

Andrew Dillon

List of Publications by Citations

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The third column is the impact factor (IF) of the journal, and the fourth column is the number of citations of the article.

56 papers	1,396 citations	17 h-index	37 g-index
69 ext. papers	1,592 ext. citations	2.1 avg, IF	4.63 L-index

#	Paper	IF	Citations
56	Reading from paper versus screens: a critical review of the empirical literature. <i>Ergonomics</i> , 1992 , 35, 1297-1326	2.9	306
55	Hypermedia as an Educational Technology: A Review of the Quantitative Research Literature on Learner Comprehension, Control, and Style. <i>Review of Educational Research</i> , 1998 , 68, 322-349	10.3	298
54	User analysis in HCI ¶the historical lessons from individual differences research. <i>International Journal of Human Computer Studies</i> , 1996 , 45, 619-637	4.6	113
53	The effects of display size and text splitting on reading lengthy text from screen. <i>Behaviour and Information Technology</i> , 1990 , 9, 215-227	2.4	80
52	Genres and the WEB: Is the personal home page the first uniquely digital genre?. <i>Journal of the Association for Information Science and Technology</i> , 2000 , 51, 202-205		67
51	Spatial-semantics: How users derive shape from information space. <i>Journal of the Association for Information Science and Technology</i> , 2000 , 51, 521-528		54
50	Readers' models of text structures: the case of academic articles. <i>International Journal of Man-Machine Studies</i> , 1991 , 35, 913-925		52
49	Reading From Paper versus Reading From Screen. <i>Computer Journal</i> , 1988 , 31, 457-464	1.3	44
48	¶'s the journey and the destination¶shape and the emergent property of genre in evaluating digital documents. <i>New Review of Hypermedia and Multimedia</i> , 1997 , 3, 91-106	0.8	41
47	Why structure and genre matter for users of digital information: A longitudinal experiment with readers of a web-based newspaper. <i>International Journal of Human Computer Studies</i> , 2006 , 64, 502-526	4.6	38
46	Designing Usable Electronic Text 2004 ,		36
45	Multimedia Learning with Hypermedia 2005 , 569-588		34
44	Towards a classification of text types: a repertory grid approach. <i>International Journal of Man-Machine Studies</i> , 1990 , 33, 623-636		28
43	Human factors of journal usage and design of electronic texts. <i>Interacting With Computers</i> , 1989 , 1, 183-189		23
42	Expertise and the perception of shape in information. <i>Journal of the Association for Information Science and Technology</i> , 1996 , 47, 786-788		21
41	Problems in Hyperland? A Human Factors Perspective. <i>New Review of Hypermedia and Multimedia</i> , 1989 , 1, 167-178		20
40	Hypermedia as an Educational Technology: A Review of the Quantitative Research Literature on Learner Comprehension, Control, and Style		17

39	TIME  a multi-leveled framework for evaluating and designing digital libraries. <i>International Journal on Digital Libraries</i> , 1999 , 2, 170-177	1.4	15
38	The evolution of the finding aid in the United States: from physical to digital document genre. <i>Archival Science</i> , 2012 , 12, 501-519	1.7	11
37	Designing a Better Learning Environment with the Web: Problems and Prospects. <i>Cyberpsychology, Behavior and Social Networking</i> , 2000 , 3, 97-101		10
36	Power, Perception and Performance: From Usability Engineering to Technology Acceptance with the P3 Model of User Response. <i>Proceedings of the Human Factors and Ergonomics Society</i> , 1999 , 43, 1017-1021	0.4	10
35	Visual search and reading tasks using ClearType and regular displays 2006 ,		9
34	Spatial-semantics: How users derive shape from information space 2000 , 51, 521		6
33	Don't forget to put the cat out! Or why collaborative authoring software and everyday writing pass one another by!. <i>New Review of Hypermedia and Multimedia</i> , 1995 , 1, 135-153	0.8	5
32	Bringing genre into focus: Why information has shape. <i>Bulletin of the American Society for Information Science</i> , 2008 , 34, 17-19		4
31	Reading and searching digital documents: An experimental analysis of the effects of image quality on user performance and perceived effort. <i>Proceedings of the American Society for Information Science and Technology</i> , 2005 , 41, 267-273		4
30	Cultural analysis and what designers need to know---a case of sometimes too much, sometimes too little, and always too late. <i>ACM SIGDOC Asterisk Journal of Computer Documentation</i> , 1998 , 22, 13-17		4
29	Passing the taxi-driver test. <i>Bulletin of the American Society for Information Science</i> , 2007 , 32, 22-23		3
28	Query by templates: using the shape of information to search next-generation databases. <i>IEEE Transactions on Professional Communication</i> , 2006 , 49, 128-144	1	3
27	Collecting as Routine Human Behavior: Personal Identity and Control in the Material and Digital World. <i>Information and Culture</i> , 2019 , 54, 255-280	1	3
26	Guarding the Borders or Blocking the Way? IAs to Be Banned. <i>Bulletin of the American Society for Information Science</i> , 2005 , 29, 26-26		2
25	Requirements for hypertext applications: the why, what and how approach. <i>Applied Ergonomics</i> , 1991 , 22, 258-62	4.2	2
24	Publish or perish: Meet the editors a special panel. <i>Proceedings of the Association for Information Science and Technology</i> , 2016 , 53, 1-4	0.4	1
23	Extending SGML to accommodate database functions: A methodological overview. <i>Journal of the Association for Information Science and Technology</i> , 1997 , 48, 629-637		1
22	The i-School movement. <i>Proceedings of the American Society for Information Science and Technology</i> , 2007 , 43, 1-4		1

21	On Trust and Users. <i>Bulletin of the American Society for Information Science</i> , 2005 , 29, 29-29		1
20	User-centered design: Science or window dressing?. Sponsored by SIG HCI. <i>Proceedings of the American Society for Information Science and Technology</i> , 2005 , 40, 441-441		1
19	Never Mind The Theory, Feel The Data: Observations On The Methodological Problems Of User Interface Design 1995 , 117-125		1
18	Using the eye-tracking method to study consumer online health information search behaviour. <i>Aslib Journal of Information Management</i> , 2019 , 71, 739-754	1.5	1
17	Who's zooming whom? Attunement to animation in the interface 1997 , 48, 1067		1
16	Inventing HCI: The grandfather of the field. <i>Interacting With Computers</i> , 2009 , 21, 367-369	1.6	0
15	Panel 2: The Implications of Digital Scholarship for Research Libraries: Challenges of Access and Preservation. <i>Journal of Library Administration</i> , 2009 , 49, 261-279	0.8	
14	Who's zooming whom? Attunement to animation in the interface. <i>Journal of the Association for Information Science and Technology</i> , 1997 , 48, 1067-1072		
13	Being user-oriented: Convergences, divergences, and the potentials for systematic dialogue between disciplines and between researchers, designers, and providers. <i>Proceedings of the American Society for Information Science and Technology</i> , 2007 , 43, 1-9		
12	Towards the use of genre to improve search in digital libraries: Where do we go from here?. <i>Proceedings of the American Society for Information Science and Technology</i> , 2008 , 44, 1-5		
11	Scary messages and content creep: It's all in a daily digest. <i>Bulletin of the American Society for Information Science</i> , 2005 , 31, 28-28		
10	Pace, timing and rhythm in information architecture. <i>Bulletin of the American Society for Information Science</i> , 2005 , 31, 27-29		
9	Thin slicing in information space. <i>Bulletin of the American Society for Information Science</i> , 2005 , 31, 27-27		
8	I Think Therefore IA?. <i>Bulletin of the American Society for Information Science</i> , 2005 , 27, 27-28		
7	On Optimism, Credentials and Ethics. <i>Bulletin of the American Society for Information Science</i> , 2005 , 28, 28-29		
6	Three Down and Yet More to Come: A Report from the IA Summit 2002. <i>Bulletin of the American Society for Information Science</i> , 2005 , 28, 5-6		
5	The IA Corner. <i>Bulletin of the American Society for Information Science</i> , 2005 , 28, 28-29		
4	It's Everywhere and Nowhere, Baby!. <i>Bulletin of the American Society for Information Science</i> , 2005 , 29, 27-27		

- 3 Education for IA: Talking Heads and That D-Word Again!. *Bulletin of the American Society for Information Science*, **2005**, 30, 28-28
- 2 Out with the New! The IA Summit at Five Years. *Bulletin of the American Society for Information Science*, **2005**, 30, 29-29
- 1 Meet the editors & successfully publishing in information science journals. *Proceedings of the Association for Information Science and Technology*, **2018**, 55, 708-711 0.4