Ariel Monteserin

List of Publications by Year
in descending order

		1040056	794594
23 papers	362 citations	9 h-index	19 g-index
24 all docs	24 docs citations	24 times ranked	353 citing authors

#	Article	IF	Citations
1	A deep learning approach to automatic road surface monitoring and pothole detection. Personal and Ubiquitous Computing, 2020, 24, 519-534.	2.8	72
2	Un modelo preliminar para la recomendación de ítems basada en resúmenes textuales. , 2020, , .		0
3	Comparing Multi-issue Multi-lateral Negotiation Approaches for Group Recommendation. Lecture Notes in Computer Science, 2020, , 338-350.	1.3	0
4	Influence me! Predicting links to influential users. Information Retrieval, 2019, 22, 32-54.	2.0	7
5	Group recommender systems: A multi-agent solution. Knowledge-Based Systems, 2019, 164, 436-458.	7.1	23
6	Influence-based approach to market basket analysis. Information Systems, 2018, 78, 214-224.	3.6	13
7	User Recommendation in Low Degree Networks with a Learning-Based Approach. Lecture Notes in Computer Science, 2018, , 286-298.	1.3	0
8	Exploring the use of online video games to detect personality dichotomies. Online Information Review, 2017, 41, 598-610.	3.2	5
9	Can digital games help us identify our skills to manage abstractions?. Applied Intelligence, 2016, 45, 1103-1118.	5.3	3
10	Recommending educational video games based on game features and student's Learning Styles. , 2016, , .		2
11	A MAS Approach for Group Recommendation Based on Negotiation Techniques. Lecture Notes in Computer Science, 2016, , 219-231.	1.3	7
12	PUMAS-GR: A Negotiation-Based Group Recommendation System for Movies. Lecture Notes in Computer Science, 2016, , 294-298.	1.3	6
13	A Group Recommendation System for Movies based on MAS. Advances in Distributed Computing and Artificial Intelligence Journal, 2016, 5, 1-12.	1.5	6
14	Whom should I persuade during a negotiation? An approach based on social influence maximization. Decision Support Systems, 2015, 77, 1-20.	5.9	16
15	Automatic detection of learning styles: state of the art. Artificial Intelligence Review, 2015, 44, 157-186.	15.7	84
16	Agents that Learn How to Generate Arguments from Other Agents. New Generation Computing, 2014, 32, 31-58.	3.3	3
17	Detecting students' perception style by using games. Computers and Education, 2014, 71, 14-22.	8.3	49
18	A reinforcement learning approach to improve the argument selection effectiveness in argumentation-based negotiation. Expert Systems With Applications, 2013, 40, 2182-2188.	7.6	21

#	Article	IF	Citations
19	An Approach to Establish the Negotiation Agenda in Argumentation-Based Contexts. , 2013, , .		0
20	Analysing the PDDL Language for Argumentation-Based Negotiation Planning. Lecture Notes in Computer Science, 2012, , 698-713.	1.3	1
21	Argumentationâ€"based negotiation planning for autonomous agents. Decision Support Systems, 2011, 51, 532-548.	5.9	25
22	Building user argumentative models. Applied Intelligence, 2010, 32, 131-145.	5.3	5
23	Assisting students with argumentation plans when solving problems in CSCL. Computers and Education, 2010, 54, 416-426.	8.3	12