Jorge Melegati

List of Publications by Year
in descending order

Source: https://exaly.com/author-pdf/7804883/publications.pdf

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25 papers	177 citations	1684188 5 h-index	1588992 8 g-index
25 all docs	25 docs citations	25 times ranked	169 citing authors

#	Article	IF	Citations
1	A model of requirements engineering in software startups. Information and Software Technology, 2019, 109, 92-107.	4.4	51
2	GEDAE-LaB: A Free Software to Calculate the Energy System Contributions during Exercise. PLoS ONE, 2016, 11, e0145733.	2.5	36
3	Understanding Hypotheses Engineering in Software Startups through a Gray Literature Review. Information and Software Technology, 2021, 133, 106465.	4.4	15
4	Hypotheses Engineering: First Essential Steps of Experiment-Driven Software Development. , 2019, , .		12
5	Requirements Engineering in Software Startups: a Grounded Theory Approach. , 2016, , .		10
6	XPro: A Model to Explain the Limited Adoption and Implementation of Experimentation in Software Startups. IEEE Transactions on Software Engineering, 2022, 48, 1929-1946.	5.6	9
7	QUESt: new practices to represent hypotheses in experiment-driven software development. , 2019, , .		6
8	HyMap: Eliciting hypotheses in early-stage software startups using cognitive mapping. Information and Software Technology, 2022, 144, 106807.	4.4	6
9	Enablers and Inhibitors of Experimentation in Early-Stage Software Startups. Lecture Notes in Computer Science, 2019, , 554-569.	1.3	5
10	Continuous Data-driven Software Engineering - Towards a Research Agenda. Software Engineering Notes: an Informal Newsletter of the Special Interest Committee on Software Engineering / ACM, 2019, 44, 60-64.	0.7	5
11	Perceived Benefits and Challenges of Learning Startup Methodologies for Software Engineering Students. , 2019, , .		4
12	Towards Specific Software Engineering Practices for Early-Stage Startups. Lecture Notes in Business Information Processing, 2020, , 18-22.	1.0	4
13	Incorporating Real Projects Into a Software Engineering Undergraduate Curriculum. , 2019, , .		3
14	Early-Stage Software Startups: Main Challenges and Possible Answers. , 2020, , 129-143.		3
15	What influences software startups to use lean startup?. , 2018, , .		2
16	Improving requirements engineering practices to support experimentation in software startups. , 2019, , .		2
17	Business Model Canvas Should Pay More Attention to the Software Startup Team. , 2020, , .		2
18	MVP and experimentation in software startups: a qualitative survey. , 2020, , .		1

#	Article	IF	Citations
19	Surfacing Paradigms underneath Research on Human and Social Aspects of Software Engineering. , 2021, , .		1
20	Towards a Framework to Guide theÂCreation of Development Practices forÂSoftware Startups. Lecture Notes in Business Information Processing, 2021, , 155-164.	1.0	0
21	A Board Game to Teach Team Composition in Software Startups. Lecture Notes in Business Information Processing, 2019, , 321-335.	1.0	0
22	An Approach for Software-Intensive Business Innovation Based on Experimentation in Non-software-Intensive Companies. Lecture Notes in Business Information Processing, 2020, , 9-17.	1.0	0
23	An Analysis of Studentsâ€™ Perception towards User Involvement in a Software Engineering Undergraduate Curriculum. , 2020, , .		0
24	Hypotheses Elicitation in Early-Stage Software Startups Based on Cognitive Mapping. Lecture Notes in Business Information Processing, 2020, , 211-220.	1.0	0
25	Generated abstracts: evaluating automatic text summarization for blog posts in gray literature studies. , 2022, , .		0