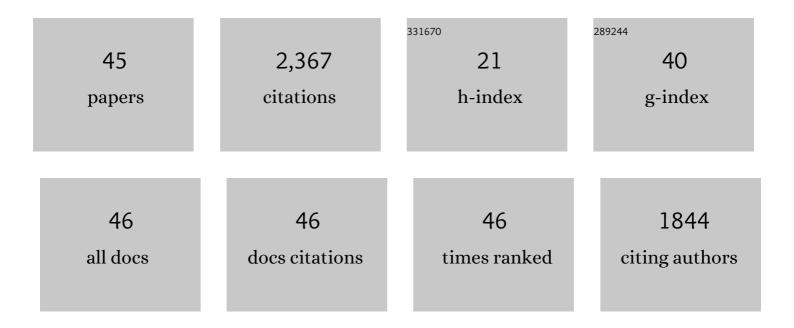
## Martin Oliver

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/8060496/publications.pdf Version: 2024-02-01



MADTIN OLIVED

#	Article	IF	CITATIONS
1	Who Will Watch the Watchmen? The Ethico-political Arrangements of Algorithmic Proctoring for Academic Integrity. Postdigital Science and Education, 2022, 4, 330-353.	5.3	11
2	What in the world is educational technology? Rethinking the field from the perspective of the philosophy of technology. Learning, Media and Technology, 2021, 46, 6-19.	3.2	38
3	Lockdown literacies and semiotic assemblages: academic boundary work in the Covid-19 crisis. Learning, Media and Technology, 2021, 46, 377-389.	3.2	27
4	Infrastructure and the Post-Truth Era: is Trump Twitter's Fault?. Postdigital Science and Education, 2020, 2, 17-38.	5.3	7
5	Global-local divides and ontological politics: feminist STS perspectives on mobile learning for community health workers in Kenya. Learning, Media and Technology, 2019, 44, 235-251.	3.2	7
6	Sharing teacher knowledge at scale: teacher inquiry, learning design and the representation of teachers' practice. Teacher Development, 2018, 22, 587-606.	0.7	9
7	Can mobile health training meet the challenge of â€ <sup>~</sup> measuring better'?. Comparative Education, 2017, 53, 115-131.	2.7	11
8	Enhancing the Supervision of Community Health Workers With WhatsApp Mobile Messaging: Qualitative Findings From 2 Low-Resource Settings in Kenya. Global Health, Science and Practice, 2016, 4, 311-325.	1.7	80
9	It's Not All About the Learner: Reframing Students' Digital Literacy as Sociomaterial Practice. , 2016, , 77-92.		14
10	Informed choice? How the United Kingdom's key information set fails to represent pedagogy to potential students. Quality in Higher Education, 2016, 22, 3-19.	1.1	8
11	What do community health workers have to say about their work, and how can this inform improved programme design? A case study with CHWs within Kenya. Clobal Health Action, 2015, 8, 27168.	1.9	72
12	From openness to permeability: reframing open education in terms of positive liberty in the enactment of academic practices. Learning, Media and Technology, 2015, 40, 365-384.	3.2	18
13	Learning technology: Theorising the tools we study. British Journal of Educational Technology, 2013, 44, 31-43.	6.3	71
14	Learning, Media and Technology: looking backwards and moving forward. Learning, Media and Technology, 2011, 36, 1-3.	3.2	3
15	Technological determinism in educational technology research: some alternative ways of thinking about the relationship between learning and technology. Journal of Computer Assisted Learning, 2011, 27, 373-384.	5.1	137
16	A toolkit for supporting evaluation. Research in Learning Technology, 2011, 9, .	2.3	8
17	Student engagement and blended learning: Portraits of risk. Computers and Education, 2010, 54, 693-700.	8.3	112
18	Learning, Teaching and Ambiguity in Virtual Worlds. Human-computer Interaction Series, 2010, , 17-30.	0.6	13

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19	Do Web 2.0 tools really open the door to learning? Practices, perceptions and profiles of 11–16â€yearâ€old students. Learning, Media and Technology, 2009, 34, 87-104.	3.2	101
20	Beyond Web 2.0: mapping the technology landscapes of young learners. Journal of Computer Assisted Learning, 2009, 25, 56-69.	5.1	160
21	Learning in virtual worlds: Using communities of practice to explain how people learn from play. British Journal of Educational Technology, 2009, 40, 444-457.	6.3	78
22	A private revolution: how technology is enabling students to take their work home. Enhancing Learning in the Social Sciences, 2009, 1, 1-31.	0.4	2
23	Second Life,TM Immersion, and Learning. , 2009, , 205-221.		5
24	Playing Roles in the MMORPG Kingdom of Loathing. , 2009, , 847-861.		0
25	Exploring activity theory as a tool for evaluating interactivity and learning in virtual environments for children. Cognition, Technology and Work, 2008, 10, 141-153.	3.0	28
26	Embedding CETLs in a performanceâ€oriented culture in higher education: reflections on finding creative space. British Educational Research Journal, 2008, 34, 635-650.	2.5	16
27	Electronic voting systems for lectures then and now: A comparison of research and practice. Australasian Journal of Educational Technology, 2007, 23, .	3.5	117
28	How can exploratory learning with games and simulations within the curriculum be most effectively evaluated?. Computers and Education, 2006, 46, 249-264.	8.3	485
29	The development of a system for supporting the lifelong learner. British Journal of Educational Technology, 2006, 37, 867-880.	6.3	19
30	The virtual playground: an educational virtual reality environment for evaluating interactivity and conceptual learning. Virtual Reality, 2006, 10, 227-240.	6.1	98
31	Learning to play in digital games. Learning, Media and Technology, 2006, 31, 329-342.	3.2	29
32	The Problem with Affordance. E-Learning and Digital Media, 2005, 2, 402-413.	2.6	104
33	Mapping pedagogy and tools for effective learning design. Computers and Education, 2004, 43, 17-33.	8.3	219
34	Developing a Managed Learning Environment Using 'Roundtables': An Activity Theoretic Perspective. Interactive Learning Environments, 2004, 12, 209-225.	6.4	3
35	Software that assists learning within a complex abstract domain: the use of constraint and consequentiality as learning mechanisms. British Journal of Educational Technology, 2003, 34, 625-638.	6.3	3
36	Evidenceâ€based practice and eâ€learning in Higher Education: can we and should we?. Research Papers in Education, 2003, 18, 385-397.	3.0	37

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37	Evaluating web-based learning modules during an MSc programme in dental public health: a case study. British Dental Journal, 2002, 193, 283-286.	0.6	16
38	Electronic Reserves at University College London: Understanding the Needs of Academic Departments. Journal of Interlibrary Loan, Document Delivery and Electronic Reserve, 2002, 12, 45-69.	0.3	1
39	What do Learning Technologists do?. Innovations in Education and Teaching International, 2002, 39, 245-252.	2.5	39
40	Designing a toolkit to support dialogue in learning. Computers and Education, 2002, 38, 151-164.	8.3	5
41	The evolution of pedagogic models for work-based learning within a virtual university. Computers and Education, 2002, 38, 37-52.	8.3	13
42	"But my subject's different― a web-based approach to supporting disciplinary lifelong learning skills. Computers and Education, 2002, 38, 209-220.	8.3	17
43	Using a toolkit to support the evaluation of learning. Journal of Computer Assisted Learning, 2002, 18, 199-208.	5.1	30
44	Diversity and Design. , 0, , 1-19.		3
45	Student Engagement in the Digital University. , 0, , .		42