

Luis Fernandez-Sanz

List of Publications by Year in descending order

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Version: 2024-02-01

66
papers

1,802
citations

687220

13
h-index

289141

40
g-index

68
all docs

68
docs citations

68
times ranked

1661
citing authors

#	ARTICLE	IF	CITATIONS
1	Gamifying learning experiences: Practical implications and outcomes. Computers and Education, 2013, 63, 380-392.	5.1	1,160
2	A Suite of Object Oriented Cognitive Complexity Metrics. IEEE Access, 2018, 6, 8782-8796.	2.6	44
3	Active learning through problem based learning methodology in engineering education. , 2009, , .		38
4	Optimizing Green Computing Awareness for Environmental Sustainability and Economic Security as a Stochastic Optimization Problem. Sustainability, 2017, 9, 1857.	1.6	34
5	Agriculture 4.0: An Implementation Framework for Food Security Attainment in Nigeriaâ€™s Post-Covid-19 Era. IEEE Access, 2021, 9, 83592-83627.	2.6	33
6	The Emerging Threat of Ai-driven Cyber Attacks: A Review. Applied Artificial Intelligence, 2022, 36, .	2.0	33
7	e-Skills Match: A framework for mapping and integrating the main skills, knowledge and competence standards and models for ICT occupations. Computer Standards and Interfaces, 2017, 51, 30-42.	3.8	32
8	Adopting automated whitelist approach for detecting phishing attacks. Computers and Security, 2021, 108, 102328.	4.0	27
9	Quantitative Quality Evaluation of Software Products by Considering Summary and Comments Entropy of a Reported Bug. Entropy, 2019, 21, 91.	1.1	26
10	Relationships among relational coordination dimensions: Impact on the quality of education online with a structural equations model. Technological Forecasting and Social Change, 2021, 166, 120608.	6.2	25
11	Analysis of cultural and gender influences on teamwork performance for software requirements analysis in multinational environments. IET Software, 2012, 6, 167.	1.5	18
12	Neural network and classification approach in identifying customer behavior in the banking sector: A case study of an international bank. Human Factors and Ergonomics in Manufacturing, 2012, 25, n/a-n/a.	1.4	18
13	Evaluaci3n de la accesibilidad de pÃ¡ginas web de universidades espaÃ±olas y extranjeras incluidas en rankings universitarios internacionales. Revista Espanola De Documentacion Cientifica, 2013, 36, e004.	0.1	18
14	Influence of Human Factors in Software Quality and Productivity. Lecture Notes in Computer Science, 2011, , 257-269.	1.0	15
15	Personal Skills for Computing Professionals. Computer, 2009, 42, 110-111.	1.2	14
16	An expert system for the diagnosis of sexually transmitted diseases â€“ ESSTD. Journal of Intelligent and Fuzzy Systems, 2017, 33, 2007-2017.	0.8	14
17	FOSES: Framework for openâ€™source software evaluation and selection. Software - Practice and Experience, 2019, 49, 780-812.	2.5	14
18	Accessible platforms for eâ€™learning: A case study. Computer Applications in Engineering Education, 2017, 25, 1018-1037.	2.2	12

#	ARTICLE	IF	CITATIONS
19	Multiobjective Testing Resource Allocation Under Uncertainty. IEEE Transactions on Evolutionary Computation, 2018, 22, 347-362.	7.5	11
20	Enhancing input value selection in parametric software cost estimation models through second level cost drivers. Software Quality Journal, 2006, 14, 339-357.	1.4	10
21	Empirical support for the generation of domain-oriented quality models. IET Software, 2010, 4, 1.	1.5	10
22	An Intelligent Framework for the Evaluation of Compliance with the Requirements of ISO 9001:2015. Sustainability, 2020, 12, 5471.	1.6	10
23	Proposal for a maintenance management system in industrial environments based on ISO 9001 and ISO 14001 standards. Computer Standards and Interfaces, 2021, 73, 103453.	3.8	10
24	Study of the Yahoo-Yahoo Hash-Tag Tweets Using Sentiment Analysis and Opinion Mining Algorithms. Information (Switzerland), 2022, 13, 152.	1.7	10
25	Featuring CIO. International Journal of Human Capital and Information Technology Professionals, 2013, 4, 22-33.	0.5	9
26	Managing the quality of e-learning resources in repositories. Computer Applications in Engineering Education, 2015, 23, 477-488.	2.2	9
27	A Learning Quality Metadata approach: Automatic quality assessment of virtual training from metadata. Computer Standards and Interfaces, 2016, 45, 45-61.	3.8	9
28	Checklists for compliance to DO-178C and DO-278A standards. Computer Standards and Interfaces, 2017, 52, 41-50.	3.8	9
29	Factors with Negative Influence on Software Testing Practice in Spain: A Survey. Communications in Computer and Information Science, 2009, , 1-12.	0.4	9
30	Genetic Algorithm and Tabu Search Memory with Course Sandwiching (GATS_CS) for University Examination Timetabling. Intelligent Automation and Soft Computing, 2020, 26, 385-396.	1.6	9
31	Experimental Simulation-Based Performance Evaluation of an SMS-Based Emergency Geolocation Notification System. Journal of Healthcare Engineering, 2017, 2017, 1-12.	1.1	8
32	Researching Human and Organizational Factors Impact for Decisions on Software Quality. , 2016, , .		8
33	Cybersecurity Deep: Approaches, Attacks Dataset, and Comparative Study. Applied Artificial Intelligence, 2022, 36, .	2.0	8
34	Systematic Literature Review on Test Case Selection and Prioritization: A Tertiary Study. Applied Sciences (Switzerland), 2021, 11, 12121.	1.3	8
35	An empirical evaluation of software quality assurance practices and challenges in a developing country: a comparison of Nigeria and Turkey. SpringerPlus, 2016, 5, 1921.	1.2	6
36	Automated Recovery and Visualization of Test-to-Code Traceability (TCT) Links: An Evaluation. IEEE Access, 2021, 9, 40111-40123.	2.6	6

#	ARTICLE	IF	CITATIONS
37	Developing Domain-Ontologies to Improve Software Engineering Knowledge. , 2010, , .		5
38	Quantitative Quality Model for Evaluating Open Source Web Applications: Case Study of Repository Software. , 2013, , .		5
39	Software Requirements for Ubiquitous Ad Hoc Mobile Networks: An Example of a Bluetooth Application. , 2009, , .		4
40	SOFTWARE QUALITY EVALUATION FOR SECURITY COTS PRODUCTS. International Journal of Software Engineering and Knowledge Engineering, 2010, 20, 27-48.	0.6	4
41	On self-adaptation in systems-of-systems. , 2013, , .		4
42	Analysis of Mobile Commerce in the SMEs of the European Union. Tehnicki Vjesnik, 2020, 27, .	0.3	4
43	Analysis of the European ICT Competence Frameworks. Advances in Information Security, Privacy, and Ethics Book Series, 2018, , 225-245.	0.4	4
44	A simplified model for software inspection. Journal of Software: Evolution and Process, 2014, 26, 1297-1315.	1.2	3
45	Enhancing Misuse Cases With Risk Assessment for Safety Requirements. IEEE Access, 2020, 8, 12001-12014.	2.6	3
46	Measurement and prediction of the verification cost of the design in a formalized methodology. Information and Software Technology, 1999, 41, 421-434.	3.0	2
47	Software operation time evaluation based on MTM. Advances in Engineering Software, 2009, 40, 583-592.	1.8	2
48	An Analysis of Scripting Languages for Research in Applied Computing. , 2013, , .		2
49	A Framework to Support the Process of Measurement of Customerâ€™s Satisfaction According to ISO 9001. IEEE Access, 2020, 8, 102554-102569.	2.6	2
50	A Brief Overview of Software Process Models. Advances in Systems Analysis, Software Engineering, and High Performance Computing Book Series, 2014, , 258-271.	0.5	2
51	A Framework for the Quality Evaluation of MDWE Methodologies and Information Technology Infrastructures. International Journal of Human Capital and Information Technology Professionals, 2011, 2, 11-22.	0.5	2
52	Evaluaci3n de la legibilidad de webs de universidades. Profesional De La Informacion, 2012, 21, 468-474.	2.7	2
53	A Framework for Evaluating the Standards for the Production of Airborne and Ground Traffic Management Software. IEEE Access, 2020, 8, 149142-149161.	2.6	1
54	Applicability of Cyclomatic Complexity on WSDL. Communications in Computer and Information Science, 2015, , 247-254.	0.4	1

#	ARTICLE	IF	CITATIONS
55	A Proposed Pragmatic Software Development Process Model. , 2018, , 448-462.		1
56	Tool Support for Cascading Style Sheetsâ€™ Complexity Metrics. Communications in Computer and Information Science, 2015, , 551-560.	0.4	1
57	Developing Data Literacy Competences at University: the experience of the DEDALUS project. , 2021, , .		1
58	Work in progress - hypermedia tool for the development of specific and generic competences in the framework of engineering education. , 2009, , .		0
59	On the effects of training and experience in test case design. , 2018, , .		0
60	Teamwork and Project Experiences in Multicultural Environments for Computing Students. , 2013, , 176-188.		0
61	Creating a Framework for Quality Decisions in Software Projects. Lecture Notes in Computer Science, 2014, , 434-448.	1.0	0
62	Requirements Specification as Basis for Mobile Software Quality Assurance. , 2014, , 719-732.		0
63	A Proposed Pragmatic Software Development Process Model. Advances in Systems Analysis, Software Engineering, and High Performance Computing Book Series, 2015, , 186-200.	0.5	0
64	Skills for IT Project Management. Advances in IT Personnel and Project Management, 2020, , 85-105.	0.3	0
65	A Brief Overview of Software Process Models. , 0, , 1-14.		0
66	A Proposed Pragmatic Software Development Process Model. , 0, , 607-622.		0