

# Dylan Menzies

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/7887369/publications.pdf>

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#	ARTICLE	IF	CITATIONS
1	An Audio-Visual System for Object-Based Audio: From Recording to Listening. IEEE Transactions on Multimedia, 2018, 20, 1919-1931.	7.2	22
2	A Low-Frequency Panning Method With Compensation for Head Rotation. IEEE/ACM Transactions on Audio Speech and Language Processing, 2018, 26, 304-317.	5.8	9
3	A Complex Panning Method for Near-Field Imaging. IEEE/ACM Transactions on Audio Speech and Language Processing, 2018, 26, 1539-1548.	5.8	4
4	Object-Based Audio Reproduction using a Listener-Position Adaptive Stereo System. AES: Journal of the Audio Engineering Society, 2016, 64, 740-751.	1.0	2
5	Ambisonic Decoding for Compensated Amplitude Panning. IEEE Signal Processing Letters, 2019, 26, 470-474.	3.6	1
6	A Room Compensation Method by Modification of Reverberant Audio Objects. IEEE/ACM Transactions on Audio Speech and Language Processing, 2021, 29, 239-252.	5.8	1