4.6	48

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73	Cardiovascular physiology predicts learning effects in a serious game activity. <i>Computers and Education</i> , 2013, 60, 299-309.	5.1	37
74	Mediated Cues of Group Emotion during Knowledge-Work Tasks: Effects on Subjective and Physiological Responses. <i>Interacting With Computers</i> , 2013, 25, 60-73.	1.0	12
75	Predicting purchase decision: The role of hemispheric asymmetry over the frontal cortex.. <i>Journal of Neuroscience, Psychology, and Economics</i> , 2013, 6, 1-13.	0.4	80
76	The Opponent Matters: Elevated fMRI Reward Responses to Winning Against a Human Versus a Computer Opponent During Interactive Video Game Playing. <i>Cerebral Cortex</i> , 2013, 23, 2829-2839.	1.6	84
77	Anticipatory electrodermal activity and decision making in a computer poker-game.. <i>Journal of Neuroscience, Psychology, and Economics</i> , 2013, 6, 55-70.	0.4	9
78	Learning loops – interactions between guided reflection and experience-based learning in a serious game activity. <i>Journal of Computer Assisted Learning</i> , 2013, 29, 348-370.	3.3	15
79	Just watching the game ain't enough: striatal fMRI reward responses to successes and failures in a video game during active and vicarious playing. <i>Frontiers in Human Neuroscience</i> , 2013, 7, 278.	1.0	55
80	Keep Your Opponents Close: Social Context Affects EEG and fEMG Linkage in a Turn-Based Computer Game. <i>PLoS ONE</i> , 2013, 8, e78795.	1.1	28
81	Social Interaction in Games. <i>Simulation and Gaming</i> , 2012, 43, 321-338.	1.2	60
82	Physiological compliance for social gaming analysis: Cooperative versus competitive play. <i>Interacting With Computers</i> , 2012, 24, 306-316.	1.0	69
83	Enactive cinema paves way for understanding complex real-time social interaction in neuroimaging experiments. <i>Frontiers in Human Neuroscience</i> , 2012, 6, 298.	1.0	15
84	Aesthetic images modulate emotional responses to reading news messages on a small screen: A psychophysiological investigation. <i>International Journal of Human Computer Studies</i> , 2012, 70, 72-87.	3.7	12
85	Gender differences in teachers'™ perceptions of students'™ temperament, educational competence, and teachability. <i>British Journal of Educational Psychology</i> , 2012, 82, 185-206.	1.6	62
86	Enactive Systems and Enactive Media: Embodied Human-Machine Coupling beyond Interfaces. <i>Leonardo</i> , 2011, 44, 433-438.	0.2	50
87	Developing a triangulation system for digital game events, observational video, and psychophysiological data to study emotional responses to a virtual character. <i>Entertainment Computing</i> , 2011, 2, 11-16.	1.8	15
88	Associations of student temperament and educational competence with academic achievement: The role of teacher age and teacher and student gender. <i>Teaching and Teacher Education</i> , 2011, 27, 942-951.	1.6	22
89	A review of the use of psychophysiological methods in game research. <i>Journal of Gaming and Virtual Worlds</i> , 2011, 3, 181-199.	0.1	178
90	Individual Differences in Work Load While Doing Multitasking with a Computer. <i>Lecture Notes in Computer Science</i> , 2011, , 351-358.	1.0	0

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91	School performance as a predictor of adulthood obesity: a 21-year follow-up study. <i>European Journal of Epidemiology</i> , 2010, 25, 267-274.	2.5	29
92	Early atherosclerosis and cardiac autonomic responses to mental stress: a population-based study of the moderating influence of impaired endothelial function. <i>BMC Cardiovascular Disorders</i> , 2010, 10, 16.	0.7	9
93	The influence of implicit and explicit biofeedback in first-person shooter games. , 2010, , .		61
94	Teacher-perceived temperament and educational competence as predictors of school grades. <i>Learning and Individual Differences</i> , 2010, 20, 209-214.	1.5	25
95	Technological and Psychological Fundamentals of Psychological Customization Systems. , 2010, , 182-214.		1
96	Chronic Stress and the Development of Early Atherosclerosis: Moderating Effect of Endothelial Dysfunction and Impaired Arterial Elasticity. <i>International Journal of Environmental Research and Public Health</i> , 2009, 6, 2934-2949.	1.2	9
97	Supporting Situation Awareness in Demanding Operating Environments through Wearable User Interfaces. <i>Lecture Notes in Computer Science</i> , 2009, , 13-21.	1.0	4
98	Depressive symptoms in the congenital long QT syndrome. <i>Annals of Medicine</i> , 2009, 41, 516-521.	1.5	17
99	The Psychophysiology of Digital Gaming: The Effect of a Non Co-Located Opponent. <i>Media Psychology</i> , 2009, 12, 268-294.	2.1	33
100	Interactive effect of long-term mental stress and cardiac stress reactivity on carotid intima-media thickness: The Cardiovascular Risk in Young Finns study. <i>Stress</i> , 2009, 12, 283-293.	0.8	16
101	A Mobile and Desktop Application for Enhancing Group Awareness in Knowledge Work Teams. <i>Lecture Notes in Computer Science</i> , 2009, , 95-104.	1.0	2
102	Emotionally Adapted Games – An Example of a First Person Shooter. <i>Lecture Notes in Computer Science</i> , 2009, , 406-415.	1.0	6
103	Suboptimal Affective Primes in Video Messages. <i>Journal of Media Psychology</i> , 2009, 21, 37-46.	0.7	2
104	The psychophysiology of James Bond: Phasic emotional responses to violent video game events.. <i>Emotion</i> , 2008, 8, 114-120.	1.5	153
105	Increased oscillatory theta activation evoked by violent digital game events. <i>Neuroscience Letters</i> , 2008, 435, 69-72.	1.0	55
106	Prepartum and Postpartum Open-Field Behavior and Maternal Responsiveness in Mice Bidirectionally Selected for Open-Field Thigmotaxis. <i>Journal of General Psychology</i> , 2008, 135, 37-53.	1.6	7
107	A Mobile System and Application for Facilitating Emotional Awareness in Knowledge Work Teams. , 2008, , .		10
108	Oscillatory Brain Responses Evoked by Video Game Events: The Case of Super Monkey Ball 2. <i>Cyberpsychology, Behavior and Social Networking</i> , 2007, 10, 330-338.	2.2	31

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109	A Process Model of the Formation of Spatial Presence Experiences. <i>Media Psychology</i> , 2007, 9, 493-525.	2.1	568
110	Relationships Between Hostility, Affective Ratings of Pictures, and State Affects During Task-Induced Stress. <i>Journal of Psychology: Interdisciplinary and Applied</i> , 2007, 141, 183-201.	0.9	5
111	Comparing speakers versus headphones in listening to news from a computer – individual differences and psychophysiological responses. <i>Computers in Human Behavior</i> , 2007, 23, 303-317.	5.1	37
112	Mobile Application for Increasing Contextual and Emotional Work Group Awareness. <i>Lecture Notes in Computer Science</i> , 2007, , 527-531.	1.0	0
113	Involvement in Listening to Music from a Computer: The Effects of Pre-Existing Mood. , 2007, , 65-72.		0
114	Phasic Emotional Reactions to Video Game Events: A Psychophysiological Investigation. <i>Media Psychology</i> , 2006, 8, 343-367.	2.1	190
115	Twenty-three generations of mice bidirectionally selected for open-field thigmotaxis: Selection response and repeated exposure to the open field. <i>Behavioural Processes</i> , 2006, 72, 23-31.	0.5	35
116	Salience of guilty knowledge test items affects accuracy in realistic mock crimes. <i>International Journal of Psychophysiology</i> , 2006, 62, 175-184.	0.5	27
117	Experiencing positive affect and negative affect during stress: Relationships to cardiac reactivity and to facial expressions. <i>Scandinavian Journal of Psychology</i> , 2006, 47, 327-337.	0.8	22
118	Cloninger's Temperament Dimensions and Threat, Stress, and Performance Appraisals During Different Challenges Among Young Adults. <i>Journal of Personality</i> , 2006, 74, 287-310.	1.8	24
119	The Role of Mood in the Processing of Media Messages From a Small Screen: Effects on Subjective and Physiological Responses. <i>Media Psychology</i> , 2006, 8, 239-265.	2.1	26
120	Emotion perceived and emotion felt: Same and different. <i>Musicae Scientiae</i> , 2006, 10, 191-213.	2.2	126
121	Spatial Presence and Emotions during Video Game Playing: Does It Matter with Whom You Play?. <i>Presence: Teleoperators and Virtual Environments</i> , 2006, 15, 381-392.	0.3	228
122	Effects of the rate of computer-mediated speech on emotion-related subjective and physiological responses. <i>Behaviour and Information Technology</i> , 2005, 24, 365-373.	2.5	14
123	Vital exhaustion, temperament, and the circumplex model of affect during laboratory-induced stress. <i>Cognition and Emotion</i> , 2005, 19, 879-897.	1.2	10
124	Cloninger's temperament dimensions and affective responses to different challenges. <i>Comprehensive Psychiatry</i> , 2005, 46, 128-134.	1.5	26
125	Psychologically targeted persuasive advertising and product information in e-commerce. , 2004, , .		15
126	Emotional response patterns and sense of presence during video games. , 2004, , .		77



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127	Contributions of Psychophysiology to Media Research: Review and Recommendations. <i>Media Psychology</i> , 2004, 6, 193-235.	2.1	292
128	Emotional effects of startling background music during reading news reports: The moderating influence of dispositional BIS and BAS sensitivities. <i>Scandinavian Journal of Psychology</i> , 2004, 45, 231-238.	0.8	20
129	BIS&quot;BAS sensitivity and cardiac autonomic stress profiles. <i>Psychophysiology</i> , 2004, 41, 37-45.	1.2	43
130	Emotion-related effects of speech rate and rising vs. falling background music melody during audio news: the moderating influence of personality. <i>Personality and Individual Differences</i> , 2004, 37, 275-288.	1.6	22
131	Effects of Image Motion on a Small Screen on Emotion, Attention, and Memory: Moving-Face Versus Static-Face Newscaster. <i>Journal of Broadcasting and Electronic Media</i> , 2004, 48, 108-133.	0.8	26
132	The Role of Personality in Emotional Responses to Music: Verbal, Electrocardiac and Cardiovascular Measures. <i>Journal of New Music Research</i> , 2004, 33, 399-409.	0.6	11
133	Effects of a small talking facial image on autonomic activity: the moderating influence of dispositional BIS and BAS sensitivities and emotions. <i>Biological Psychology</i> , 2004, 65, 163-183.	1.1	35
134	Suboptimal exposure to facial expressions when viewing video messages from a small screen: Effects on emotion, attention, and memory.. <i>Journal of Experimental Psychology: Applied</i> , 2004, 10, 120-131.	0.9	39
135	Emotionally Loaded Mobile Multimedia Messaging. <i>Lecture Notes in Computer Science</i> , 2004, , 476-486.	1.0	4
136	Affects and autonomic cardiac reactivity during experimentally induced stress as related to precursors of insulin resistance syndrome. <i>International Journal of Behavioral Medicine</i> , 2003, 10, 106-124.	0.8	4
137	BIS/BAS sensitivity and self-rated affects during experimentally induced stress. <i>Personality and Individual Differences</i> , 2003, 34, 943-957.	1.6	83
138	BIS-BAS sensitivity and cardiac autonomic stress profiles. <i>Psychophysiology</i> , 2003, 40, 998-999.	1.2	22
139	Child-Rearing Attitudes and Cardiovascular Risk among Children: Moderating Influence of Parental Socioeconomic Status. <i>Preventive Medicine</i> , 2003, 36, 55-63.	1.6	28
140	Emotion-Related Responses to Audio News with Rising versus Falling Background Tone Sequences. <i>Musicae Scientiae</i> , 2003, 7, 85-110.	2.2	4
141	Relationships Between Hostility and Physiological Coronary Heart Disease Risk Factors in Young Adults: Moderating Influence of Perceived Social Support and Sociability. <i>Psychology and Health</i> , 2002, 17, 173-190.	1.2	11
142	Perceived Difficult Temperament, Hostile Maternal Child-Rearing Attitudes and Insulin Resistance Syndrome Precursors among Children: A 3-Year Follow-Up Study. <i>Psychotherapy and Psychosomatics</i> , 2001, 70, 66-77.	4.0	20
143	Cloninger's temperament and character dimensions in young adulthood and their relation to characteristics of parental alcohol use and smoking.. <i>Journal of Studies on Alcohol and Drugs</i> , 2001, 62, 98-104.	2.4	36
144	Relationships between hostility and physiological coronary heart disease risk factors in young adults: the moderating influence of depressive tendencies. <i>Psychological Medicine</i> , 2000, 30, 381-393.	2.7	24

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145	The relationship of respiratory sinus arrhythmia to the co-activation of autonomic and facial responses during the Rorschach test. <i>Psychophysiology</i> , 2000, 37, 242-250.	1.2	42
146	A comparison of different time series techniques to analyze phasic coupling: A case study of cardiac and electrodermal activity. <i>Psychophysiology</i> , 2000, 37, 395-408.	1.2	17
147	Smoothing Facilitates the Detection of Coupled Responses in Psychophysiological Time Series. <i>Journal of Psychophysiology</i> , 2000, 14, 1-10.	0.3	9
148	Identifying Cloninger's Temperament Profiles as Related to the Early Development of the Metabolic Cardiovascular Syndrome in Young Men. <i>Arteriosclerosis, Thrombosis, and Vascular Biology</i> , 1999, 19, 1998-2006.	1.1	41
149	Inhibited and disinhibited temperament and autonomic stress reactivity. <i>International Journal of Psychophysiology</i> , 1999, 33, 185-196.	0.5	24
150	The synchronization of electrodermal activity and heart rate and its relationship to energetic arousal: a time series approach. <i>Biological Psychology</i> , 1998, 48, 209-225.	1.1	34
151	Relationships between the pituitary-adrenal hormones, insulin, and glucose in middle-aged men: Moderating influence of psychosocial stress. <i>Metabolism: Clinical and Experimental</i> , 1998, 47, 1440-1449.	1.5	21
152	Perceived Social Support and Abdominal Fat Distribution in Adolescents and Young Adults: a Structural Equation Analysis of Prospective Data. <i>Appetite</i> , 1998, 31, 21-35.	1.8	11
153	Apolipoprotein E phenotypes and cardiovascular responses to experimentally induced mental stress in adolescent boys. <i>Journal of Behavioral Medicine</i> , 1997, 20, 571-587.	1.1	23
154	Type A behavior and metabolic syndrome precursors in young adults. <i>Journal of Clinical Epidemiology</i> , 1996, 49, 335-343.	2.4	11
155	Insulin resistance syndrome and autonomically mediated physiological responses to experimentally induced mental stress in adolescent boys. <i>Metabolism: Clinical and Experimental</i> , 1996, 45, 614-621.	1.5	20
156	Type A factors as predictors of changes in the metabolic syndrome precursors in adolescents and young adults: A 3-year follow-up study.. <i>Health Psychology</i> , 1996, 15, 18-29.	1.3	35
157	Life changes, locus of control and metabolic syndrome precursors in adolescents and young adults: A three-year follow-up. <i>Social Science and Medicine</i> , 1996, 43, 51-61.	1.8	22
158	Type A factors as predictors of changes in the metabolic syndrome precursors in adolescents and young adults--a 3-year follow-up study. <i>Health Psychology</i> , 1996, 15, 18-29.	1.3	16
159	Temperament and Metabolic Syndrome Precursors in Children: A Three-Year Follow-up. <i>Preventive Medicine</i> , 1995, 24, 518-527.	1.6	41