

Hyung Suk Kim

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/8018117/publications.pdf>

Version: 2024-02-01

11
papers

239
citations

1478505

6
h-index

1372567

10
g-index

11
all docs

11
docs citations

11
times ranked

268
citing authors

#	ARTICLE	IF	CITATIONS
1	Numerical investigation of local scour at two adjacent cylinders. <i>Advances in Water Resources</i> , 2014, 70, 131-147.	3.8	78
2	Bed morphological changes around a finite patch of vegetation. <i>Earth Surface Processes and Landforms</i> , 2015, 40, 375-388.	2.5	61
3	Numerical Simulation of Flow and Suspended Sediment Deposition Within and Around a Circular Patch of Vegetation on a Rigid Bed. <i>Water Resources Research</i> , 2018, 54, 7231-7251.	4.2	32
4	Computational modeling of flow and morphodynamics through rigid-emergent vegetation. <i>Advances in Water Resources</i> , 2015, 84, 64-86.	3.8	30
5	Flow and wake characteristics associated with riparian vegetation patches: Results from field-scale experiments. <i>Hydrological Processes</i> , 2022, 36, .	2.6	18
6	Computational Modeling of Flow and Scour around Two Cylinders in Staggered Array. <i>Water (Switzerland)</i> , 2017, 9, 654.	2.7	10
7	Experiment and Computation of Morphological Response to a Vegetation Patch in Open-Channel Flows with Erodible Banks. <i>Water (Switzerland)</i> , 2019, 11, 2255.	2.7	4
8	Numerical Simulation of Wind Wave Using Ensemble Forecast Wave Model: A Case Study of Typhoon Lingling. <i>Journal of Marine Science and Engineering</i> , 2021, 9, 475.	2.6	3
9	Experimental Investigations of Scour Pools around Porous Obstructions. <i>Water (Switzerland)</i> , 2016, 8, 498.	2.7	2
10	Verification of Forecast Performance of a Rapid Refresh Wave Model Based on Wind-Wave Interaction Effect. <i>Journal of Marine Science and Engineering</i> , 2021, 9, 1230.	2.6	1
11	Numerical simulations of turbulent flow through submerged vegetation using LES. <i>Journal of the Korea Academia-Industrial Cooperation Society</i> , 2015, 16, 6305-6314.	0.1	0