## Jiangtian Nie

## List of Publications by Year in Descending Order

Source: https://exaly.com/author-pdf/7857792/jiangtian-nie-publications-by-year.pdf

Version: 2024-04-28

This document has been generated based on the publications and citations recorded by exaly.com. For the latest version of this publication list, visit the link given above.

The third column is the impact factor (IF) of the journal, and the fourth column is the number of citations of the article.

492 11 22 22 h-index g-index citations papers 28 782 4.89 7.2 avg, IF L-index ext. citations ext. papers

#	Paper	IF	Citations
22	Deep Learning-Powered Vessel Trajectory Prediction for Improving Smart Traffic Services in Maritime Internet of Things. <i>IEEE Transactions on Network Science and Engineering</i> , <b>2022</b> , 1-1	4.9	29
21	Intelligent Edge-Enabled Efficient Multi-Source Data Fusion for Autonomous Surface Vehicles in Maritime Internet of Things. <i>IEEE Transactions on Green Communications and Networking</i> , <b>2022</b> , 1-1	4	3
20	Aerial Refueling: Scheduling Wireless Energy Charging for UAV Enabled Data Collection. <i>IEEE Transactions on Green Communications and Networking</i> , <b>2022</b> , 1-1	4	3
19	Privacy-Aware Double Auction with Time-Dependent Valuation for Blockchain-based Dynamic Spectrum Sharing in IoT Systems. <i>IEEE Internet of Things Journal</i> , <b>2022</b> , 1-1	10.7	1
18	Communication-Efficient and Cross-chain Empowered Federated Learning for Artificial Intelligence of Things. <i>IEEE Transactions on Network Science and Engineering</i> , <b>2022</b> , 1-1	4.9	9
17	ReflectU: A Mirror-based Intelligent Interactive System for Intuitive Remote Control. <i>IEEE Transactions on Industrial Informatics</i> , <b>2021</b> , 1-1	11.9	
16	UAV-Assisted 5G/6G Networks: Joint Scheduling and Resource Allocation Based on Asynchronous Reinforcement Learning <b>2021</b> ,		2
15	Joint optimization of service chain caching and task offloading in mobile edge computing. <i>Applied Soft Computing Journal</i> , <b>2021</b> , 103, 107142	7.5	17
14	A Highly Efficient Vehicle Taillight Detection Approach Based on Deep Learning. <i>IEEE Transactions on Intelligent Transportation Systems</i> , <b>2021</b> , 22, 4716-4726	6.1	4
13	NOMA-Enabled Cooperative Computation Offloading for Blockchain-Empowered Internet of Things: A Learning Approach. <i>IEEE Internet of Things Journal</i> , <b>2021</b> , 8, 2364-2378	10.7	30
12	Deep Anomaly Detection for Time-Series Data in Industrial IoT: A Communication-Efficient On-Device Federated Learning Approach. <i>IEEE Internet of Things Journal</i> , <b>2021</b> , 8, 6348-6358	10.7	74
11	Data-Driven Trajectory Quality Improvement for Promoting Intelligent Vessel Traffic Services in 6G-Enabled Maritime IoT Systems. <i>IEEE Internet of Things Journal</i> , <b>2021</b> , 8, 5374-5385	10.7	55
10	Privacy-preserving blockchain-based federated learning for traffic flow prediction. <i>Future Generation Computer Systems</i> , <b>2021</b> , 117, 328-337	7.5	48
9	A Multi-Leader Multi-Follower Game-Based Analysis for Incentive Mechanisms in Socially-Aware Mobile Crowdsensing. <i>IEEE Transactions on Wireless Communications</i> , <b>2021</b> , 20, 1457-1471	9.6	10
8	Federated Learning in the Sky: Aerial-Ground Air Quality Sensing Framework With UAV Swarms. <i>IEEE Internet of Things Journal</i> , <b>2021</b> , 8, 9827-9837	10.7	37
7	EDL-COVID: Ensemble Deep Learning for COVID-19 Case Detection From Chest X-Ray Images. <i>IEEE Transactions on Industrial Informatics</i> , <b>2021</b> , 17, 6539-6549	11.9	29
6	Slicing-based Reliable Resource Orchestration for Secure Software Defined Edge-Cloud Computing Systems. <i>IEEE Internet of Things Journal</i> , <b>2021</b> , 1-1	10.7	1

## LIST OF PUBLICATIONS

5	Intelligent Data-Driven Vessel Trajectory Prediction in Marine Transportation Cyber-Physical System <b>2021</b> ,		2
4	Toward Efficient Data Trading in Al Enabled Reconfigurable Wireless Sensor Network using Contract and Game Theories. <i>IEEE Transactions on Network Science and Engineering</i> , <b>2020</b> , 1-1	4.9	3
3	An Incentive Mechanism Design for Socially Aware Crowdsensing Services with Incomplete Information. <i>IEEE Communications Magazine</i> , <b>2019</b> , 57, 74-80	9.1	20
2	A Stackelberg Game Approach Toward Socially-Aware Incentive Mechanisms for Mobile Crowdsensing. <i>IEEE Transactions on Wireless Communications</i> , <b>2019</b> , 18, 724-738	9.6	80
1	A Socially-Aware Incentive Mechanism for Mobile Crowdsensing Service Market 2018,		30